

8 ERROR 28 30 44 50 70
MY ADDRESSES

November 1995
£ 2.45

ELEKTOR ELECTRONICS

THE INTERNATIONAL
ELECTRONICS MAGAZINE

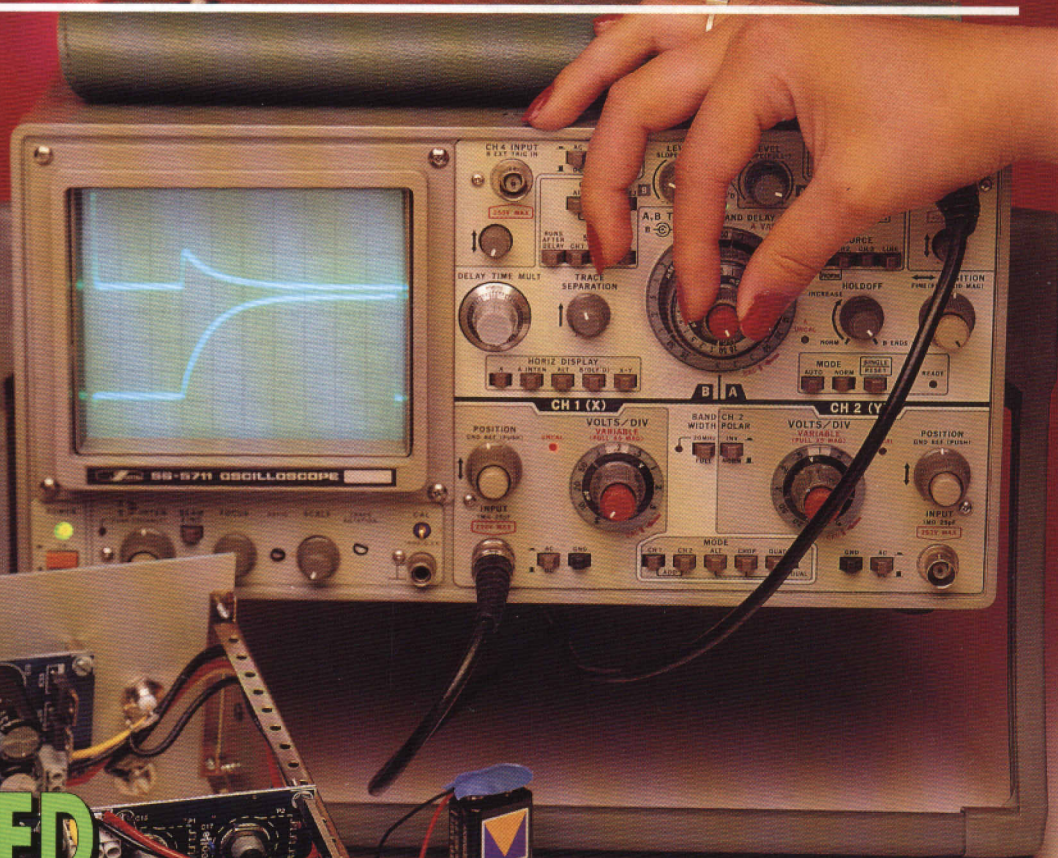
Focus on:
Scope multimeters

OSCILLOSCOPE PRESCALER

FM noise
squelch

300 watt
power
amplifier

Jogging LED



AUDIO & HI-FI • COMPUTERS & MICROPROCESSORS • DESIGN IDEAS • RADIO, TELEVISION & COMMUNICATIONS • SCIENCE & TECHNOLOGY • TEST & MEASUREMENT

In next month's
(our 21st anniversary)
bumper issue:

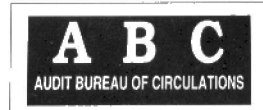
- 50+ small projects
- Focus on: soldering
- Programmable Logic Controller
- Guitar Amplifier
- Smart Transistor Tester
- Fax Receiver for VLF and SW
- and others for your continued interest

We regret that owing to circumstances beyond our control, the articles 'Surround sound boxes' and 'Small power supply' had to be carried over to the December issue. The article 'Simple switching unit' was renamed 'National Semiconductor's LM2575 as voltage inverter'

Front cover

A frustrating difficulty with analogue oscilloscopes is that the test time per scale division is relatively short when slow processes are being measured. The prescaler shown in the photograph enables the time base of the oscilloscope to be set between 1 second and 30 hours.

Copyright © 1995 Segment BV



CONSUMER PRESS

The winner of the international 1st prize
in our design competition will be announced
in our December 1995 issue

APPLICATION NOTE

- 44** LM2575 as voltage inverter.
A National Semiconductor application by G. Kleine

AUDIO/VIDEO

- 50** **PROJECT:** Picture-in-picture processor – Part 2
Design by W. Sevenheck
- 60** **PROJECT:** PA300 power amplifier
Design by A. Riedle

COMPUTERS & MICROPROCESSORS

- 36** **PROJECT:** 'Matchbox' BASIC computer – Part 2
Software by M. Ohsmann

FOCUS ON

- 74** Scope multimeters
By our Editorial Staff

GENERAL INTEREST

- 24** **PROJECT:** Jogging LED
Design by K. Walraven

POWER SUPPLIES & BATTERY CHARGERS

- 10** **PROJECT:** Symmetrical supply in cars
Design by K. Walraven

RADIO, TV AND COMMUNICATIONS

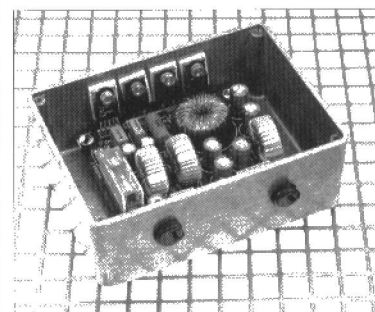
- 18** **PROJECT:** FM noise squelch
Design by Stefan Meyer

TEST & MEASUREMENT

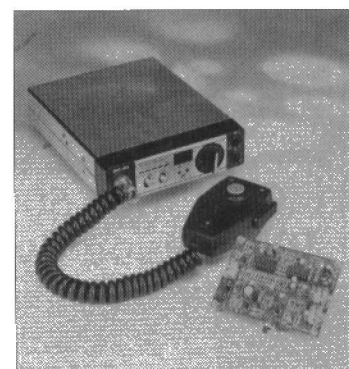
- 28** **PROJECT:** Oscilloscope prescaler
Design by H. Bonekamp

MISCELLANEOUS INFORMATION

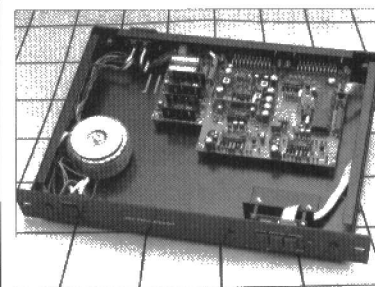
- 81** Book availability & prices
- 82** Buyers' guide
- 8** Correction (Coding & modulation techniques in
ERMES – October 1995)
- 5** From the World of Electronics
- 82** Index of advertisers
- 70-72** Readers' services
- 81** Switchboard



Symmetrical supply in cars – p. 10



FM noise squelch – p. 18



Picture-in-picture processor – p. 50



Scope multimeters – p. 74

Elektor Electronics is published monthly, except in August, by Elektor Electronics (Publishing), P.O. Box 1414, Dorchester, Dorset DT2 8YH, England. The magazine is available from newsagents, bookshops, and electronics retail outlets, or on subscription at an annual (1996) post paid price of £30.00 in the United Kingdom; air speeded: £38.00 in Europe, £47.00 in Africa, the Middle East and South America; £49.00 in Australia, New Zealand and the Far East; and \$US 64.00 in the USA and Canada. Second Class Postage paid at Rahway N.J.

Postmaster: please send address corrections to Elektor Electronics, c/o Mercury Airfreight International Inc, 2323 Randolph Avenue, Avenel, New Jersey, N.J. 07001.

FROM THE WORLD OF ELECTRONICS

The Move to Broadband End-to-End

The ISDN (Integrated Services Digital Network) is being rolled out in many countries around the world and is attracting a growing number of users. However, at the same time, there is an increasing view that it will be unable to provide the functionality that business will need in the not too distant future. A wide consensus is that asynchronous transfer mode (ATM) technology will be needed because it has the potential to support applications ranging from the bandwidth-hungry CAD (computer aided design) and high-quality video through to simple voice communications.

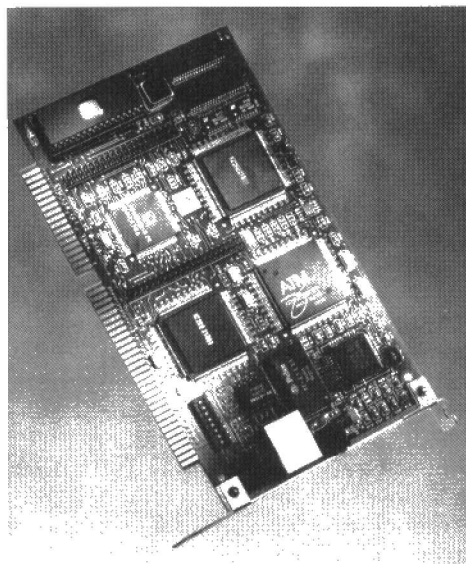
Recent developments in Britain – BT Laboratories (BTL) in transmission and Advanced Telecommunications Modules Ltd (ATML) in ATM technology – are likely to have an important role to play. Consequently, even though wide-area ATM from desk-to-desk is not yet here, these two elements will bring it a lot nearer.

N-ISDN (narrow-band ISDN), which is really what we should now call ISDN, is suitable for a wide range of applications and is a great improvement on the analogue networks that have been in service for many years even though it only provides 64 kbit/s channels. Yet, while the core networks are increasingly employing optical fibre as the transmission medium, the copper 'local loop' from the local telephone exchange to the subscriber is a bottleneck and is a missing link in effective end-to-end broadband communications.

The cost of telecommunications-quality semiconductor laser diodes is inherently expensive, at about £ 100 (£ 160) each, because of the time-consuming process of aligning the laser and fibre pigtail, which requires a skilled operator and expensive computer-controlled equipment. The result is that they are not economically viable in the local loop for delivering fibre-to-the-home (FTTH). Thus, they are not used in large quantities and manufacturers cannot obtain the economies of scale necessary to bring down prices.

Cutting costs

However, BTL has developed a technology which overcomes the problem of alignment between laser and fibre pigtail and so obviates the time-consuming and highly expensive stages in manufacture. This will cut the cost of the lasers, and so will speed the intro-



ATM25 plug-in card for PC (ATML).

duction of FTTH. Given the large potential market, the cost of these lasers could well fall to around £ 10 – a reduction by a factor of ten.

The technology will cut costs by allowing crude, and therefore low-cost, automated pick-and-place assembly to be used and yet still result in the same proportion of light (over 50%) to be coupled into the fibre.

The requirement is to align two very small objects very precisely. Semiconductor lasers have an optimum active cross-sectional area that is typically 1–5 μm wide by 0.15 μm thick. This results in the light guided by the device having a spot size of about $1 \times 0.75 \mu\text{m}$, where this spot size is defined as the point at which the light intensity falls to about half the value relative to the centre.

This optimum active dimension is determined by both the refractive indexes of the semiconductor materials used and the need to obtain high electrical current densities within the active region, while maintaining a low operational current. The larger mode size, of about 9 μm diameter of a single mode optical fibre, is determined by its lower refractive index.

Limited distance

Only about 10% of the light from the fibre would be coupled to a cleaved optical fibre because of this modal mismatch. This poor coupling efficiency limits the distance over which the optical signal can be transmitted without the need for amplification or regeneration.

Traditionally, this problem has been overcome by placing a lens between the laser and the fibre with, in

many cases, the lens being formed on the end of the fibre itself. Use of a lens typically boosts the coupling efficiency to around 50% and so allowing the transmission distance to be increased by up to 25 km (15 miles). The penalty for using a lens is that the positioning of the fibre relative to the laser becomes more critical. A lateral movement of only 1.2 μm will reduce the amount of light coupled by half.

The BTL development involved a number of elements which, together, resulted in a major breakthrough. The first was the development of a laser that incorporates a taper to increase the mode size of the laser to match more closely that of the fibre. This removes the need for expensive lens-ended fibre and yet allows light from the laser to be coupled directly to a cleaved optical fibre with efficiencies of up to 75%. More importantly, this also increases the alignment tolerance of the laser by a factor of three.

Precision cleaving

The second element was the development of a precision cleaving technique that allows the position of the laser active region relative to the edge of the chip to be known far more accurately than when the traditional cleaving technique using a diamond-tipped scriber is used.

Finally, there was the development of the micro-machined silicon mount on which the laser sits. This incorporates a silica stop to which the laser is aligned just by pushing it until contact is made and a precision-etched V-groove in which the fibre may be glued.

Not only does the combination of these three elements enable the BTL researchers to obtain coupling efficiencies of over 50% by purely passive alignment, but the outcome is a technology which is suitable for high-volume production. This will deliver FTTH (or to the small office).

The next requirement is to deliver ATM to the desk with the ATM25 (25.6 Mbit/s) specification, which is aimed at meeting (and going beyond) all current broadband desk-top requirements, and which operates over the standard voice-grade 10BaseT (UTP-3) wiring. Hence, it will enable users to migrate readily from Ethernet to a higher performance network at an average price of around £ 500 (£ 800) per port – a figure comparable with switched Ethernet.

Affordable solution

With this market in mind, British company ATML has launched a range

of products aimed at providing an affordable ATM solution to fit seamlessly into PC workgroup computing. Products are already operating in test applications as diverse as an interactive cable TV trial in Cambridge, where they are supporting delivery of on-demand services to over 200 homes and at Olivetti Research Labs, where workgroup video-mail and videoconferencing is used extensively.

In many instances, users will migrate from their existing systems piecemeal rather than all at once. Hence, they need ease of use with features such as plug-and-play installation to minimize the problems in adding individual end-users. To buffer against unusual traffic conditions, the system can incorporate a separate memory bank in addition to Fi-Fo (first-in, first-out) stores.

On the applications side, ATML offers a high-performance disc storage RAID array optimized for multimedia applications in a PC workgroup environment. It simultaneously supports multiple audio and video streams for multiple PC clients. Offering up to 16 Gbyte of storage, it provides high bit-rate media streams on an ATM network and is ideal for applications such as training, video-mail, and video-on-demand which require video playback.

These are two links in the chain needed to provide end-to-end connectivity for users who range from the large corporation to the SoHo (small office/home office) worker. The result is that organizations should consider ATM in their long-term strategies for

the future.

BT Development & Procurement, BT Laboratories, Martlesham Heath, Ipswich, United Kingdom IP5 7RE. Phone +44 (0)1473 647 448. Fax +44 (0)1473 637 626. Advanced Telecommunications Modules, Mount Pleasant House, 2 Mount Pleasant, Huntingdon Road, Cambridge, United Kingdom CB3 0BL. Phone +44 (0)1223 566 919. Fax +44 (0)1223 566 915.

Consumer Electronics Trends in the mid-1990s

"This has been the best sales year in the four-decade history of colour televisions," said Gary J. Shapiro, group vice president of the Electronic Industries Association's Consumer Electronics Group (EIA/CEG), as 1994 drew to a close. "What we're seeing is a convergence of at least three factors: a stronger US economy, renewed consumer confidence, and a desire on the part of consumers to upgrade their video and audio systems." What Mr Shapiro said of colour televisions, historically the premier US consumer electronics product, is generally true of consumer electronics as a whole. Record-setting sales in 1994 are being followed by rising sales levels in many consumer electronic product categories this year.

EIA's huge International Winter Consumer Electronics Show® in Las Vegas, Nevada, USA every January is always a reliable indicator of current American trends, and trends in the United States have traditionally foreshadowed industry developments in

other parts of the world. CES® attracts more than 100,000 industry attendees, including retailers, distributors, industry analysts and media from over 100 countries.

Including all consumer product categories, Winter CES offers more than 100,000 square metres of exhibit areas that represent the world's largest gathering of mobile electronics products, home office, electronic gaming hardware and software, home automation, and home theatre products, in addition to the traditional audio and video categories. The largest trade-only show in the United States, Winter CES also features dozens of workshop sessions and seminars about the state-of-the-art in consumer electronics technology and merchandising. Ninety-five of the US industry's top 100 retailers participated in the 1995 show, as did 24 of the top 25 personal computer retailers. Almost 14,000 visitors from 103 other countries made up 13% of the total attendance. Taken together, Winter CES participants create a kind of 'snapshot' of trends in US consumer electronics in the mid-1990s and forecast the waves that will be breaking on other shores over the next few years.

Home office/mobile office

Pressured by the massive restructuring of many American corporations, millions of workers, including former executives, have chosen to start their own home-based businesses. According to BIS Strategic Decisions, a market research firm, when you count people who have set up home offices

Produced and published by **ELEKTOR ELECTRONICS (Publishing)**

Editor: Len Seymour
Technical Editor: Jan Buiting

Editorial & Administrative Offices:
P.O. Box 1414

DORCHESTER DT2 8YH
England

Telephone: (01305) 250 995 (National)
or +44 1305 250 995 (International)
Fax: (01305) 250 996 (National)
or +44 1305 250 996 (International)

U.K. Advertising Office:
3 Crescent Terrace
CHELTENHAM GL50 3PE
Telephone: (01242) 510 760
Fax: (01242) 226 626

International Advertising Office:

Elektuur BV
P.O. Box 75
6190 AB BEEK
The Netherlands
Telephone: +31 46 4389 444
Fax: +31 46 437 0161

Subscriptions:

World Wide Subscription Service Ltd.

Unit 4, Gibbs Reed Farm
Pashley Road
TICEHURST TN5 7HE
Telephone: (01580) 200 657 (National)
or +44 1580 200 657 (International)
Fax: (01580) 200 616 (National)
or +44 1580 200 616 (International)

Head Office:
P.O. Box 75
6190 AB BEEK
The Netherlands
Telephone: +31 46 438 9444
Fax: +31 46 437 0161
Managing Director:

Johan H. Boermann
Deputy Managing Director:
Menno M.J. Landman
Editor-in-Chief/Publisher:
Pierre E.L. Kersemakers

Distribution:
SEYMOUR
1270 London Road
LONDON SW16 4DH

Printed in the Netherlands by NDB,
Zoeterwoude

Overseas editions:

FRANCE

Elektorsarl
Les Trois Tilleuls
B.P. 59; 59850 NIEPPE
Editor: G.C.P. Raedersdorf

GERMANY

Elektor Verlag GmbH
Süsterfeldstr. 25
52072 AACHEN
Editor: E.J.A. Krempelsauer

GREECE

Elektor EPE
Karaiskaki 14
16673 Voula—ATHENA
Editor: E. Xanthoulis

INDIA

Elektor Electronics PVT Ltd
Chhotani Building
52C, Proctor Road, Grant Road (E)
BOMBAY 400 007
Editor: C.R. Chandarana

ISRAEL

Elektorcal
P.O. Box 41096
TEL AVIV 61410
Publisher: M. Avraham

NETHERLANDS

Elektuur BV
Peter Treckpoelstraat 2-4
6191 VK BEEK
Editor: P.H.M. Baggen

POLAND

Elektor Elektronik
02-777 Warszawa 130
Skrytka Pocztoowa 271
Editor: W. Marciniak

PORTUGAL

Ferreira & Bento Lda.
Campo Grande, 56 - 8º/9º
1700 LISBOA
Editor: F. Ferreira de Almeida

SPAIN

Resistor Electronica Aplicada SA
P. de la Castellana, 212 - 4º Izda
28046 MADRID
Editor: Agustin Gonzales Buella

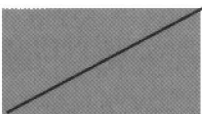
SWEDEN

Electronic Press AB
Box 5505
14105 HUDDINGE
Editor: Bill Cedrum

**BY AIRMAIL
PAR AVION**

IBRS/CCRI Number
PHQ-D(561)DT

Ne pas affranchir



No stamp required

Réponse payée Grande Bretagne

**Elektor Electronics (Publishing)
World Wide Subscription Service
Unit 4, Gibbs Reed Farm
Pashley Road, Ticehurst
East Sussex, United Kingdom TN5 7HE**

processor and extra speakers for the rear audio channels. Some consumers fill out their home theatres by adding more speakers, along with hi-fi VCRs and laserdisc players. Home theatre enthusiasts with deep pockets have their systems tailored by specialized home theatre stores, including built-in installation. Such an installation can cost \$15,000 or more.

Video

Although home theatre represents the leading edge of colour video/audio technology, the great majority of US colour TV sales continue to be in the \$350-\$450 price range. It is not unusual today to find a 64-cm colour TV with built-in stereo in the \$300 range and a 69-cm stereo colour set for as little as \$400. Despite the fact that four or five colour sets purchased ten years ago are still in use and fully half of 15-year-old colour sets are still operating, Americans continue to buy them in record numbers, moving the older sets to other rooms as the new ones take centre-stage in the living room.

The appeal of colour TV is enhanced by the availability of increasingly-sophisticated, compact, and affordable VCRs, camcorders, and TV/VCR combinations. "It is remarkable that colour television, despite its 97% US household penetration, is about to record its best year ever," observed Gary Shapiro. "Even though it made its debut in this country 40 years ago, colour television continues to offer consumers new and exciting capabilities, including home theatre, direct broadcast satellite, and soon digital

high-definition television (HDTV)."

Audio

The strongest trend in US audio consumer electronics continues to be the sale of compact disc players, which surpassed 24 million units in 1994 and will probably total 32 million this year, with a factory value of about \$5 billion. Of those 32 million CD players, nearly 19 million will be portable units. In 1994, American consumers purchased 5.3 million rack and shelf audio system, and EIA forecasts 1995 sales of about 5.5 million units with a factory value of almost \$1.5 billion.

In 1995, EIA expects separate audio component sales in the US to be worth about \$1.8 billion at the factory. Nowhere is the sales synergy of video and audio more clear than in the mutual stimulation of large-screen digital TV and digital high-end, surround-sound audio equipment. Says Gary Shapiro: "Specialty audio traditionally has had a loyal, knowledgeable following, but thanks to the home theatre boom we're seeing demographically broader demand for top-of-the-line speakers and audio/video receivers, or example. Not since the advent of digital audio itself has there been such a wave of new interest in upgrading home audio systems."

With the marriage of audio and video into the home theatre concept, audio devotees have the option of adding a digital recording capability as well, choosing between Digital Compact Cassette (DCC), a system compatible with analogue as well as new digital taps, and the MiniDisc (MD), a technology based upon the disc's mag-

neto-optical capabilities. A lot of excitement has been generated by the discrete five-channel surround-sound made possible by Dolby AC-3, which was introduced to American consumers this year and sets a new standard for audio excellence in home theatre. Some television manufacturers are even incorporating digital signal processing in selected TV sets. DSP chips can store the acoustic characteristics of different listening environments, so listeners can choose to hear a soundtrack as if it was played, for instance, in a movie theatre, a concert hall, a jazz club, or a cathedral.

The market impacts of the home theatre trend and its audio-visual components are the focus of EIA's new CES Specialty Audio and Home Theatre Show. The show features exhibits and workshops in these product categories: specialty audio hardware and software, home theatre systems, video hardware and software, custom installation products, cable and accessories and furniture, with major participation by industry publications and trade associations, as well as all the leading manufacturers.

Where do we go from here?

At this point no one can tell whether the current separate trends in US consumer electronics between the home computer as a centre of business, entertainment and educational activities and the home theatre as a centre of family entertainment and information experiences will be resolved into a single point of 'multimedia' focus in the future. Some US industry forces are trying to consolidate trends in favour of the computer, others in favour of the home theatre. In the foreseeable future, both are likely to grow in sophistication and appeal and coexist happily in the home, to the benefit of all industry participants.

CORRECTION

'Coding & Modulation Techniques
in ERMES' (October 1995)

The seventh line before the end of the article (page 75) reads:

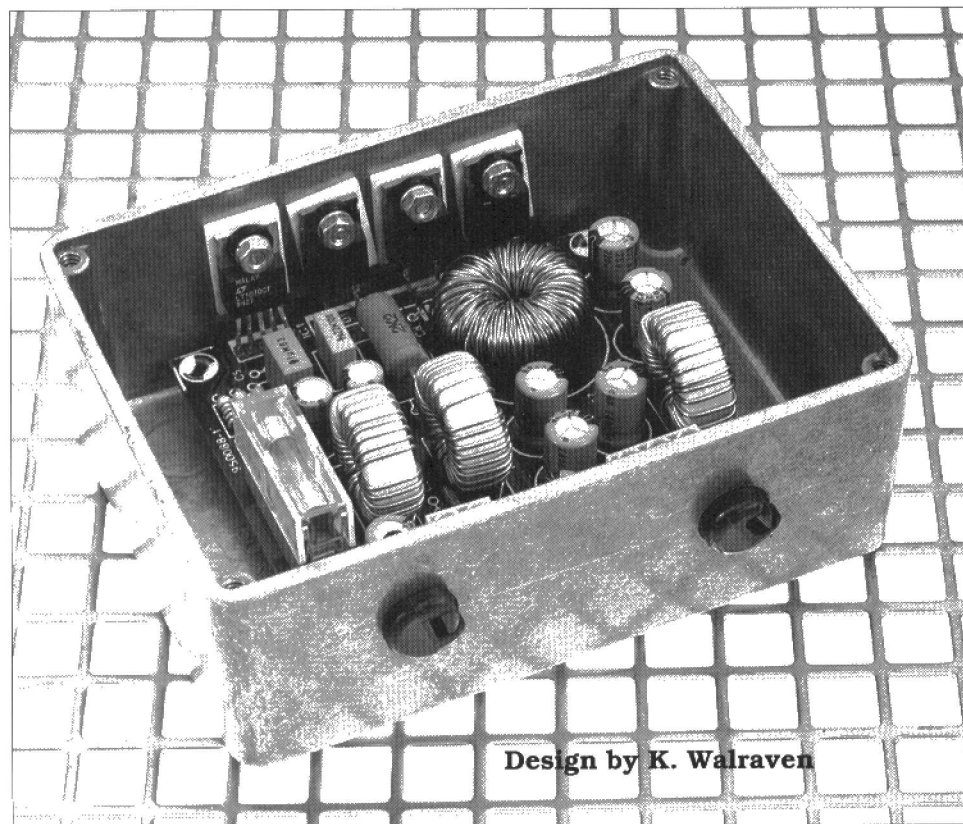
which are factors over GF(2) of $(x + 1)$.

This should read:

which are factors over GF(2) of $(x^{23} + 1)$.

SYMMETRICAL SUPPLY IN CARS

There is a problem if you want to use a car battery to power a circuit which requires a symmetrical supply voltage. Having abandoned the idea of mounting a second battery in your car for that purpose, take a serious look at the circuit discussed here. It converts the car battery voltage into symmetrical ± 12 V or even ± 15 V rails. Since the converter is able to supply a continuous output current of about 0.5 A, and a peak current of up to 1 A, it is eminently suited to powering control amplifiers and small power amplifiers.



Design by K. Walraven

If you want to obtain a symmetrical supply voltage of ± 12 V from a car battery, it is always necessary to first double the battery voltage. The only way to 'step up' a direct voltage is by using a switch-mode power supply. Such a DC-DC converter operates on one of two principles. Low-power supplies usually rely on a clever switching system by which capacitor charges are 'stacked' rapidly to give the higher voltage. If more output current is demanded, however, DC-DC converters almost invariably use an inductor for energy storage. By periodically interrupting the current through an inductor, a relatively high induction voltage is generated. This voltage may be rectified and stabilized, but it may also be 'stepped up' beforehand.

Flyback principle

Two concepts are available for the design of a DC-DC converter based on the 'switched-inductor' principle. The best known are the forward converter, the boost converter and the flyback converter. Only the latter is considered here because it is applied in the practical circuit discussed further on.

The principle is illustrated in **Fig. 1**. While the switch is closed, the current flowing through the inductor causes a magnetic field to be built up in the inductor core. During that period, no current flows through load resistor R . When the switch is opened, the inductor starts to act as an energy source. The diode then ensures that the current supplied by the inductor flows

through the load. Although the output voltage may be taken directly from the inductor, it is also possible to replace the inductor by a transformer.

As regards the current through the inductor, there are two different operating conditions. The first is illustrated by the voltage and current graph in **Fig. 2**. After the switch is closed, energy is stored in the inductor core during period 'A' of the voltage graph. This energy is released again a little later during the period marked 'B'. Nothing happens for a while after all energy has been released, which can be seen by the ringing of the signal during period 'C'. The lower graph shows the consequences for the current, which rises linearly during period 'A', decreases linearly again during period 'B', and drops to nought during period 'C'. Because the current drops to nought intermittently, this mode is called 'discontinuous current mode'. The advantage of this operating mode is that it allows the control system to give good response to changes in the input voltage as well as to output load variations. The disadvantage is the relatively high peak current carried by the switch.

Another possible condition is 'continuous current operation'. As illustrated by the upper curve in **Fig. 3**, all available time is then used to store energy and release it again. The period so created is even a little too short, because the inductor is still busy supplying energy at the end of the interval.

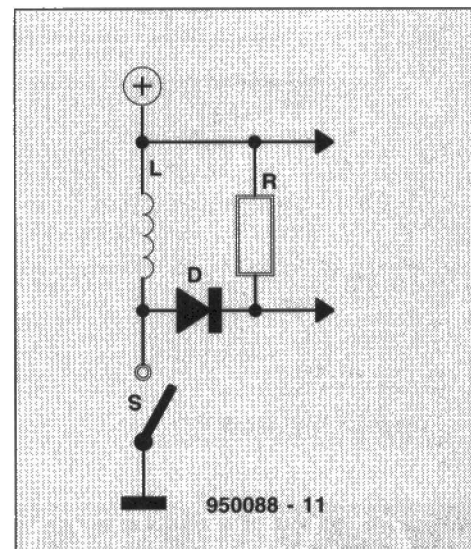


Fig. 1. As long as the switch is closed, a certain amount of energy is stored in the inductor. This energy is released when the switch is opened.

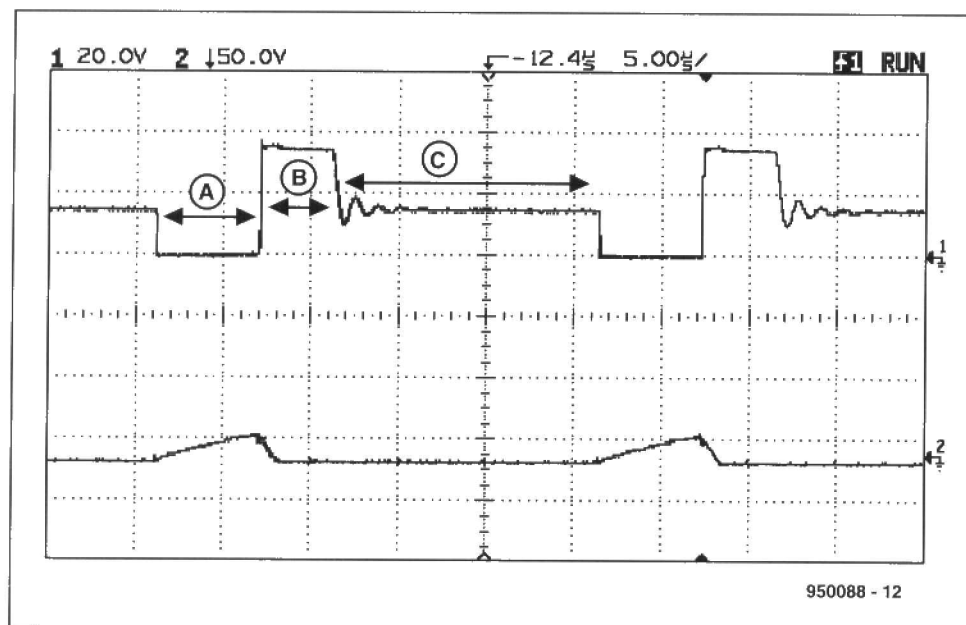


Fig. 2. Voltage and current graph of a converter in non-continuous current mode. The current graph (below) clearly shows that the current actually drops to nought between the 'down' and 'up' slopes.

This is indicated by the section marked 'D' in the current graph printed at the bottom. It shows that the current jumps immediately to a certain value when the switch is closed, and then rises linearly. Because the current does not drop to nought again at the end of the period, this is called 'continuous current mode'. An advantage of this mode is that the ripple current through the inductor is small with respect to the load current. On the down side, this mode offers not so good response to load variations.

It goes without saying that non-continuous operation is the best mode for lighter loads, while larger output currents are best handled in continuous mode. A system capable of switching between these modes depending on the current demand is, therefore, the best of both worlds. Such a control system is far from easy to stabilize, however, and that is why we have resorted to an integrated circuit which is 'easy going' and specially designed for the purpose.

The LT1070

The heart of the circuit is formed by an integrated switching regulator type LT1070. The manufacturer, Linear Technology, calls this IC a 'current mode switcher'. The internal structure of this IC is shown in Fig. 4. On board the LT1070 are all the standard ingredients of a switch-mode power supply. In fact, the LT1070 requires only a handful of external components. The most important elements are a robust high-efficiency switch, an oscillator and a measurement and control sec-

tion. All of this is contained in a compact 5-pin TO-220 style case, so that the LT1070 is almost as easy to use as any of the familiar three-pin fixed voltage regulators. The LT1070 accepts input voltages between 3 V and 60 V, and works happily with a quiescent current of only 6 mA. Despite its 'modest' appearance, the regulator is capable of supplying a maximum output power of about 100 W without the help of an external power transistor.

The designation 'current mode switcher' means that the duty factor of

the switch is controlled directly by the output current rather than the voltage. Referring to the block diagram, the switch starts to conduct at the start of every oscillator cycle. Regulation of the output voltage is achieved by changing the toggle level of the output current on the basis of the output voltage supplied by an error amplifier.

An internal low-drop regulator supplies a reference potential of 2.3 V for all circuits. The reference source allows input voltages between 3 V and 60 V to be used without any adverse effects on the performance of the IC. A 1.24-V bandgap voltage source is used as a reference for the error amplifier. The - input of the error amplifier is bonded out to a pin ('FB') and acts as the output voltage sensor. This feedback connection has a second function: when pulled low by an external resistor, the output of the error amplifier is decoupled from the comparator, and the latter is connected to the flyback amplifier. Because the output voltage is directly proportional with the flyback pulse, it may be adjusted without a direct link between input and output.

The error signal at the input of the comparator is also fed to a pin, 'V_c', which has four different functions. It is used for frequency compensation, soft-start, current limiting, and for complete shut-down of the regulator. The level at this pin is normally between 0.9 V (low output current) and 2.0 V (high output current). This voltage may be limited externally to set the maximum current. Soft-start may be implemented with the aid of a capaci-

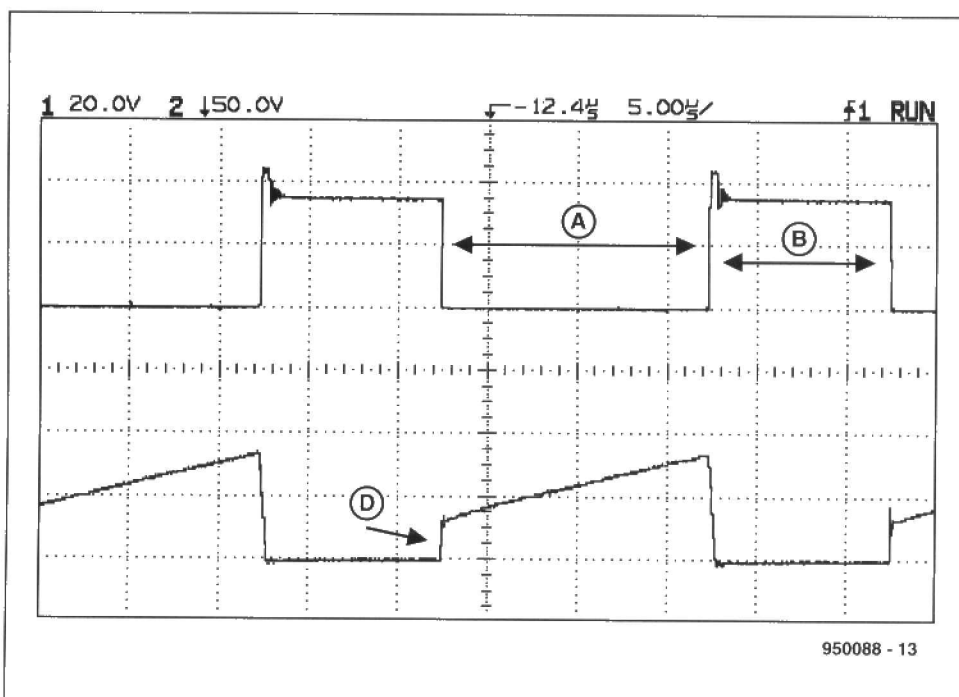


Fig. 3. The same graphs as in Fig. 2, but measured on a converter operating in continuous current mode. All available time is used to store and release energy.

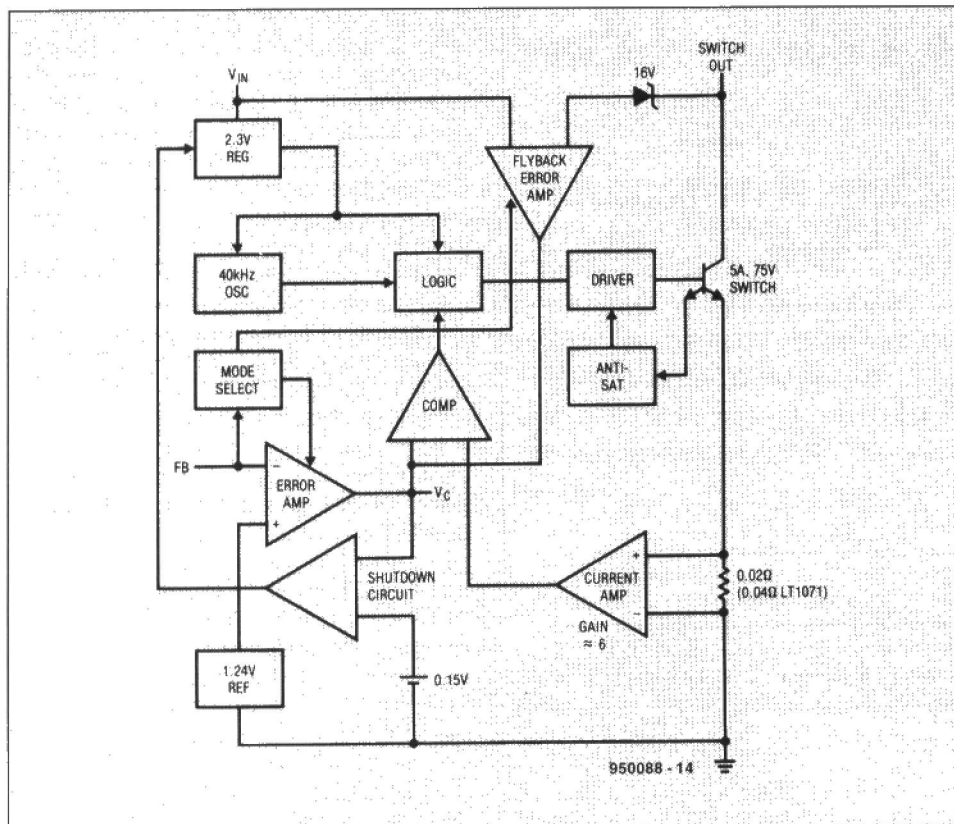


Fig. 4. The internal structure of the LT1070 is fairly complex, and contains just about everything you need to build a DC-DC converter.

tor-coupled external clamp circuit. If V_c is pulled to ground by means of a diode, the regulator enters a kind of stand-by state, while pulling the volt-

age under 0.15 V causes the regulator to be switched off completely. In the latter state, the quiescent current is reduced to a mere 50 μ A.

Practical circuit

As already mentioned, the LT1070 works happily with a minimum of external components. Consequently, Fig. 5 shows a very simple circuit diagram. Indeed, had we limited ourselves to the parts required for the function of DC-DC converter only, the circuit would have been even simpler, because a fair number of components serves for buffering and cleaning of the input and output voltages.

The core of the converter is actually restricted to IC₁, transformer Tr₁, the rectifiers connected to secondary windings of Tr₁, and resistor network R₃-R₄. As stated earlier, a flyback-type regulator allows the output voltage to be set by feeding (a part of) the output voltage back to the feedback input. Here, that is done with the aid of R₃ and R₄. The ratio between these two resistors therefore enables the output voltage to be set to ± 12 V or ± 15 V without the need of changing the turns ratio of the transformer. The resistor values indicated in the circuit diagram gave an output voltage of ± 13.8 V on the prototype of the converter.

The LT1070 keeps the output voltage constant within a few millivolts (which can be measured only when changing from no load to full load). Note, however, that only the positive output voltage is used as a reference for the regulator. As long as the converter is symmetrically loaded (i.e.,

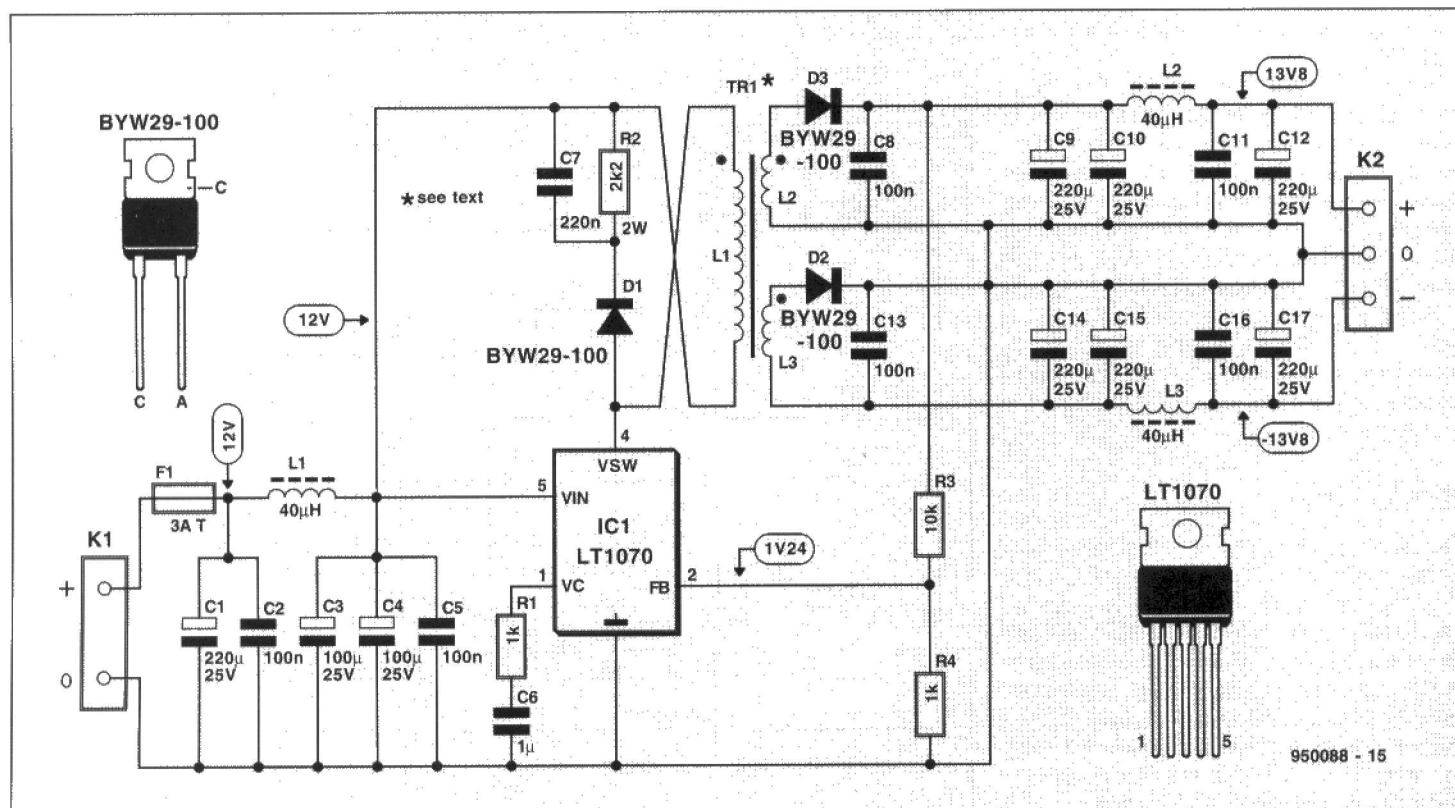


Fig. 5. Apart from the IC and the transformer, the circuit diagram contains only a double rectifier, a number of reservoir capacitors and noise suppression filters.

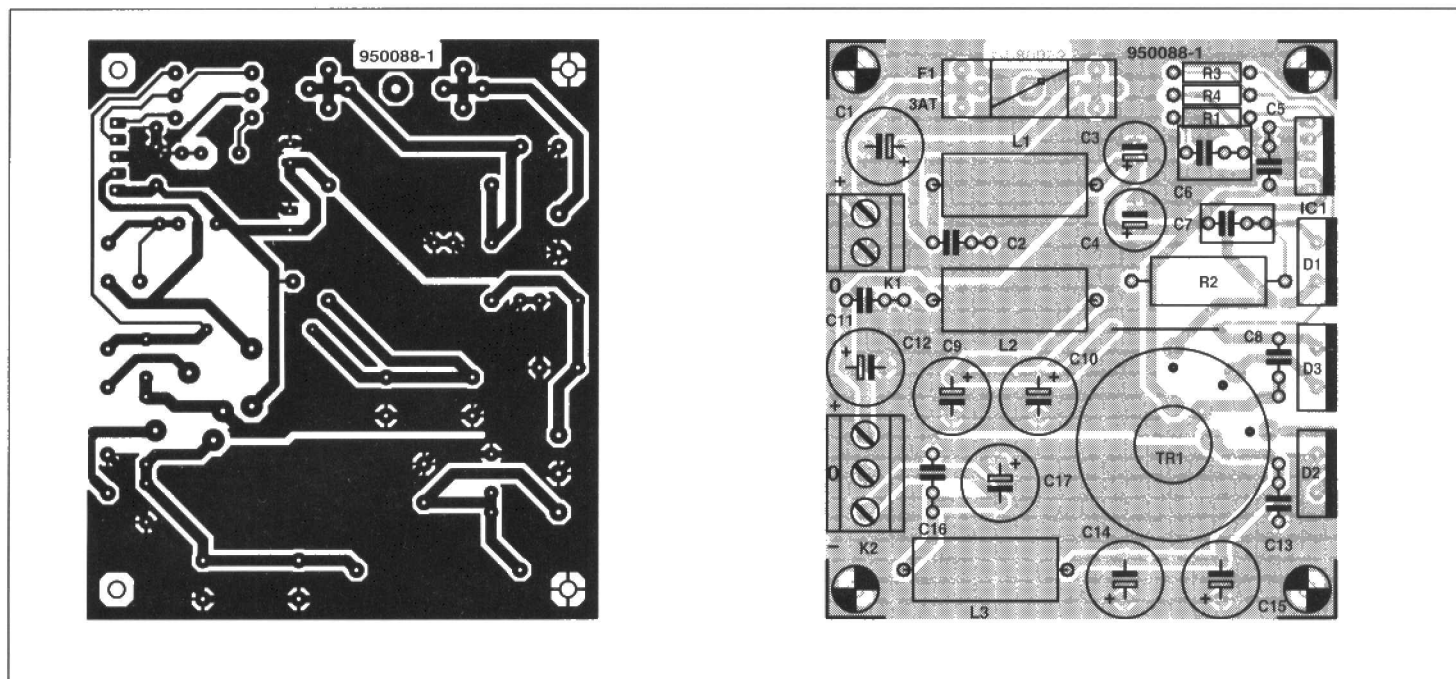


Fig. 6. Populating the board is easy. Its moderate size allows the board to be fitted in many different types of metal enclosure (board not available ready-made).

roughly equal current consumption on the positive and negative output rails), there will be no undue unbalance, and the regulation on the negative rail will be hardly worse than that on the positive rail. However, when only the negative rail is loaded, that output voltage may drop appreciably. So, if you want to load the negative rail only, be sure to provide a continuous load on the positive rail, for instance, with the aid of a resistor. If you are after a 'rock-steady' supply, connect a linear regulator to each of the converter outputs.

Components D_1 , R_2 and C_7 form a so-called snubber network, which serves to prevent the LT1070's output voltage from exceeding its maximum value (65 V). Because of the stray inductance in the circuit, a large voltage surge may occur the moment the chopper switch opens. This surge is diverted via D_1 and C_7 , while the capacitor, in turn, is discharged slowly by R_2 .

To keep unwanted emissions to a minimum, the circuit has no fewer than three LC filters: one for the input voltage (L_1 - C_2), and one on each of the output rails (L_2 - C_{11} and L_3 - C_{16}). For L_1 , L_2 and L_3 it is best to use those well-known triac suppressor coils with a minimum current rating of 1 A (usually 2.5 A). If your demands are not so high, the coils may be replaced with 6-hole ferrite beads with a few turns of wire through them. Although the suppression of the 40-kHz fundamental component is then slightly less effective, the effect on higher harmonics above 500 kHz is nearly identical.

The relatively high pulse currents in the circuit cause the electrolytic reservoir capacitors to run fairly hot (up to

about 50 °C). To keep their heat dissipation within reasonable limits, these capacitors are therefore fitted in pairs. To ensure the highest possible efficiency and life expectancy of the converter, it would be better to use electrolytic capacitors specially designed for use in switch-mode power supplies. However, these costly and difficult to obtain parts are not strictly required in the present circuit. Our prototype gave satisfactory results with 'ordinary' caps fitted.

Do not use ordinary diodes (like 1N4002 etc.) in positions D_1 , D_2 and D_3 , because they are too slow in this application. Almost any real switching diode may be used, as long as it is capable of passing a current of at least 3 A. It is best to use fast diodes with soft recovery — the latter feature is important to keep spurious emission to a minimum. The diode indicated in the circuit diagram is a Schottky type rated at 100 V, 8 A, which has an additional advantage in not dropping too much voltage.

Construction

The printed circuit board designed for the DC-DC converter is shown in Fig. 6. The size is modest, while the tracks are laid out generously. Populating the PCB with step-by-step reference to the component overlay and the parts list is not expected to cause undue problems. The IC and the diodes are purposely located at the edge of the board, so that they are easily secured to a heat-sink (using washers and plastic bushes). Alternatively, if you use a metal (die-cast or alu-

COMPONENTS LIST

Resistors:

$R_1/R_4 = 1\text{k}\Omega$
 $R_2 = 2\text{k}\Omega$ 2W
 $R_3 = 10\text{k}\Omega$

Capacitors:

$C_1/C_9/C_{10}/C_{12}/C_{14}/C_{15}/C_{17} = 220\mu\text{F}$
 25V radial
 $C_2/C_5/C_8/C_{11}/C_{13}/C_{16} = 100\text{nF}$
 $C_3/C_4 = 100\mu\text{F}$ 25V radial
 $C_6 = 1\mu\text{F}$ MKT
 $C_7 = 220\text{nF}$

Inductors:

$L_1/L_2/L_3 = \text{SFT10-30 or SFT1030}$
 (40 μH) (TDK)
 $Tr_1 = \text{SFT12-50 or SFT1240}$ (see text)

Semiconductors:

$D_1/D_2/D_3 = \text{BYW29-100}$
 $IC_1 = \text{LT1070}$ (Linear Technology)

Miscellaneous:

$K_1 = 2\text{-way PCB terminal block}$.
 $K_2 = 3\text{-way PCB terminal block}$.
 $F_1 = \text{fuse } 3\text{A (slow) w. PCB mount holder}$.
 Metal case, e.g., Hammond 1590S, 110x82x44mm.
 Insulation set (washer and bush) for IC_1 , D_2 , D_3 .

Most components for this project are available from C-I Electronics, P.O. Box 22089, NL-6360-AB, Nuth, The Netherlands. Fax (+31) 45 5241877

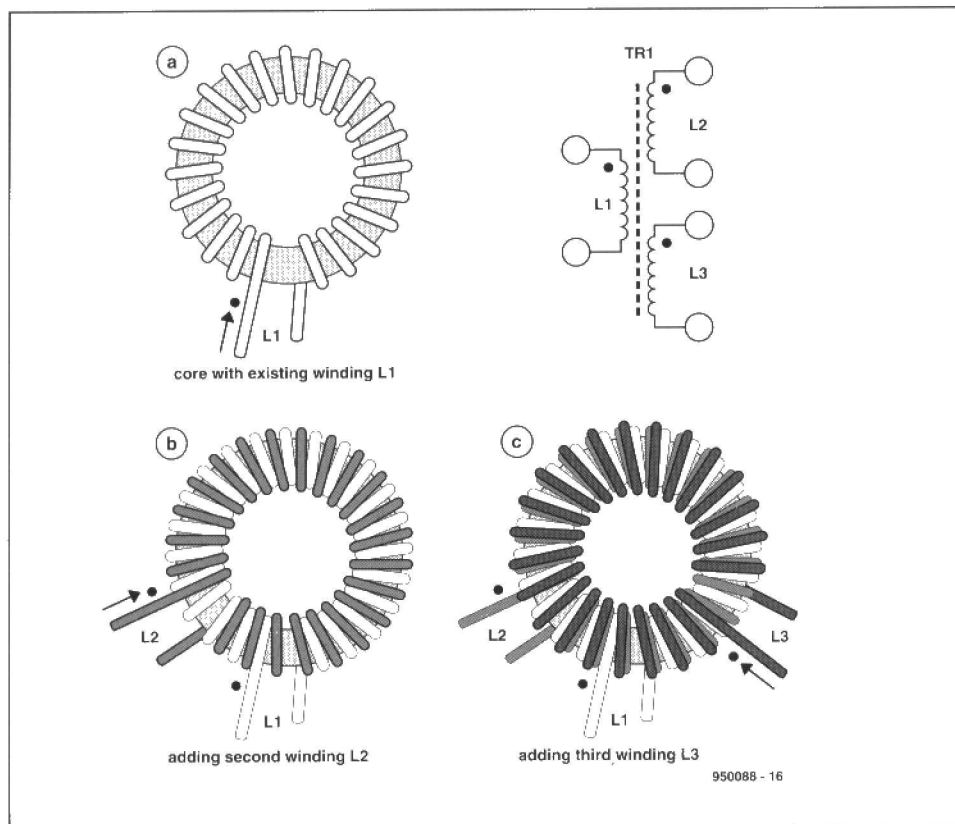


Fig. 7. Transformer Tr1 consists of a normal ring core suppressor choke, whose existing winding is used as the primary winding. A bifilar secondary is wound over the primary, observing that the winding direction is the same as that of the primary.

minium) case for the converter, that may be used as a heat-sink as well. However, we haven't got as far as fitting the board into a case. First, concentrate on making the transformer, Tr₁. The core is that of an ordinary triac suppressor coil with an inductance between 25 μ H and 100 μ H, and a current rating between 3 A and 5 A. The parts list states a few types that may be used. Usually, such coils have between 30 and 50 turns of enamelled copper wire on the core. This winding may be left in place, and becomes the primary winding of the transformer. Count the number of turns. Next, apply two secondary windings over the primary, each having the same number of turns as the primary. Use 0.5-mm dia (24SWG) enamelled copper wire, and wind the two secondaries simultaneously, that is, with two wires at the same time. Be sure to observe the **same winding direction as the primary**. It does not matter whether you start winding the wire from the left or the right — the thing to keep an eye on is whether the wire is inserted into the core from below or from the top. So, look carefully at how the primary is wound. Distribute the two new windings as evenly as possible across the circumference of the core. The final construction is illustrated in Fig. 7.

A final remark on the transformer. If a higher output voltage is desired (more than ± 15 V), the efficiency of the

converter may be improved by making the secondary windings a little larger — for example, 60 turns instead of 50. Fortunately, the exact number of turns is not critical, so gross errors are hard to make.

Testing and setting up

The photograph in Fig. 8 shows the completed prototype of the converter. To be able to test the circuit properly, diode D₂ should not be fitted for the moment. Connect two 1-k Ω load resistors to the output rails of the converter (one to the positive rail and one to the negative rail). In the interest of safety, it is best at this stage to use an adjustable power supply instead of a car battery. Connect it to the converter, and increase the voltage slowly. The converter should start to work at an input voltage of between 3 V and 5 V. If you do not have an adjustable supply, connect a 12-V, 5-W lamp in series with the battery. The lamp will limit the current in case something goes wrong.

Use an oscilloscope to check the voltage at pin 4 of the LT1070 against the oscillogram in Fig. 2. It is essential to be able to discern three levels: zero volts, the supply voltage and the doubled supply voltage. If you find that there are only two levels, the winding direction of the secondaries on Tr₁ is wrong. Remove the transformer and wind it again.

If the waveform is okay, the input voltage may be increased to 12 V, or the lamp may be removed. The positive output voltage should then be around 13.8 V. If that is the case, D₂ may be fitted on the board. Next, run another check on the waveform shape at pin 4 of IC₁. Also check the level of the negative output voltage at the - clamp of K₂.

If the circuit behaves properly so far, it is time to increase the load current. Secure the heat-sink to the IC and the diodes, and exchange the 1-k Ω resistors with 5-watt car lamps. The waveform at both outputs should be as shown in Fig. 3. If you use an adjustable supply for this test, be sure to turn it up to 12 V first, and not connect the lamps until the output voltages of +12 V and -12 V are present. If you do it the other way around, the power supply may actuate its current limiter. That may happen because the converter always tries to supply the necessary output current. Where a power of, say, 12 W requires a current of 1 A at an input voltage of 12 V, that goes up to 2 A at 6 V, and 4 A at 3 V. Such output currents are beyond the capacity of most (hobby) power supplies, hence you have to start without the load connected to the converter.

For the sake of completeness, the circuit diagram shows a number of measurement values. Although the input voltage is given as 12 V nominally, the actually allowed level here is up to 15 V. Using the indicated component values and an input voltage of 12 V, the output voltage should be about ± 13.8 V. This voltage may be changed within certain limits by changing the ratio between R₃ and R₄. In all cases, however, a voltage of 1.24 V ($\pm 5\%$) should be present at pin 2 of IC₁. If not, the regulation of the IC does not function properly. This voltage should correspond to the internal reference voltage. At a too high voltage, the output of the converter is probably not loaded, while a too low voltage at pin 2 indicates a too heavy load or a too low input voltage.

The internal regulation voltage of the IC may be measured at pin 1. This voltage depends on the output current, and changes between 1.1 V at no load to about 2 V at full load.

Final remarks

Having passed all tests and experiments without serious mishaps, the circuit is ready for the finishing touches, and the test gear and car lamps may be put away. To keep unwanted electromagnetic radiation as low as possible, the circuit should be built into a sturdy metal case. The prototype was housed in a die-cast case from Hammond. The type number is 1590S and the outside dimensions are

The WINNER of the International 1st Prize

**of our International Circuit Design
Competition published in the July/August
1995 magazine**

**will be announced in the
December 1995 issue of Elektor
Electronics.**

The winning design will also be presented!

A list of all prize winners, as well as a large part of the prize winning circuits will be published in separate sections in the January and February 1996 issues of Elektor Electronics. Don't miss these special issues! Your circuit may be in one of them!

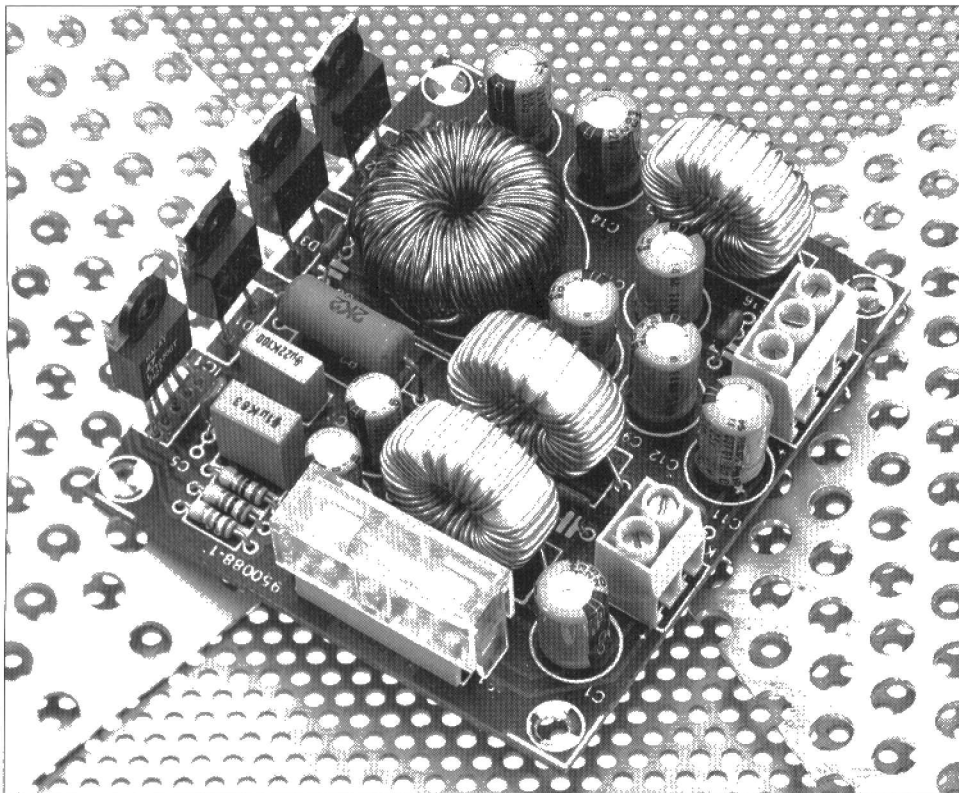
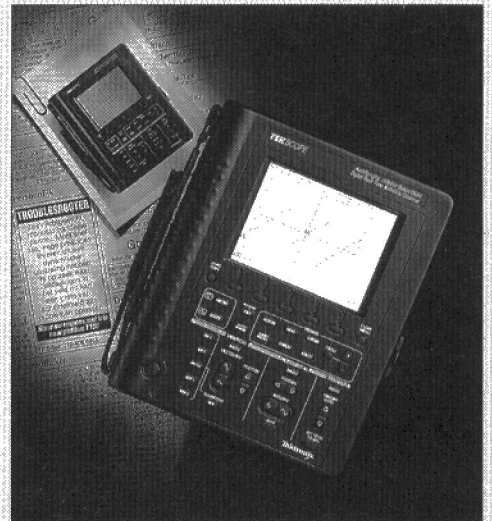
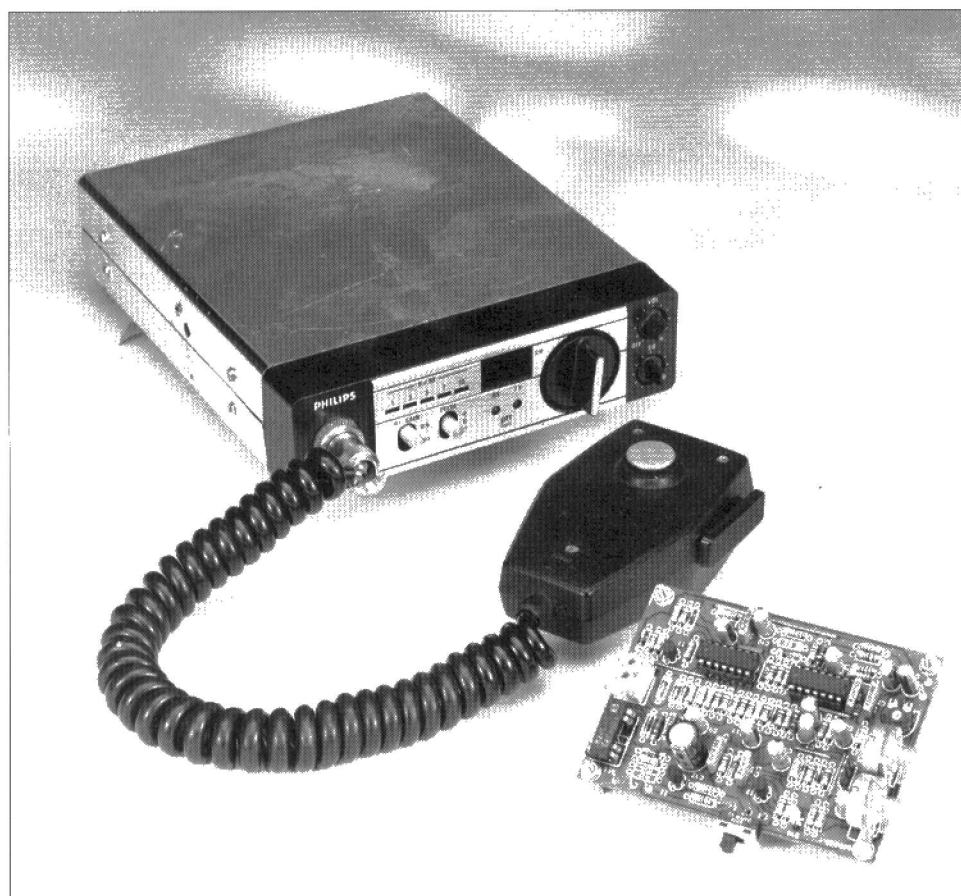


Fig. 8. Completed prototype board. Diode D2 should be omitted for the purpose of testing the circuit.

As already mentioned, the converter is capable of supplying a peak output current of up to 1 A, and a continuous current of up to 0.5 A. Note, however, that these ratings are achieved at normal room temperatures only (up to about 25 °C). In the blazing sun, however, the temperature inside a car may easily reach about 60 °C, which means that the converter is not able to supply its maximum power because the thermal shut-down will be actuated much earlier than under normal circumstances. Fortunately, the same thermal protection ensures that the IC can not be damaged or destroyed by high temperatures.

FM NOISE SQUELCH

Although the squelch (noise suppression) function on most narrow-FM transceivers (including CB rigs) will work fine without too much attention being paid to it, there is always room for improvement. In this article we look at a better squelch which is intelligent enough to suppress almost anything you do not want to hear, including those nasty 'empty' carriers, constant whistles and a lot of other interference which always seems to be around, particularly when going mobile. At the same time, the FM noise squelch maintains a variable switching threshold to make sure that you can hear the other station even if its signal swings back and forth between S9+ and just about the minimum detection level of your radio. Suitable for any CB or radio amateur transceiver with a selective tone-call extension socket.



Design by Stefan Meyer, DL9BE

THE function of a squelch circuit is to suppress the noise produced by an FM (frequency modulation) detector when no signal is being received. Squelch circuits have been used since

the introduction of FM portable and mobile communication equipment for short-range communication during the second world war, and the operating principle has remained basically un-

changed for over 50 years: rectify the noise produced by the FM detector, and use the direct voltage so obtained to control an audio switch. The function is simple: when a station is received, it will 'push down' the noise, so that the switch opens, and the message becomes audible. Thus, when no station is received, the demodulator noise is muted by the squelch, and you hear ... nothing!

The only adjustment available on most traditional squelch functions is the trip level, or sensitivity. In most cases, this is set such that the receiver just quiets when no signal is received. This corresponds to maximum sensitivity, because any signal, however small, reduces the FM detector noise, and causes the squelch to open. Although it guarantees that you are listening at the highest possible sensitivity, and you won't miss anything that is going on the channel, this setting will also cause a lot of erratic opening and closing of the squelch by noise and other spurious signals. On the other hand, if you turn up the squelch too far, weak signals may not be heard at all because they are below the switching threshold. Missed anything on the channel? Yes, 'fraid so!

Another well-known effect of the traditional FM squelch is the noise burst produced just after the received signal disappears from the channel. You can hear this type of noise in almost any police series on TV or in films (at least the realistic ones), whenever some kind of mobile communication is used. The effect is invariably linked to the above mentioned 'sensitive' setting, and caused by the 'slow' closing of the audio switch in the receiver, which allows a few hundreds of milliseconds of detector noise to pass at full strength. In one of those unforgettable episodes of the TV series *The Young Ones*, Neil, the sluggish hippie student, was disguised as a police officer posting in front of the students' residence, carrying a portable radio and all. Until instructed by HQ, over the radio, to actually produce the squelch-closing noise before releasing the transmit button, Neil's messages were simply ignored because HQ deemed them not authentic. After some practicing at uttering the squelch trailing sound into the microphone, Neil did fabulously at this, maintaining 'really heavy' communication with HQ from his post on the sidewalk. Unfortunately in spite of his efforts he ended up being arrested and beaten up anyway (as expected).

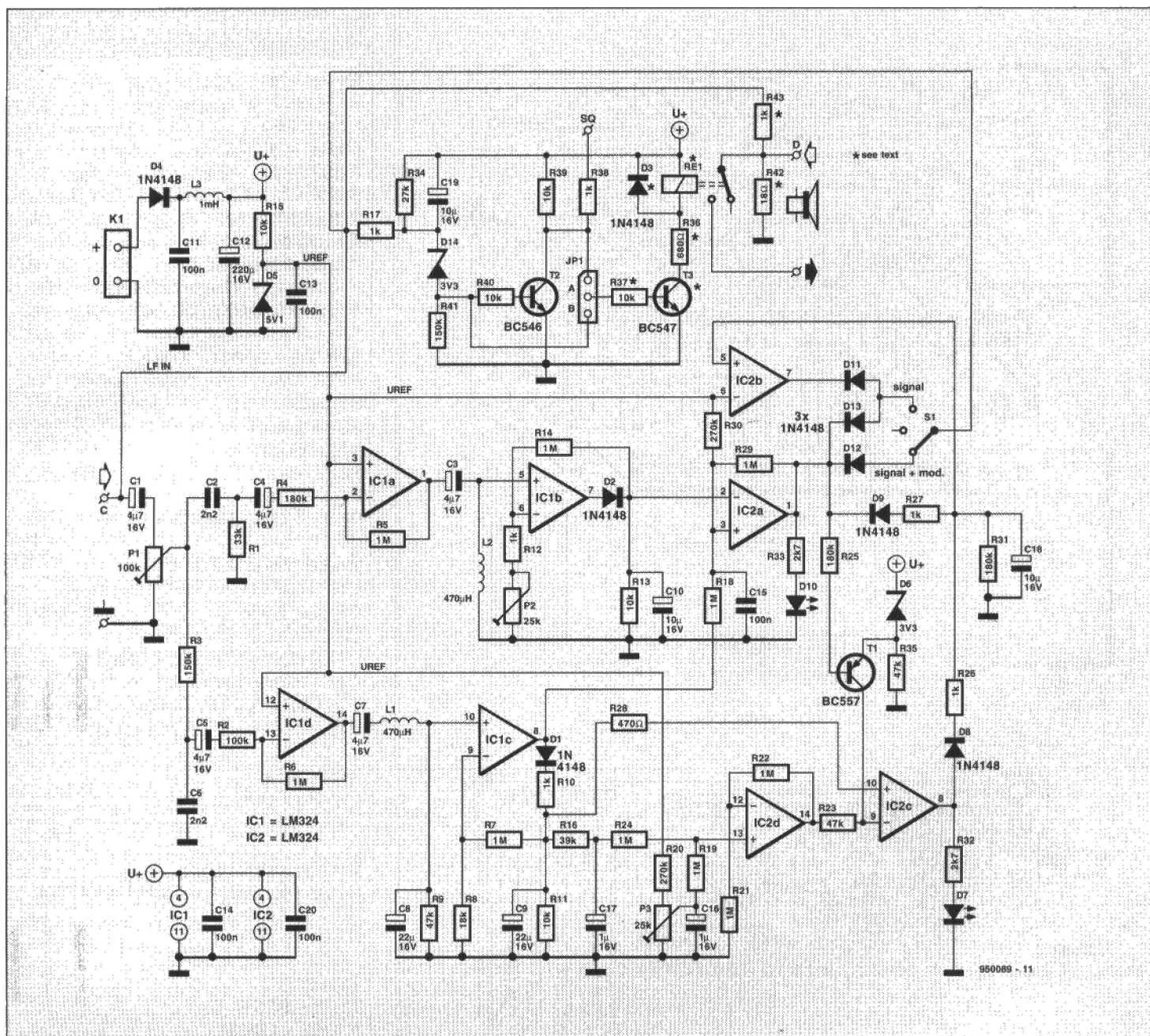


Fig. 1. Circuit diagram of the FM Noise Squelch. The parts marked with an asterisk are only required if your transceiver has no connection at all for an external selective call unit.

How it works

Okay so we want to do something about this receiver sputtering and the spurious noises coming through when the squelch is set to the most sensitive level. At the same time, we do not want to miss anything of what is going on the channel. This requirement calls for an improved squelch, in other words, one which does not respond to FM detector noise only.

The present circuit makes use of the signal connections found on either the microphone socket or the selective tone call extension socket which is available on most CB radios. The crux of the FM noise squelch is that it uses the so-called 'constant audio' signal which is available on these connectors.

With reference to the circuit diagram in **Fig. 1**, this signal is applied to the LF input of the circuit. Behind the sensitivity control, P_1 , the signal takes two paths. The upper path is a fairly traditional noise level detector, while the lower path serves to make the squelch respond to signals which do have modulation which varies, as opposed to 'empty' carriers and constant whistles.

The constant audio signal taken from the transceiver's selective tone call extension socket is amplified by IC1a and then fed to high-pass filter C_3 - L_2 which ensures that the higher-frequency components, i.e., the noise, are amplified again (by IC1b) and then rectified by D_2 - C_{10} . Remember, the AF bandwidth of most speech signals in CB rigs has a limited range of about

500 Hz to 2.5 kHz. This makes it fairly easy to create a noise filter with a single LC combination. The 'trip' level of the squelch is set with potentiometer P_2 . The voltage across C_{10} is connected to the inverting (-) input of comparator IC2a, and drops when a signal is received. LED D_{10} lights when a carrier is received (with or without modulation).

The 'lower' signal path looks very similar to the upper path with the exception of the low-pass filter, L_1 - C_8 , connected ahead of the second amplifier, IC1c. The rectifier is also nearly identical, except that it is laid out to detect signals in the above mentioned speech range. Intermittent audio signals, such as speech, do not produce a voltage across C_{17} which is high

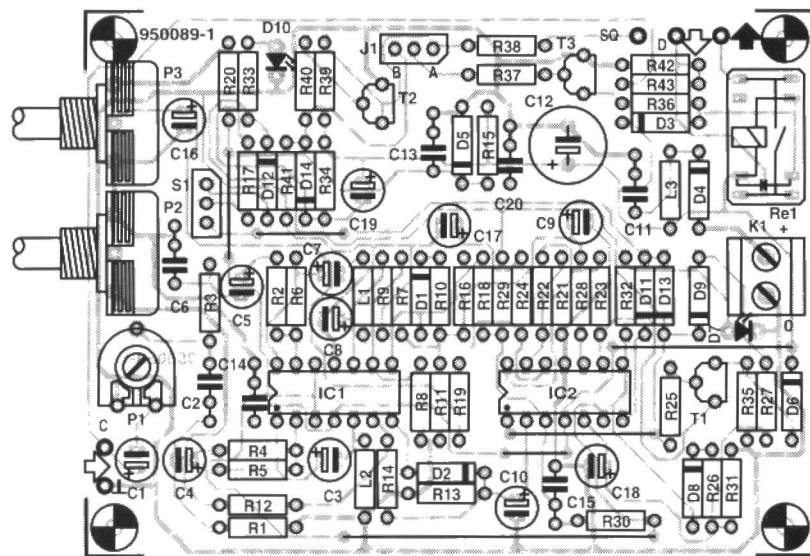
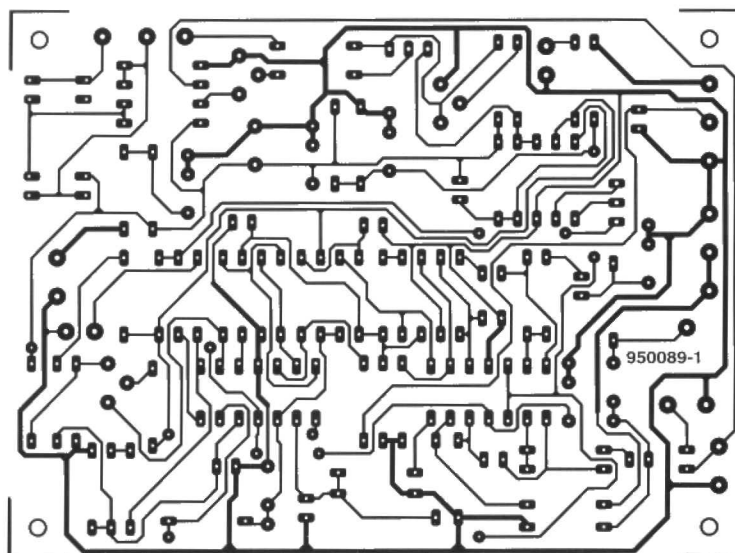


Fig. 2. Build the circuit on this printed circuit board (available ready-made through the Readers Services, see page 70).

enough to exceed the d.c. level set with the 'modulation sensitivity' control, P_3 . The result is that the 'modulation' LED, D_7 , flashes in the rhythm of the speech. This stage has a kind of memory function, which keeps the squelch open for about 2.5 s. If no signal (that is, modulation) is detected within this period, the output is switched off again. Assuming that modulation is present, capacitor C_{18} is ultimately

charged to a level when the reference voltage at the - input of comparator IC_{2b} is exceeded. Because the level at the + input of IC_{2c} varies along with the voltage on C_9 , the trip level of the 'modulation' switch varies in a natural, tracking, manner. The range of the sensitivity control, P_3 , is such that weak, intermittent signals are copied reliably, while strong audible interference can be blocked if the control is

COMPONENTS LIST

Resistors:

R1 = 33k Ω
 R2 = 100k Ω
 R3, R41 = 150k Ω
 R4, R25, R31 = 180k Ω
 R5, R6, R7, R14, R18, R19, R21, R22, R24, R29 = 1M Ω
 R8 = 18k Ω
 R9, R23, R35 = 47k Ω
 R10, R12, R17, R26, R27, R38, R43 = 1k Ω
 R11, R13, R15, R37, R39, R40 = 10k Ω
 R16 = 39k Ω
 R20, R30 = 270k Ω
 R28 = 470 Ω
 R32, R33 = 2k Ω
 R34 = 27k Ω
 R36 = 680 Ω
 R42 = 18 Ω
 P1 = 100k Ω
 P2, P3 = 22k Ω linear

Capacitors:

C1, C3, C4, C5, C7 = 4 μ F 16V radial
 C2, C6 = 2nF2
 C8, C9 = 22 μ F 16V radial
 C11, C13, C14, C15, C20 = 100nF
 C12 = 220 μ F 16V radial
 C16, C17 = 1 μ F 16V radial
 C10, C18, C19 = 10 μ F 16V radial

Inductors:

L1, L2 = 470 μ H
 L3 = 1mH

Semiconductors:

D1-D4, D8, D9, D11, D12, D13 = 1N4148
 D5 = 5V1/400mW
 D7, D10 = LED
 D6, D14 = 3V3/400mW
 T1 = BC557
 T2, T3 = BC547
 IC1, IC2 = LM324

Miscellaneous:

JP1 = 3-way SIL pin header w. jumper.
 K1 = 2-way PCB terminal block, pitch 5mm.
 S1 = switch, SPDT, w. centre-off position.
 Re1 = DIL relay, 12V coil, 1 make contact, e.g., Siemens type V32100-V4012-A000.
 PCB type 950089-1 (see page 70).

turned up. Assuming that switch S_1 is set to the 'Signal & Modulation' position, the squelch switching signal is passed to another smoothing filter, C_{19} - R_{34} , and then to the base of switching transistor T_2 . The squelch control signal which is fed back into the receiver is available at the collector of T_2 . A jumper, JP_1 , is used only for the simplest version of the noise squelch, with receivers that do not

have an external squelch control input. The circuit then breaks and closes the loudspeaker line with the aid of relay. More about this option further on in this article.

When switch S_1 is set to the centre position, the FM noise squelch is disabled. Note that the circuit is not electrically off.

When S_1 is set to position 'Signal', the squelch acts on FM detector noise only, i.e., the modulation detection feature is then not used.

Power for the FM noise squelch is obtained from the receiver. The 12-14 V input voltage is filtered by L_3 - C_{12} . A zener diode, D_5 , is used to provide a 5.1 V (approximately) reference voltage for use by the opamps in the circuit.

Construction

Construction of the circuit is not at all difficult, and best carried out on the printed circuit board shown in **Fig. 2**. Start by fitting the seven wire links on the board, so that they are not forgotten later. The remainder of the construction is all straightforward fitting and soldering. Check your work by keeping an exact match between the parts list and the component overlay. Pay attention when a part is polarized (which includes all electrolytic capacitors, diodes and ICs). The two potentiometers are soldered directly on to the PCB, so that their threaded parts can be used to secure the board to the front panel of the case. The mode selection switch, S_1 , may need to be wired externally, depending on the type of enclosure you use. Note that a toggle switch with centre-off position must be used, although the introductory photograph shows a two-position slide switch.

The connections to the 8-way microphone socket on the case are made as shown in **Fig. 3a**. This connection is used with 'DNT' type radios which support the connection of a selective call extension unit via the microphone socket. These radios include the 'Carat', 'dnt Carat exclusiv', 'dnt Strato' and 'dnt Strato plus'. The entire relay driver section consisting of the components marked with an asterisk (*) in the circuit diagram may be omitted. The FM noise squelch is connected to the transceivers's 8-way microphone socket using a short cable. The microphone is then connected to an 8-way socket on the FM noise squelch.

Users of 'Stabo' type CB transceivers should refer to the connection diagram in **Fig. 3b**. This is based on the 6-way selective call extension socket which is available on these rigs, for instance, the Stabo XM4012, XM4012N, XF4012, XF4012N, Pan Mega-Top, Astracom MA4012, and a number of 'Kaiser' CB

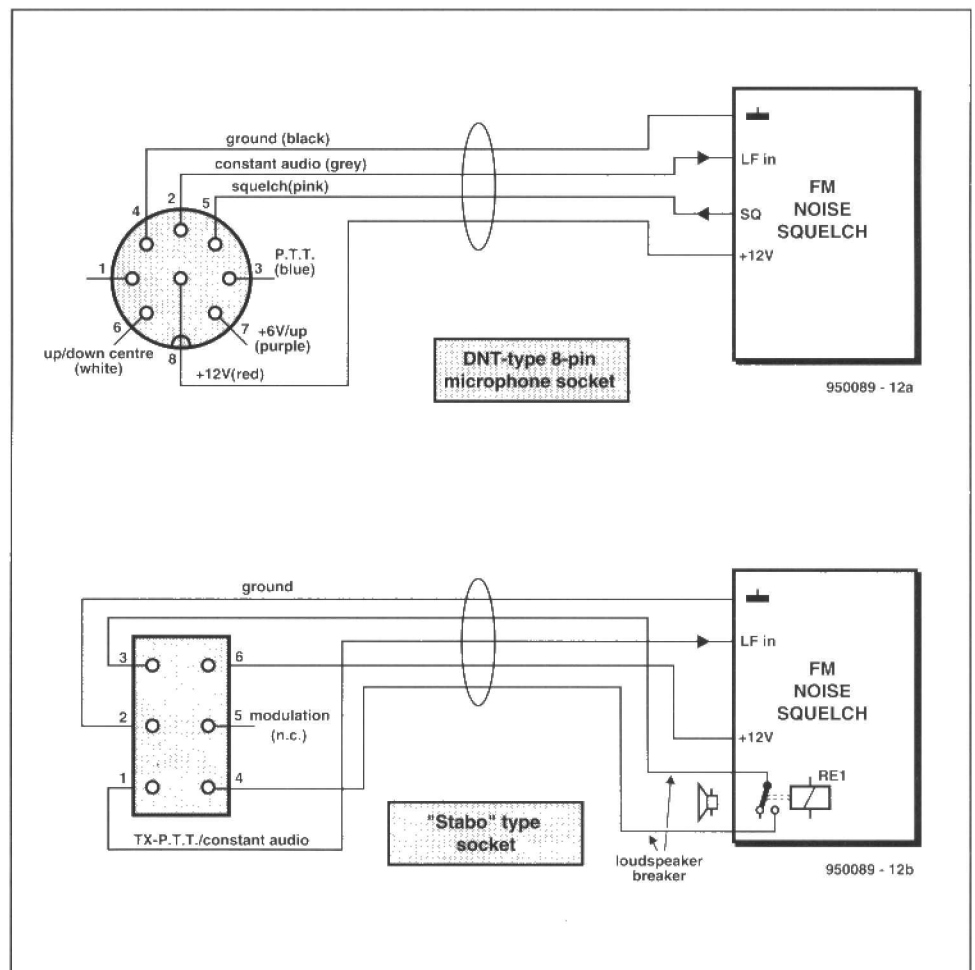


Fig. 3. Connection diagrams for 'DNT' (3a) and 'Stabo' (3b) type CB transceivers.

radios. The connection should also be suitable for CB radios which have no selective call extension socket at all. Note, however, that retro-fitting such an extension has a few important implications. First, it requires the technical documentation of the transceiver; second, it voids the guarantee you may have on the equipment, and, third, it may not be allowed as regards the CEPT regulations for CB transceivers. So you do it at your own risk. Note that the 'Stabo' option also allows the relay driver section to be omitted as mentioned above. If you use a 'T' type adaptor, it is still possible to connect a selective call unit.

The last, admittedly primitive, option is to use the FM noise squelch in combination with the external loudspeaker connector which is available on almost any transceiver. This option is the only one that does require the relay and relay driver components to be fitted because it requires the loudspeaker signal to be interrupted and fed through the circuit. It is only recommended as a last resort with radios which do not have any type of selective call connection. The disadvantage of this connection is that the adjustment of the FM noise squelch transceiver should be changed with every change

in the volume setting of the transceiver. Very awkward, indeed, particularly when going mobile. Also, it requires a separate 12-V power supply.

Adjustment

Adjustment of the FM noise squelch is limited to matching the input sensitivity to the level of the 'const. audio' signal taken from your transceiver. You guessed it, that is where preset P_1 comes in. For easy adjustment, the preset should be accessible through a small hole drilled in the case. Although the FM noise squelch should work quite well with P_1 set to about mid-travel, the correct range of the 'Signal' control is only obtained if the sensitivity is accurately adjusted. This is done as follows.

Disconnect the antenna from the radio. Connect the FM noise squelch to the radio. Do not push the PTT switch at any time during the adjustment. Although doing so will not harm the FM noise squelch, it may endanger the life of the (expensive) RF output amplifier in the radio because there is no load at the output. Select a channel which is totally clear, i.e., produces nothing but noise. Set the mode switch on the FM noise squelch to 'Signal',

and turn the 'Signal' pot, P_2 , fully counter-clockwise (lowest sensitivity). Next, carefully adjust P_1 until the signal detection switches on, as indicated by the lighting of the red LED (D_{10}). Because of the hysteresis effect, the switch-on and switch-off point will not occur at the same setting of P_1 . This effect is transferred to the 'Signal' control. You can check this by turning it clockwise, until the red LED goes out, and counter-clockwise again until the LED comes on again. The toggle points will not occur at the same settings. However, returning the 'Signal' control to the zero position (fully counter-clockwise) should cause the squelch to open, and the red LED to light. Now you may twiddle P_1 a bit to put the squelch open/closed point at the desired setting of the 'Signal' control. In most cases, this should be about '1/8th open'. If the FM noise squelch shows no function at this stage, there is something wrong with your construction, or with the selective call extension socket.

Practical use

Most users of CB radios will know perfectly well how to use the normal squelch function on the rig. As already mentioned, the FM noise squelch has three modes: (1) Signal, (2) Off, (3) Signal & Modulation. Each of these is briefly discussed below.

The first mode, 'Signal', works very much like the traditional squelch, only the trip level is moved to a control on the FM noise squelch unit. Note, however, that the FM noise squelch offers superior performance over the radio's internal squelch because it does not, for one thing, produce the loud noise trailer traditionally heard when a station goes off the air, and the squelch is set to highest sensitivity. Also, the FM noise squelch is not controlled on the basis of received field strength only. By contrast, many CB users will know that no setting of the traditional squelch is adequate for all purposes; if set to low, a lot of noise may come through; if set too high, you may not hear the other station at all because it is not strong enough. In practice, it will be found that the 'Signal' mode of the FM noise squelch gives far better performance in this respect, and requires only occasional re-adjustment to match the received signal conditions.

The second mode, 'Off', does not actually switch off the squelch. Instead, it ignores the output signals of their noise and modulation detectors, and so allows every signal produced by the receiver (including FM detector noise) to reach the audio amplifier. This mode is useful if you want to 'dredge the noise' for extremely weak signals

(not very useful with FM, though).

The third mode, 'Signal & Modulation' combines the 'Signal' mode with a detector for modulation on the carrier. In essence, an audible but varying signal (like rapid speech!) must be present for the squelch to open. Consequently, empty carriers as well as constant 'whistles' and other 'long' audio noises are blocked depending on the level set with the 'Modulation' control on the front panel. If you are receiving a calm speaker, though, who puts up an otherwise strong enough signal, the squelch may open and close intermittently. If that happens, switch to 'Signal' mode. Fortunately, calm speakers are few and far between on the CB channels these days. Provided the 'Modulation' control is turned up far enough, the squelch will also suppress weak AM signals.

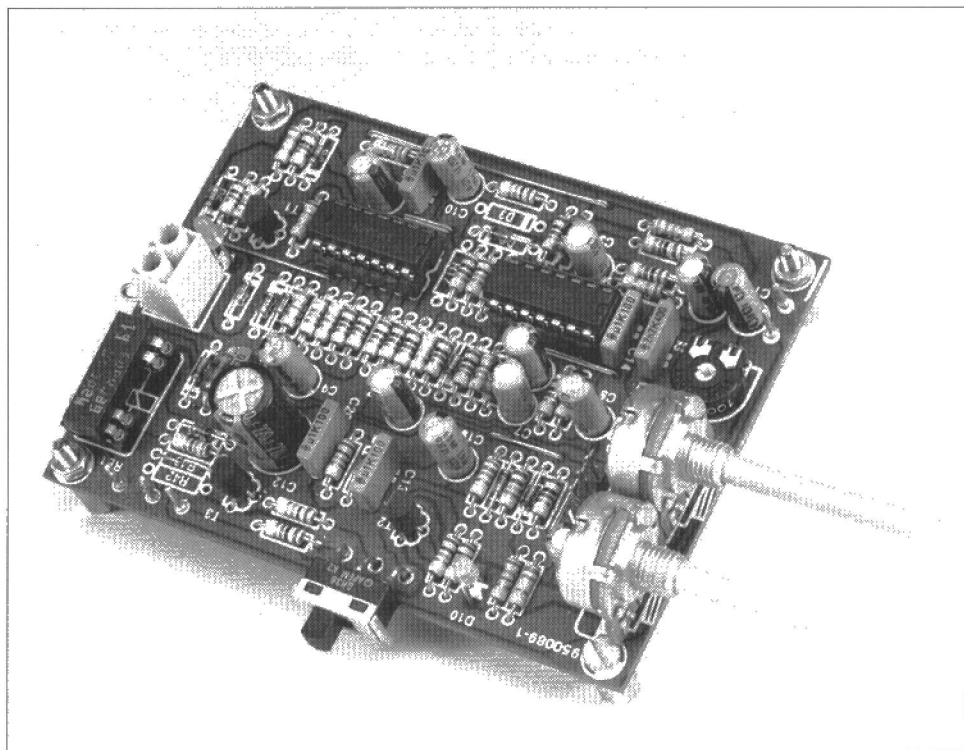
Final points

It should be noted that the circuit has a stand-by phase of 5 to 10 seconds after the transceiver is switched on. During that period, all signals are passed, which gives you some time to set the volume control to the desired level. This feature is only available, however, when the mode switch is set to 'Signal', because the modulation detector does not start to work until after a delay of about 5 seconds.

Because of its low current consumption and the small risk of a major malfunction occurring in the circuit, the FM noise squelch does not have a fuse. Instead, a small diode type 1N4148 (D_4) will burn out if anything

is seriously amiss in the circuit. As usual, check out and eliminate the cause of the over-current before reconnecting the unit to the transceiver.

(950089)



JOGGING LED

With the darkness of winter evenings on them again, joggers, walkers, hikers and long-distance runners should take heed of their safety in traffic. The jogging LED described in this article is a small circuit which emits a brightly flashing light in a steady rhythm. With the circuit attached to your arm, you will be noticed earlier by approaching traffic. Health with a secure feeling!

Design by K. Walraven

SPORT and exercise in general is beneficial for your health. One of the most popular ways of improving your general physique is to go jogging for, say, half an hour twice a week. Although it has undeniable beneficial effects, jogging may, unfortunately, put you at risk in traffic. Particularly on winter evenings, running along dark roads, streets and alleys is far from safe. Consequently, much sports clothing has reflecting bands which light up in the dark when illuminated by vehicle and street lighting, so that a runner wearing this gear is seen in time. Unfortunately, the lights on many cars, motorcycles and cyclists on the road in the dark leaves much to be desired. It is, therefore, wise for any runner to look after his or her own safety in an active way. The jogging LED described here is perfect for that purpose because it affords extra security. Attached to the arm, the circuit draws the attention of traffic behind as well as in front of you by a bright red LED which flashes at a quiet rate. Thanks to the economical design of the circuit, a standard battery affords many hours of extra safety.

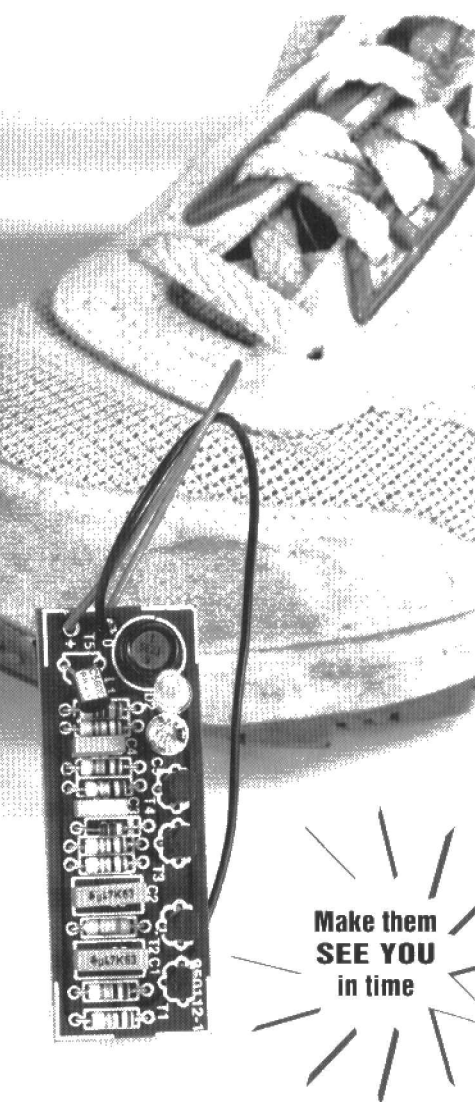
The circuit

The circuit was designed with simplicity and ease of construction in mind. As shown in Fig. 1 there are only ordinary transistors, no ICs or expensive components. The operation of the circuit will be easy to understand for most of you. Basically, the circuit is

built around two cascaded, discrete, astable multivibrators, and an active output stage. Transistors T_1 and T_2 form a multivibrator which supplies an asymmetrical rectangular wave. During the 'long' time of the wave (approx. 255 ms), the output level at the collector of T_2 is low, and the rest of the circuit is in a stand-by state. During this 'low' period, the second oscillator is stopped via D_1 because the base of T_4 is held low all the time. During the short 'high' time (approx. 30 ms) at the collector of T_2 , the oscillator around T_3 and T_4 is allowed to operate. This second oscillator also generates an asymmetrical rectangular wave (because C_3 and C_4 have different values). As long as there is a low level at the collector of T_4 , transistor T_5 is driven via resistor R_9 . This causes a current of a few tens of milli-amps through inductor L_1 . When T_5 is switched off, the inductor, because of its self-inductance, will try to maintain the current flow. That is only possible via LED D_2 , which requires a voltage which is slightly higher than the battery voltage (1.5 V) for forward biasing. The inductor is, therefore, only used to generate a higher voltage for the LED. The voltage increase is even more important if you use a NiCd battery, which supplies a maximum voltage of 1.2 V as opposed to 1.5 V for a dry battery.

The actual operation of the circuit is illustrated by the two oscilloscope pictures in Fig. 2 and Fig. 3. The upper trace in Fig. 2 shows the collector voltage of T_2 . The level of this signal corresponds to the supply voltage, which is 1.5 V. The pulse repeat rate is about 4.5 Hz (220 ms), while the pulse width is about 30 ms.

The lower trace shows the voltage at the collector of T_4 . Note that the time-base for this trace is set differently. Actually, the difference with the upper trace is a factor of 50. Consequently,



there is no relation between signals in the two channels. Roughly at the centre of the image, the second oscillator starts to run, generating a frequency of about 3.2 kHz at a duty factor which is just over 0.5.

The oscillogram in Fig. 3 shows the voltage waveform at the collector of T_5 . Initially, the transistor is switched off, and its collector voltage is nought. As

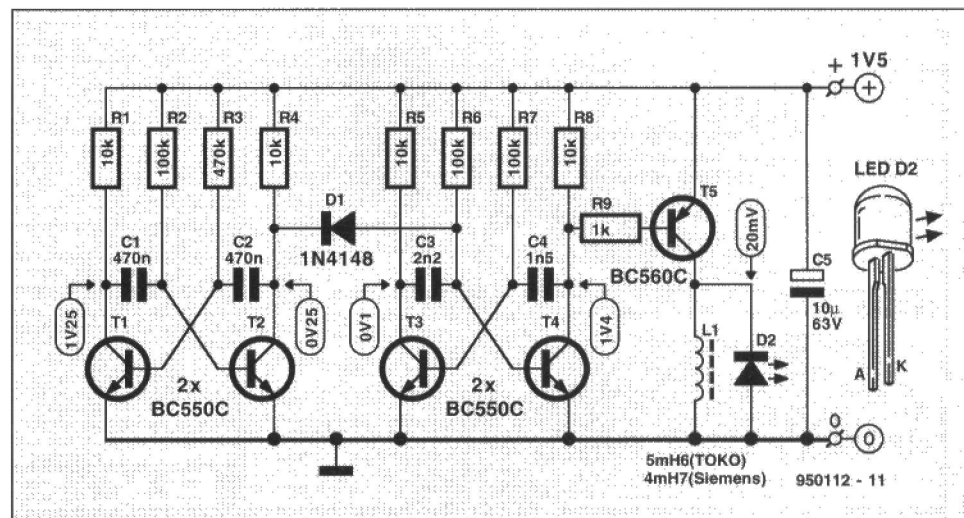


Fig. 1. Circuit diagram of the jogging LED. An inexpensive unit which gives a lot of extra security to joggers, runners and walkers on the public road.

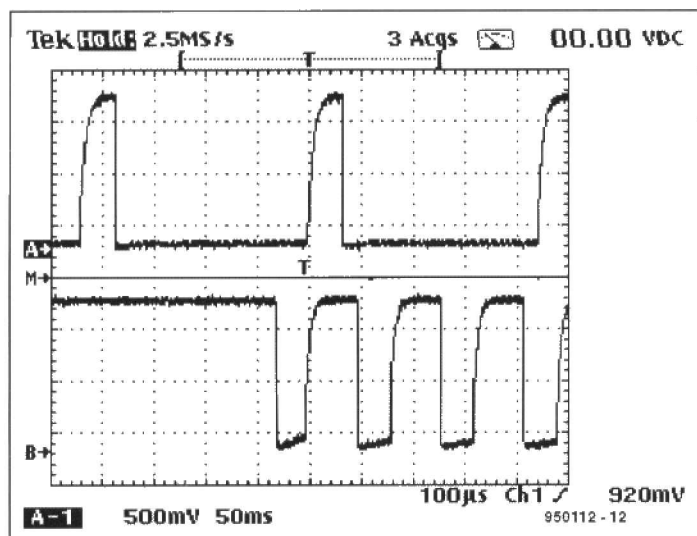


Fig. 2. Oscilloscope showing the voltage waveform at the collector of T2 (upper trace) and T4 (lower trace). Note that the traces have totally different timebase settings.

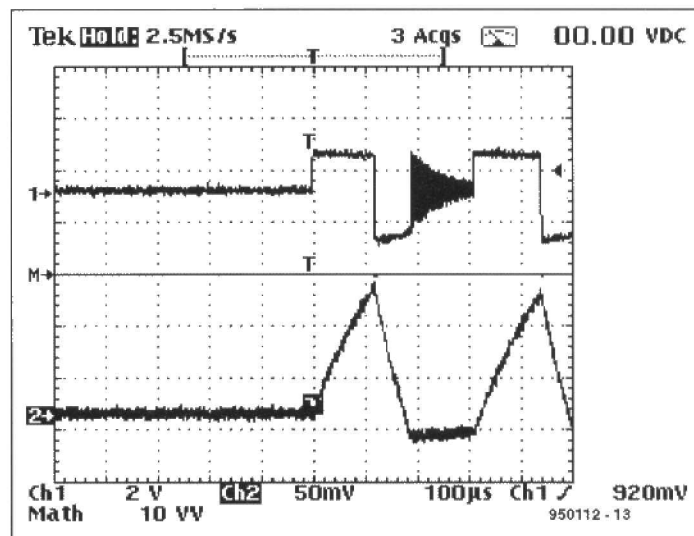


Fig. 3. This dual-trace oscilloscope shows the voltage across the inductor and the LED (upper trace) and the current through the inductor.

COMPONENTS LIST

Resistors:

R1, R4, R5, R8 = 10k Ω
 R2, R6, R7 = 100k Ω
 R3 = 470k Ω
 R9 = 1k Ω

Capacitors:

C1, C2 = 470nF
 C3 = 2nF
 C4 = 1nF
 C5 = 10 μ F 63V radial

Inductors:

L1 = 5.6mH (Toko) or 4.7 mH/90mA (Siemens type B82144A2475J)

Semiconductors:

D1 = 1N4148
 D2 = ultra-bright LED, e.g., Sharp GL5UR3K
 T1-T4 = BC550C
 T5 = BC560C

Miscellaneous:

AA size battery holder.
 PCB type 950115-1 (see page 70).

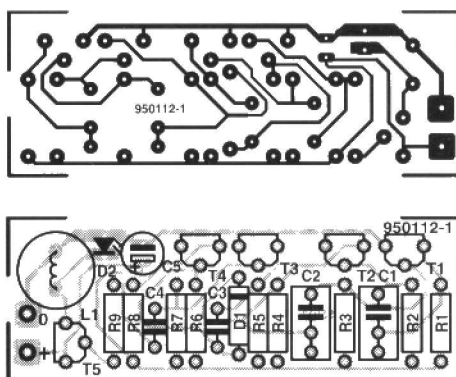


Fig. 4. Copper track layout and component mounting plan of the printed circuit board designed for the jogging LED (board available ready-made, see page 70).

ating voltage of the LED. The current through the LED and the inductor drops gradually until the LED goes out. When the LED current has dropped to nought, the inductor circuit is not damped anymore, and a spurious oscillation occurs. This oscillation, a 'ringing' effect, is indicated by the small black triangle in the oscilloscope. It decays slowly.

Practical matters

The extremely compact printed circuit board designed for the circuit is shown in Fig. 4. The size of the unit (including the battery) allows it to be attached easily to your arm using a strap, a clip or a rubber band.

Start the construction by fitting the parts that make up the multivibrator around T1 and T2. Connect a multimeter to one of the collectors, and check if the oscillator works. Strange as it may appear to beginners, correct oper-

ation is indicated by an unsteady level. A steady level of 0 V or the supply voltage means that the circuit has a fault. Current consumption should be about 0.15 mA. Next, build the second part, consisting of the oscillator around T3 and T4, and check its operation with the aid of your multimeter. Current consumption should have risen to about 0.35 mA at this stage. Then fit transistor T5, the inductor and the red LED. Do not switch on the circuit without the LED fitted. If you do, transistor T5 may be destroyed by the back-e.m.f. generated by L1 (remember, the LED functions not only as a visual indicator but also as a back-e.m.f. suppressor). Now, if everything has been built correctly, the LED will start flashing when you fit the battery. Current consumption measured on the prototype was about 1.15 mA. A normal alkaline dry battery (AA, penlight size) should have enough energy for about 2 months of operation. As the battery voltage drops, the brightness of the LED and the current consumption drop proportionally.

Once all parts are fitted, and the circuit works, fit the battery holder to the copper side of the board. This is may be done with blu-tak, thermal glue or silicone compound glue. Next, mount the unit into a short length of PVC tube. Secure a strap or a rubber band to the tube so that it can be attached to your arm. The red light should, of course, remain visible through a small window. Incidentally, a good quality LED clip may also be used to make the unit water-resistant.

That completes the construction of the jogging LED. A final word of advice: even if you use the jogging LED, be extremely careful while you are running out there in the dark. If at all possible, avoid busy roads.

(950112)

soon as the transistor starts to conduct, the voltage across the inductor rises to the supply voltage level. As indicated by the lower trace, the current through the inductor rises to about 60 mA in a short time. A higher current is not allowed because it would cause the LED to be operated outside its maximum electrical specifications. As soon as the transistor is switched off, the voltage across the inductor reverses and becomes the forward oper-

OSCILLOSCOPE PRESCALER

Design by H. Bonekamp

The specification of oscilloscopes normally states the maximum available bandwidth. Nowadays, this is at least 20 MHz, but usually it is 100 MHz or more. With the advent of digital oscilloscopes, the lower range is also extended appreciably. Analogue oscilloscopes, however, are seriously restricted as far as (very) low frequencies are concerned. True, any oscilloscope, digital or analogue, can be used for measuring direct voltage and current, but, owing to lack of a visual memory, the displaying of a process on an analogue type normally ends at a few hertz. Consequently, the displaying of a process that takes hours, such as the charging of a battery, can only be done on a digital oscilloscope. Regrettably, even nowadays these types of oscilloscope are fairly expensive. Fortunately, the present prescaler makes it possible to use an analogue oscilloscope for (very) slow processes.

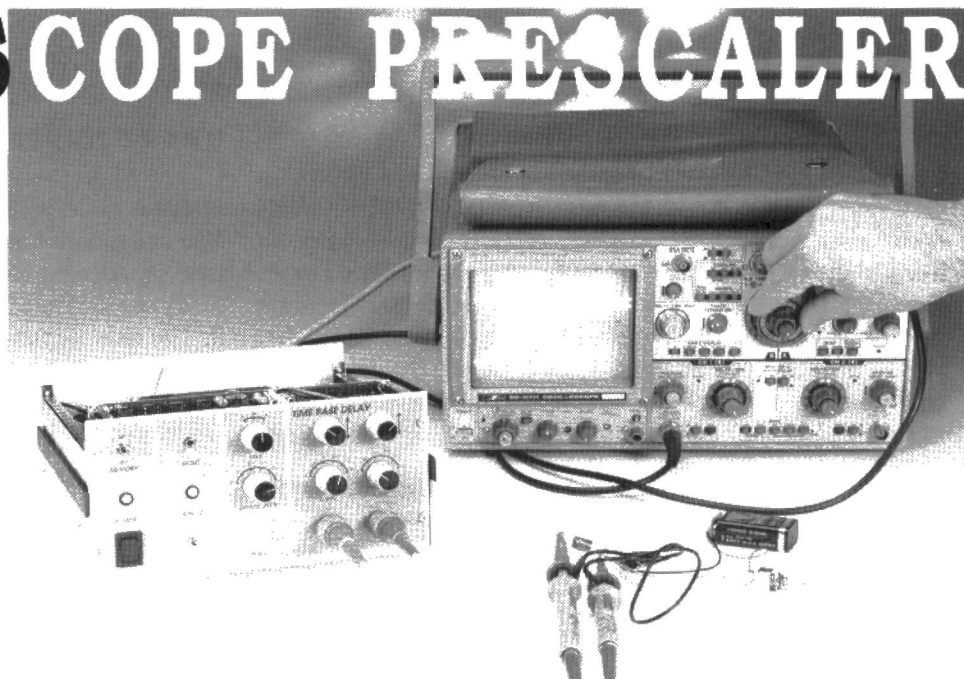
Design considerations

To some extent, the prescaler is a digital oscilloscope without the display section. Thus, it contains a dedicated time base, two input stages with a variable attenuator, an analogue-to-digital converter (ADC), a digital-to-analogue converter (DAC), and a visual memory—see **Fig. 1**. The outputs of the circuit are an analogue voltage that is applied to the *y*-input of the oscilloscope and a trigger signal which is linked to the external-trigger input of the oscilloscope. This enables two channels to be displayed simultaneously.

The time base provided the clock which controls the entire circuit. Samples are taken at the clock rate (2×512 pulses/second). The clock also starts the ADC.

The time-base divider determines which samples are to be stored. At the highest rate, 512 samples per channel are taken per second, but at the lowest rate it takes 30 hours for 512 samples to be taken. All samples are stored; the address counter ensures their correct location. Reading the data is enabled by the time base.

The data to be stored is provided by the ADC, to which the signal from the two input stages is applied alternately.



An analogue oscilloscope that is used for measuring slow processes has the drawback that the test time per scale division is relatively short. The prescaler described enables the time base to be set between 1 second and 30 hours, which should prove adequate for most measurements.

The alternation of the two stages (and thus, the channels) is effected by a switching signal.

When the data are displayed on the oscilloscope, the DAC converts the stored data into an analogue signal. The relevant circuit contains a multiplexer that enables two traces to be shown on a single-channel oscilloscope. The location of the traces on the screen is set with two position controls.

The trigger circuit provides the signal that synchronizes the oscilloscope and the prescaler.

Basic design

The prescaler is based on an address counter and a time base counter, which are represented by the two discs in **Fig. 2**. Although in reality both counters can count up to 512,

for clarity's sake they are allocated only eight positions in the illustration. At the onset (**Fig. 2a**), the counters are synchronous. When a sample has been stored, however, they shift one position with respect to each other (**Fig. 2b**). On the oscilloscope screen this is shown by the sample shifting one position to the left. After eight samples, the starting position will be reached again. In reality, there are 512 positions, that is, the screen displays 512 samples side by side. It is always possible to scroll through the signal by adjusting the time base. Since the counters shift one position per sample, the latest sample will always be at the right and the oldest at the left of the screen. When the maximum number of samples has been stored, the counters are synchronous again and the oldest sample is deleted. And so the process continues.

Circuit description

The circuit diagram of the prescaler is given in **Fig. 3** and that of the power supply in **Fig. 5**.

The heart of the circuit is generator IC_{1a}, which provides a signal of 4.194304 MHz (that is, 2²² Hz). This clock frequency has been chosen because it is a whole multiple (×8192) of 512.

Scaling down the clock signal by 2 in IC_{2a} provides a

Technical data

Converter

Input impedance	1 MΩ
Attenuator	5, 2, 1, 0.5, 0.2, 0.1 V/div
Resolution	8 bits
Number of channels	2×2
Sampling size	512 bytes
Time base	1 s, 1 min, 1 hr
Extension factor	×1, ×2, ×5, ×10, ×15, ×30

Oscilloscope setting

Sensitivity	0.5 V/div
Time base	50 μs/div

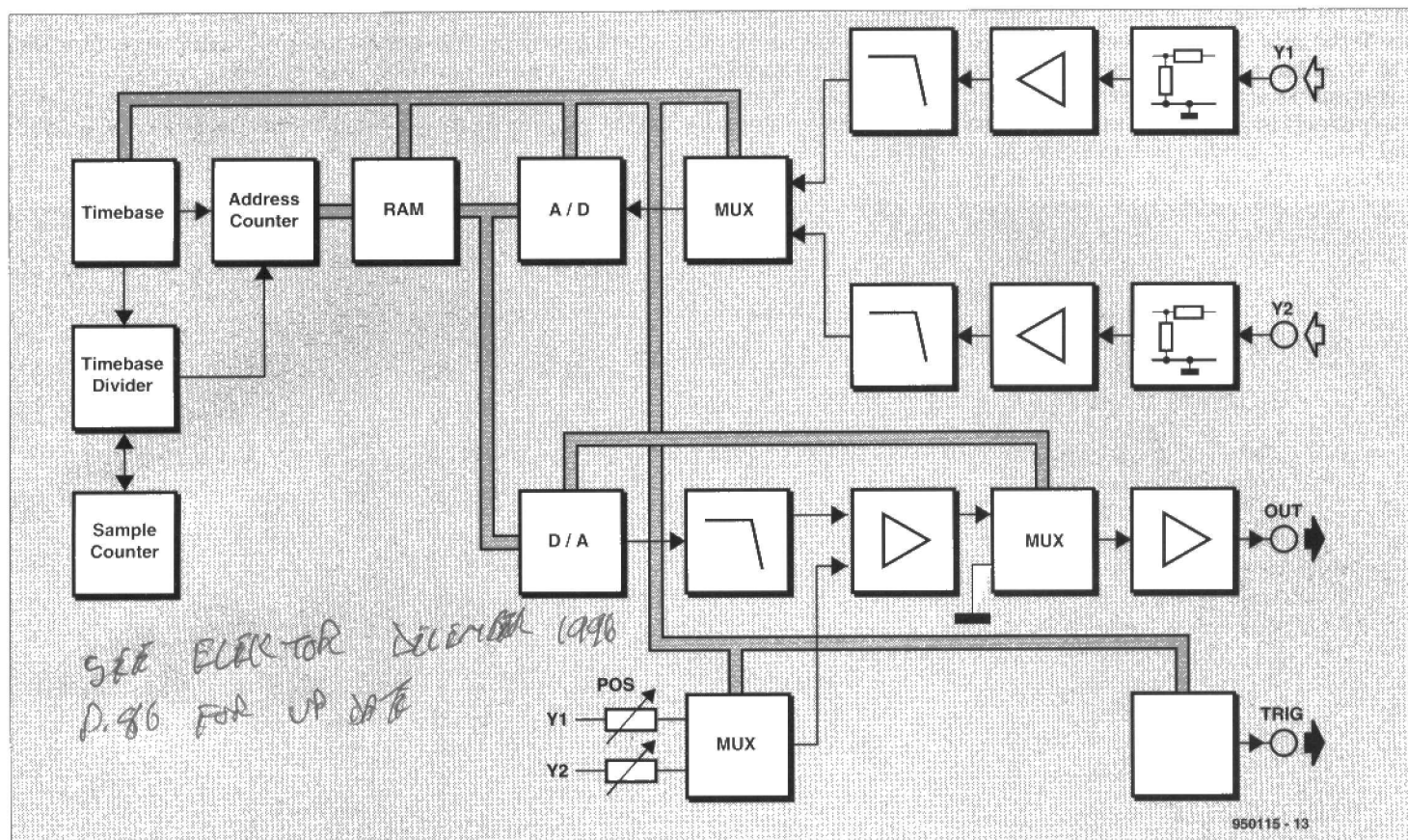


Fig. 1. The basic setup of the oscilloscope prescaler.

rectangular signal of 2.097152 MHz. This scaler would not have been needed if a 2.097152 MHz crystal had been used; unfortunately, this is available only to special order, which is costly.

The clock signal controls the time base formed by IC₆, a 12-bit counter, which provides signals T₀-T₁₀. Signals T₀-T₈ are applied, together with the inverted clock signal and signal NT₉, to NAND gate IC₉. If these signals are logic high, the output of IC₉ becomes low for a brief period. This output is inverted in IC_{1d} to become the WR signal with which the ADC (IC₁₉) applies its digital output data to the bus.

The output of IC_{1d} is also used for generating the WE-pulse for the RAM. This arrangement is necessary since the entire circuit operates asynchronously. The combined signals ensure that the control signals are stable. A synchronous arrangement requires many more components.

Signal T₉ is used as a trigger and to control multiplexer IC₂₀. In inverted form, NT₉, it is used to enable the DAC (IC₁₉) and to trigger the ADC (IC₁₈), and also to trigger the oscilloscope. See also the timing diagram in Fig. 4.

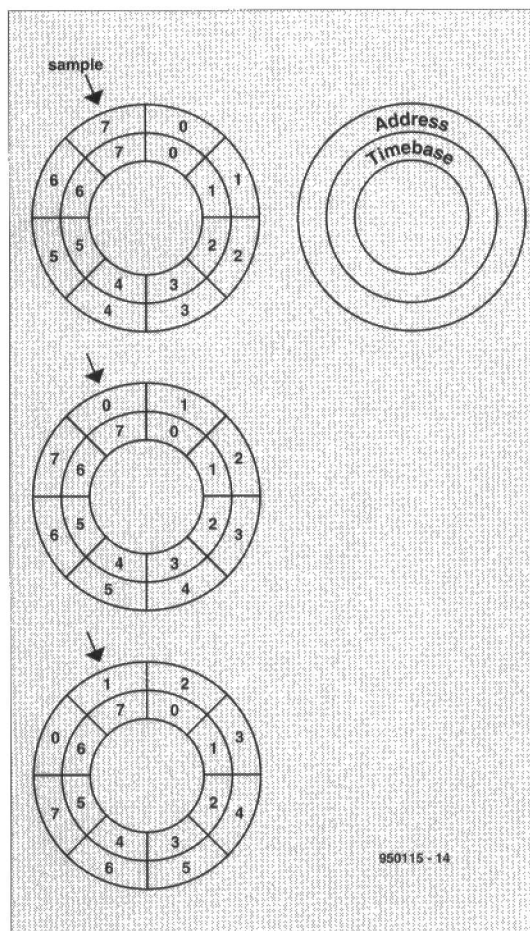


Fig. 2. Simplified representation of the interaction between address counter and the time base counter.

Signal T₁₀ is used to control multiplexer IC₂₀, the block selection of memory IC₁₃, and as input signal to the time base divider. It also plays a role in the timing of the reset signal.

Addressing memory IC₁₃ is effected by address counter IC₅. The content of this counter is increased by 1 at every clock pulse (CLK). Each channel is sampled 512 times a second. A sample is stored only if an additional clock pulse (ECP) is generated, which depends on the setting of the time base. This pulse also effects the shift between the time base counter and the address counter as discussed earlier.

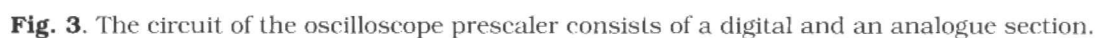
The ECP is generated by a discrete differentiator, T₁; the pulse duration is 50 ns. This somewhat unusual arrangement ensures that the ECP is independent of the setting of the time base. That setting determines whether a rectangular signal or a spike pulse is applied to the differentiator.

The HOLD switch, S₄, ensures that writing to the memory can be stopped. When it is closed, no ECP can be generated and the screen image is frozen.

Similarly, if SINGLE switch S₃ is closed, writing to the memory stops as soon as output Q₉ of IC₁₄ becomes high. This situation is indi-

Signal M on the address bus of IC₁₃, which is generated with MEMORY

blocks, each of which can hold 512 bytes. The output enable signal for the memory is signal NT₉ mentioned earlier, while the write enable signal, WE, is provided by network IC_{8a}, IC_{8b}, and



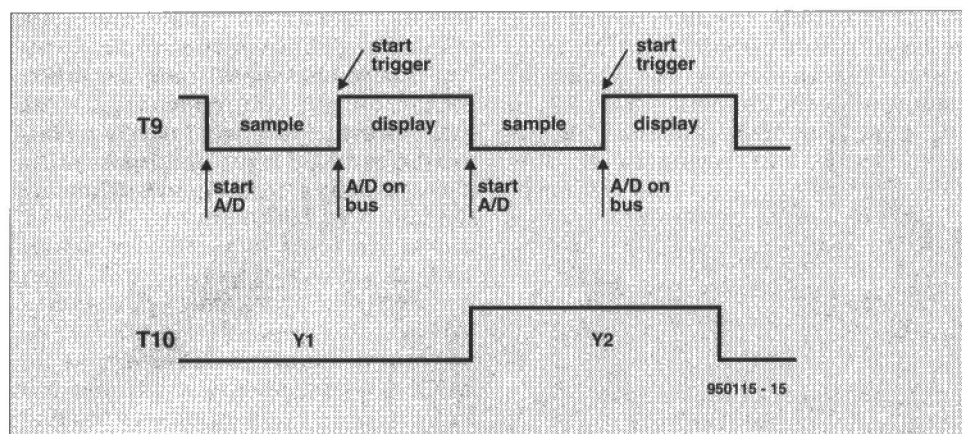


Fig. 4. Timing diagram of signals T_9 and T_{10} , which play a significant role in the manner in which sampling is effected.

AND gate IC_{7a} .

The time base signal is scaled down by the circuit based on IC_{4b} , IC_{17b} , IC_{10} , IC_{11} , IC_{15b} , IC_{16} and IC_{17} . The operation of this network depends on the setting of switch S_5 , which arranges the scaling factor to be 1:1, 1:60, or 1:3600. Switch S_6 arranges a further scaling of 1:1, 1:2, 1:5, 1:10, 1:15, or 1:30.

To ensure that after the prescaler has been switched on the RAM is full (80_H), a special reset routine is carried out which arranges for the sequential writing of 1024 (2^{10}) times 80_H to the memory. The resistors connected to inputs D_0 – D_7 of the RAM ensure that during this writing the level at data inputs D_0 – D_6 is low and that at D_7 is high. The figure 80_H is used, because this is half-way between 00_H and FF_H and thus represents a signal corresponding to 0 V.

AD converter IC_{18} needs nine clock pulses for the conversion and starts

this as soon as signal NT_9 is high and is entered on to the bus. The result of the conversion is put on to the bus just before the end of the period during which NT_9 is high: signals T_0 – T_8 are then also still high.

At the moment the addresses have stabilized, the highest address is selected, whereupon the circuit is in the conversion mode ($NT_9 = 1$). Since the ADC has a disable time of 180 ns, the requirement of the RAM that the data must be held stable during the hold time (after the WE pulse has been given) is met.

The reset process is divided into two phases. The first ensures the resetting of the clock generator, the address counter and the time base counter. The second encompasses a complete time base cycle to reset the time base scaling circuits. This procedure is vital, because after a reset the counters must be in identical positions. If this were not the case, time

differences might occur between the memory banks storing the channel data.

Also, the second phase arranges for the memory content to be erased. Note that this applies only to the selected memory bank, M_1 or M_2 . When upon a power-up reset the other memory bank is enabled, an undefined images appears on the screen in the first instance.

It may be noted that the clock oscillator can not be adjusted. This is a deliberate omission, because the accuracy is already 100 ppm or better, which is more than sufficient for normal applications. Where a higher accuracy is desired, C_1 may be replaced by a 40 pF trimmer.

The analogue part of the circuit contains the input attenuators, the output stages, and the power supply.

For each channel, a 6-step attenuator is provided. Since very-low-frequency signals are to be measured, it is not necessary to make the attenuator independent of the frequency. This keeps the input stages relatively simple. Overvoltage protection is provided by diodes D_3 – D_6 . The input impedance is 1 M Ω . In the most sensitive position, the signal is not attenuated (although the protection circuits do cause a certain loss of signal).

After the input stages, the signal is amplified to the required level of 4 V_{pp}.

Subsequently, the d.c. level of the input signals is shifted with the aid of the reference voltage of the ADC and resistors R_{26} – R_{29} , so that the base level is half-way the measurement range. The summing circuit arranges for the signal levels to be halved.

The output stage starts at pin 5 of

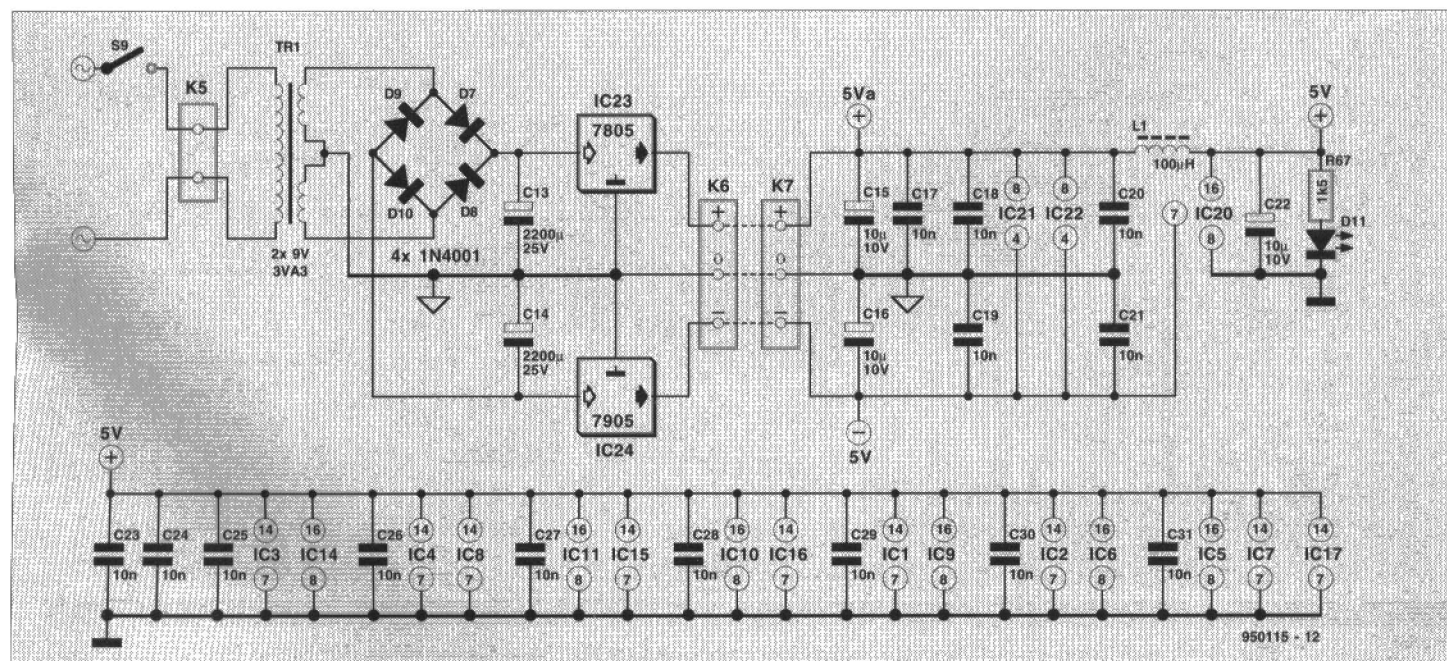


Fig. 5. The design of the power supply ensures good decoupling between the digital and analogue sections.

the DAC, IC₁₉. The output impedance, in conjunction with the reactance of C₁₂, forms the first section of a third-order filter, the remainder of which is after IC_{22a}. This low-pass filter and the oversampling used (×10) ensure a clean output signal.

Unfortunately, the filter is not able to eradicate a small flaw of IC₁₉, which, like other DACs, has a spike at its output at the transition from 7F_H to 80_H. Exactly at this transition, all bits must switch, but, owing to the tiny timing errors in the IC, this will never

occur at exactly the same time. This results in glitches at the output.

Finally, the signal reaches multiplexer/output amplifier IC_{22b}. This stage provides a mass reference point for the extreme right-hand part of the screen image. This ensures that any

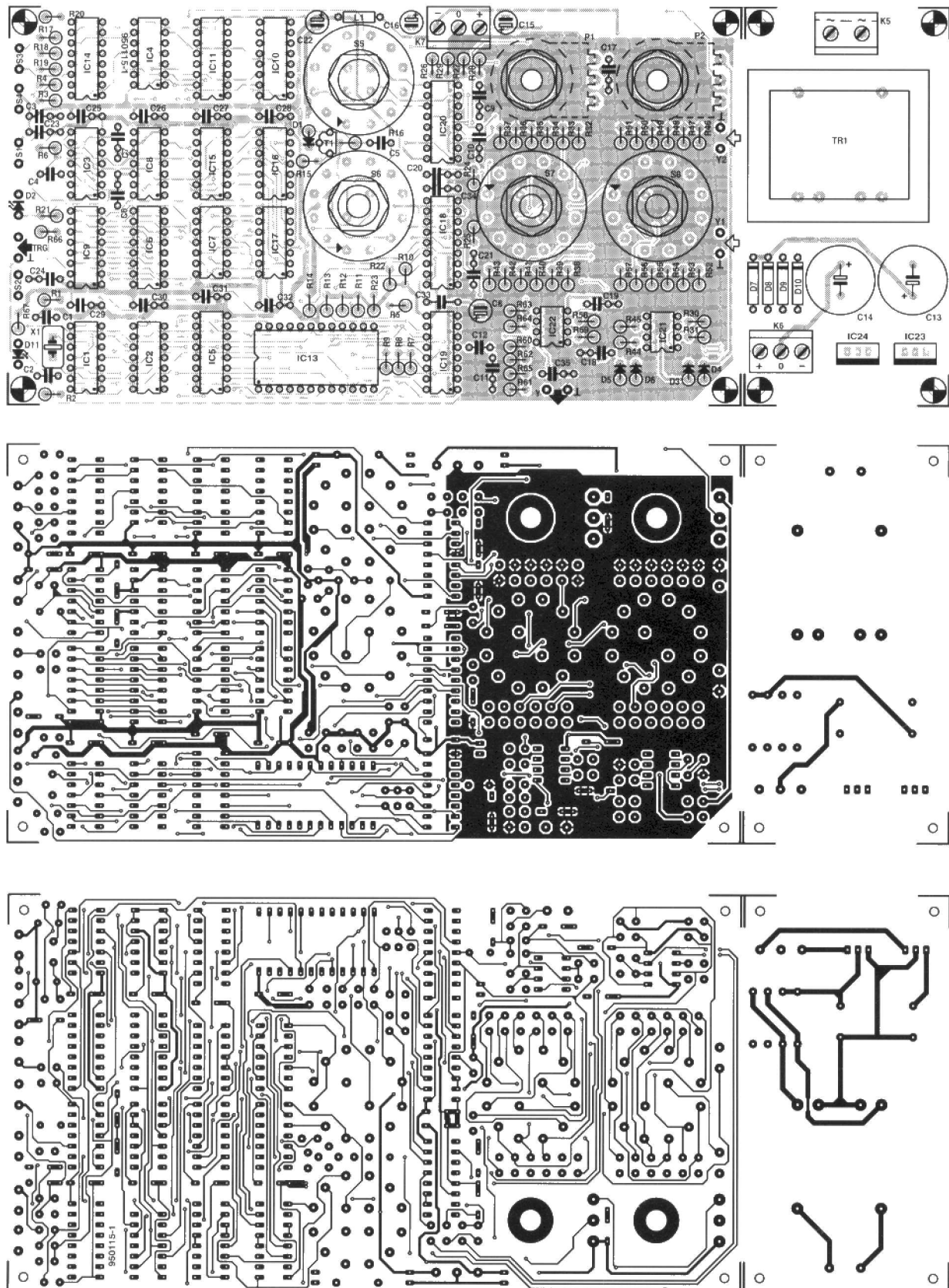


Fig. 6. The printed-circuit board (shown here reduced to 70.7% = A3 → A4) is double-sided. Note that the analogue section has an earth plane to minimize interference.

non-relevant in the DAC at that moment is not passed to the output. The reference point is located at the zero line on the screen.

The prescaler requires a symmetrical power supply: its diagram is shown in **Fig. 4**. The secondary voltages of Tr_1 are rectified by a discrete bridge rectifier and then applied to regulators IC_{23} and IC_{24} to produce symmetrical ± 5 V power lines. Diode D_{11} serves as on/off indicator. Inductor L_1 provides additional decoupling between the digital and analogue sections of the prescaler.

Construction

The prescaler is most useful if it is constructed as a stand-alone unit, and this aspect has been taken into account in the design of the printed-circuit board—see **Fig. 6**. A suggested front panel layout for the enclosure is given in **Fig. 8**.

Before any work is done on the PCB, cut off the section for the power supply: where to cut is clearly indicated. Populating the two boards should not present any undue difficulties if frequent reference is made to **Fig. 6**.

After all components have been soldered into place (all resistors upright, which causes some work in bending their leads as relevant), it is advisable to check with a multimeter whether the required ± 5 V supply is present at K_6 . Since IC_{24} provides the correct

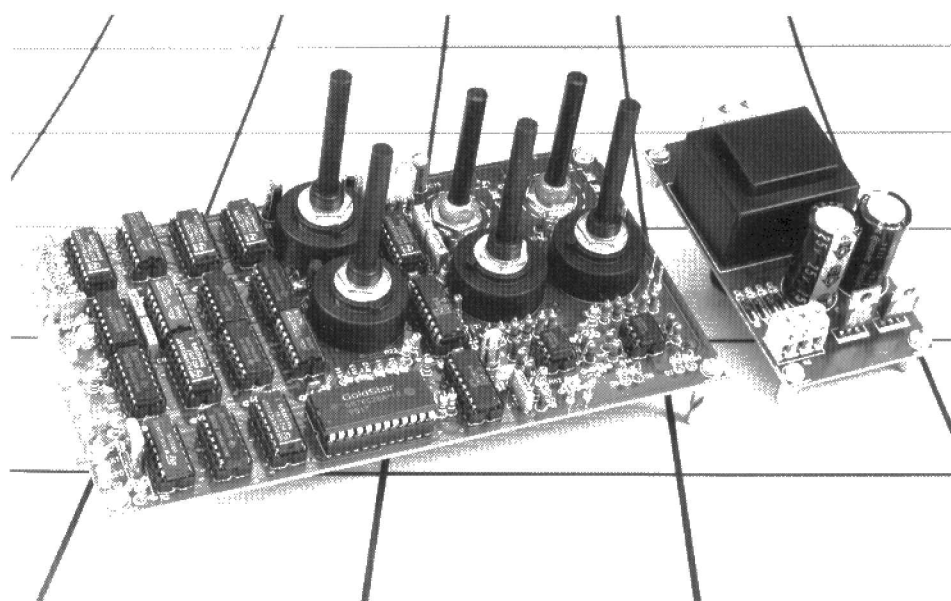


Fig. 7. The completed prototype prescaler board and power supply.

output only when it is loaded, it is necessary during this test to connect a 2.2 k Ω resistor across the relevant pins of K_6 . Note the earth plane at the component side of the motherboard: this prevents cross-talk between channels and induction of spurious pulses.

Circuits IC_{18} , IC_{19} and IC_{20} link the digital and analogue sections.

It is advisable to use sockets for all ICs.

Potentiometers P_1 and P_2 must be placed at the track side of the board.

Their terminals should be bent so that they fit exactly in the relevant holes in the board.

Stops should be set as relevant on the rotary switches with the aid of the rings supplied with the switches.

Connections at the edges of the board are best made via solder pins: this ensures that they remain easily accessible after the board has been fitted in the chosen enclosure.

Testing

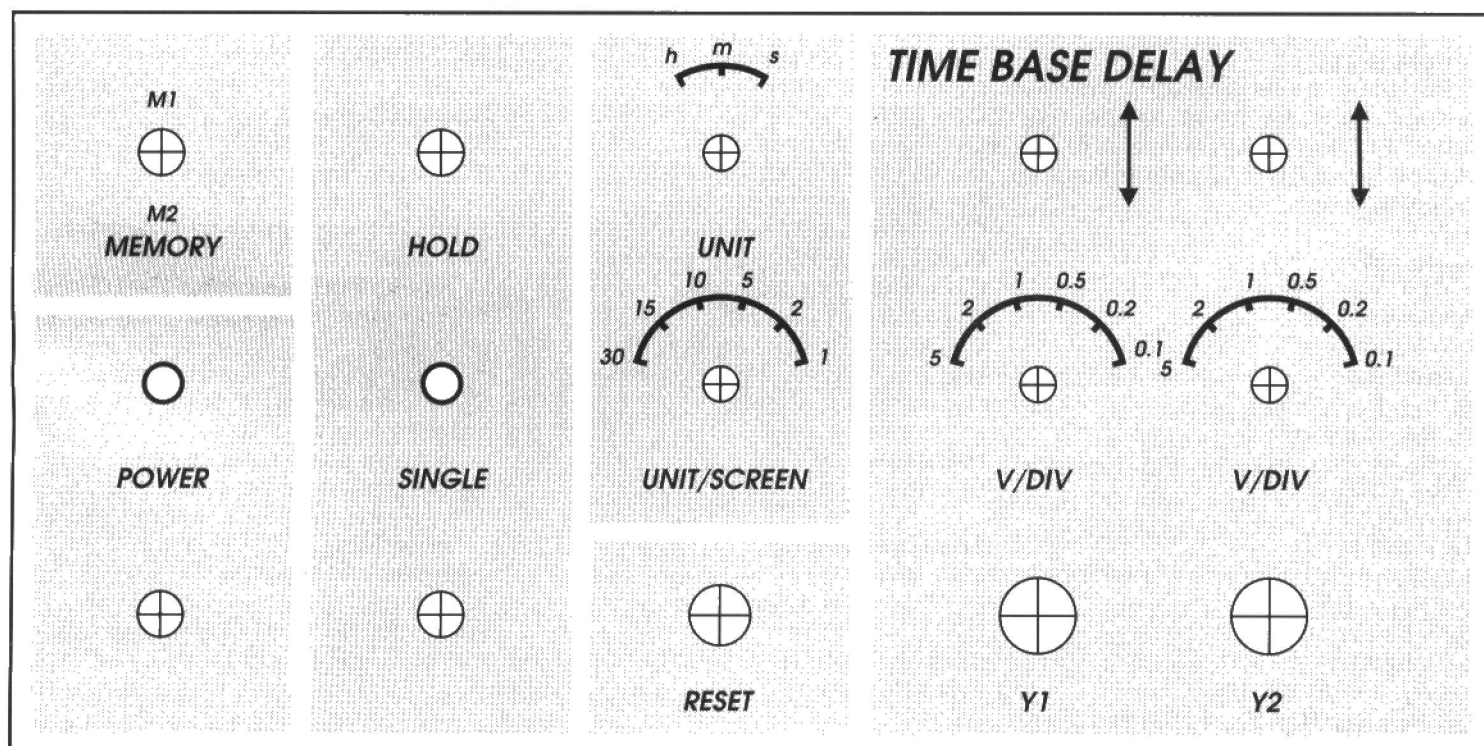


Fig. 8. Suggested front panel layout of the oscilloscope prescaler (scale 1:1).

Before the boards are fitted in the enclosure, it is advisable to test its operation. For this purpose, the switches can be soldered temporarily to the solder pins at the left-hand side of the board. If the relevant functions need not be tested, the switches can, at stage, be omitted, of course.

Set the switches to the appropriate positions and link the prescaler to the oscilloscope. The output voltage of a variable mains power supply may be used as the signal source. Set the oscilloscope to positions 0.5 V/div and 50 μ s/div, and to external triggering. If all is well, the screen should show two lines. The position of these can be altered with P₁ and P₂. If all this operates correctly, the voltage source can be switched on. Any changes in the output level of the variable power supply should be clearly discernible on the oscilloscope. If all this is well, the boards can be fitted in the case.

The enclosure may be finished with the suggested front panel shown in **Fig. 8**. This illustration (or, rather, a photocopy of it) may also serve as a template for drilling the holes in the actual front panel of the enclosure.

The motherboard is fitted on 15–20 mm long spacers at the back of the front panel with four M3 screws (with sunken head). When this is done, the home-made front panel foil can be glued on to the panel.

Subsequently, the switches, LEDs and connectors can be fitted on to the enclosure and wired to the motherboard.

The power supply is fitted on 10–15 mm spacers and fitted to the rear panel with M3 screws (with sunken head).

Finally, a mains entry and two BNC sockets must be fitted to the rear panel. The BNC sockets are used for making the *y* and TRIG connections to the oscilloscope.

Parts list

Resistors:

R₁ = 10 m Ω
 R₂ = 2.2 k Ω
 R₃, R₃₂, R₄₆ = 1 M Ω
 R₄, R₆₅, R₆₆ = 100 Ω
 R₅, R₆, R₇–R₁₄, R₁₈, R₂₀, R₂₂, R₂₃, R₄₃,
 R₅₇ = 10 k Ω
 R₁₅ = 680 Ω
 R₁₆ = 220 Ω
 R₁₇, R₁₉ = 1 k Ω
 R₂₁, R₆₇ = 1.5 k Ω
 R₂₄ = 390 Ω
 R₂₅ = 82 k Ω
 R₂₆–R₂₉ = 8.06 k Ω , 1%
 R₃₀, R₄₄, R₅₈, R₅₉, R₆₄ = 10.0 k Ω , 1%
 R₃₁, R₄₅ = 2.49 k Ω , 1%
 R₃₃, R₄₂, R₄₇, R₅₆ = 499 k Ω , 1%
 R₃₄, R₄₈ = 200 k Ω , 1%
 R₃₅, R₄₉ = 100 k Ω , 1%
 R₃₆, R₅₀ = 49.9 k Ω , 1%

R₃₇, R₅₁ = 20.0 k Ω , 1%
 R₃₈, R₅₂ = 976 k Ω , 1%
 R₃₉, R₅₃ = 953 k Ω , 1%
 R₄₀, R₅₄ = 909 k Ω , 1%
 R₄₁, R₅₅ = 806 k Ω , 1%
 R₆₀ = 1.00 k Ω , 1%
 R₆₁ = 2.00 k Ω , 1%
 R₆₂ = 6.8 k Ω
 R₆₃ = 20.0 k Ω , 1%
 P₁, P₂ = 2.2 k Ω linear potentiometer

Capacitors:

C₁, C₂ = 27 pF, ceramic
 C₃ = 100 nF, polypropylene
 C₄ = 150 pF, ceramic
 C₅ = 47 pF, ceramic
 C₆, C₇ = 10 nF, polypropylene
 C₁₇–C₂₁, C₂₃–C₃₄ = 10 nF
 C₈ = 4.7 μ F, 10 V, radial
 C₉, C₁₀ = 150 nF, polypropylene
 C₁₁ = 1 nF, polypropylene
 C₁₂ = 270 pF, ceramic
 C₁₃, C₁₄ = 2200 μ F, 25 V, radial
 C₁₅, C₁₆, C₂₂ = 10 μ F, 10 V, radial
 C₃₅ = 100 pF, ceramic

Inductors:

L₁ = 100 μ H

Semiconductors:

D₁ = BAT82
 D₂, D₁₁ = LED, high efficiency
 D₃–D₆ = 1N4148
 D₇–D₁₀ = 1N4001
 T₁ = BF450

Integrated circuits:

IC₁ = 74HCU04
 IC₂ = 74HC74
 IC₃ = 74HC14
 IC₄, IC₈, IC₁₇ = 74HC32

IC₅, IC₆, IC₁₄ = 74HC4040
 IC₇ = 74HC08
 IC₉ = 74HC133
 IC₁₀, IC₁₁ = 74HC390
 IC₁₃ = 6116
 IC₁₅ = 74HC21
 IC₁₆ = 74HC393
 IC₁₈ = ZN427E
 IC₁₉ = ZN428E
 IC₂₀ = 74HCT4053
 IC₂₁, IC₂₂ = TL082
 IC₂₃ = 7805
 IC₂₄ = 7905

Miscellaneous:

K₁–K₄ = BNC socket
 K₅ = 2-way terminal block, pitch 7.5 mm
 K₆, K₇ = 2-way terminal block, pitch 5 mm
 S₁ = push button switch
 S₂–S₄ = mini toggle switch with make contact
 S₅ = rotary switch, 4-pole, 3 positions
 S₆–S₈ = rotary switch, 2-pole, 6 positions
 S₉ = single-pole mains switch
 X₁ = crystal, 4.194304 MHz
 Tr₁ = mains transformer, 2 \times 9 V, 3.3 A secondaries, e.g. Velleman 2090038M (Maplin)
 Enclosure
 PCB Order No. 950115 (see page 70)

[950115]

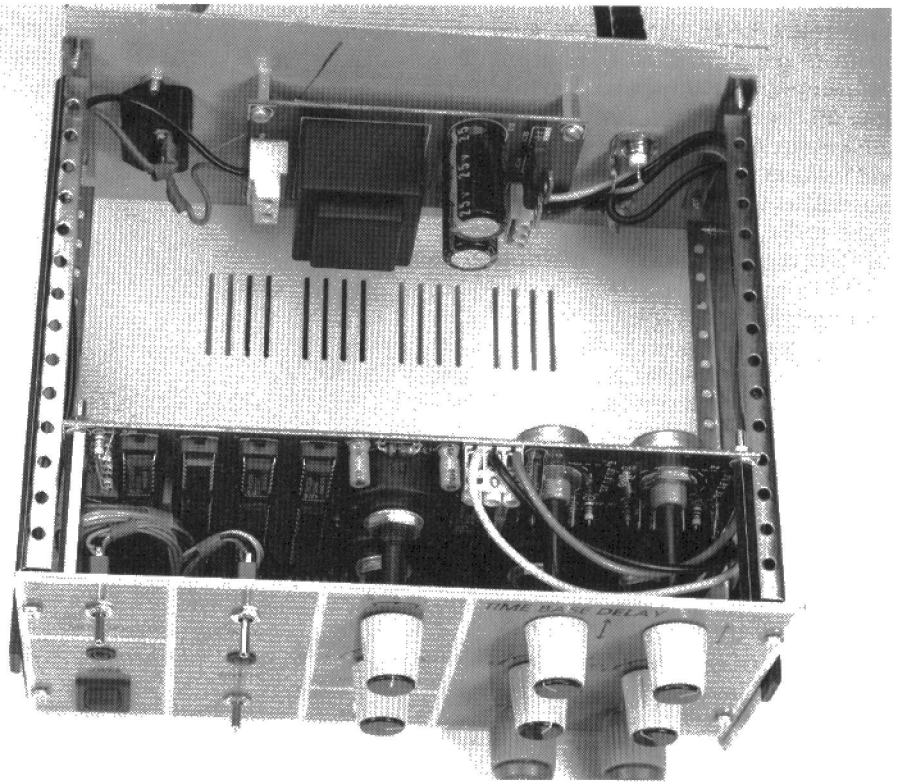


Fig. 9. Completed prototype prescaler in enclosure with top panel removed.

'MATCHBOX' BASIC COMPUTER

(PART 2)

Following the description of the computer's hardware in last month's introductory instalment, buckle yourself for a fast introduction to the software side of things. To start with, we describe a number of programming utilities which are integrated in the Matchbox software. Then follows a brief introduction to some elementary aspects of the MatchBox BASIC programming language.

Software by Dr. M. Ohsmann

A simple programming language was developed for the purpose of programming the MatchBox BASIC computer. This language is a blend of BASIC and Pascal. Special attention was given to the ability to control the various hardware extensions. Before discussing the different elements of the programming language, we show you how to load and run your first program on the MatchBox.

Your first program

Provided the first hardware test described last month was successful, you are ready to download the first MatchBox program to the MatchBox, and run it. This is very simple indeed. First, create a new directory with a suitable name, for instance, C:\MATCHBOX, on your PC's hard disk. Next, copy all files on diskette 956009-1 into that subdirectory, and store the diskette in a safe place.

On the PC, go to the MatchBox subdirectory, and type

```
MBC PROG1 -COM2 (return)
```

If you are using a different communication port, for instance, COM1, type the proper name instead of 'COM2' in the above command line. A lot happens, and very quickly too, after you have typed the above command. First, the MatchBox compiler, MBC, launches. It converts the source program, PROG1.MBL, loaded from disk, into an internal, intermediate language format, which is stored into the PC's memory. Next, the MBC starts a V24 (RS232) terminal simulator which allows the PC to communicate with the MatchBox. The MatchBox compiler also generates a listing (PROG1.LST), which is illustrated in **Listing 1**.

Now check that the download jumper is fitted on the MatchBox board.

you have just loaded into the EEPROM. All this program does is send the text 'The first program' to your PC. Does it work? Congratulations!

Now remove the download jumper from the pin header on the MatchBox board. Try pressing the reset key, or switching the MatchBox power supply off and on again. In both cases, the above little program should run again.

Your next goal should be to make life with the MatchBox as easy as possible. Start by reading the INSTALL.DOC file on disk. This will tell you how to complete the menu program, MB, with the necessary data and file pointers. Once customized to your liking, the MB menu program is simple to use, and helps to reduce the number of keys that has to be pressed to complete a download operation to an absolute minimum. At this stage, you are ready to have a first go at writing your own programs. Alternatively, start by modifying PROG1.MBL. For instance, change the text a little, or add further PRINT statements. You may also want to have a look at some of the example programs (extension .MBL) on the disk. However, if you

Switch on the MatchBox, and press the Reset button. This causes the MatchBox to start up, and send a text to the PC via the serial interface. If everything is all right so far, the terminal program which runs on the PC will display this text. Now you are ready to download the program. Simply type CTRL-D (i.e., press CONTROL and 'D' keys at the same time). After the download operation, the PC returns the message 'DOWNLOAD OK!'. If you press the Return key, the MatchBox will return the text MBL>>. Next, type 'x' (for 'eXecute') to start the program which

Listing 1

```
The MATCHBOX compiler V0.1 1.7.1994 (c. M.Ohsmann) INPUT-FILE: PROG1.MBL
1 0002 ;; PROG1.MBL ; a few lines comment
2 0002 ;; subject: A first program
3 0002 ;;
4 0002 :RESOURCE IIC-EEPROM 0100H BYTES @ 05000H ; declare attached
EEPROM
5 0002 :PRINT('The first program') ; send a text
6 0015 :STOP ; stop execution
7 0016 :END ; end of source code

compilation complete
AVAILABLE AREAS ARE:
free EEPROM at [ 1] 0000H..00FFH length 0100H
boot eeprom has been located...at index 1 length is :0100H
code allocated with idx= 1 0H..0015H
code starts at=000AH
ALLOCATION-TABLE:
-----
REStab allocation
restab[ 0]=rrIICEP.5
restab[ 1]=rrIICEP.5
restab[ 2]=rrDUMMY
restab[ 3]=rrDUMMY
restab[ 4]=rrDUMMY
restab[ 5]=rrDUMMY
restab[ 6]=rrDUMMY
restab[ 7]=rrDUMMY
AVAILABLE AREAS ARE:
free EEPROM at [ 1] 0020H..00FFH length 00E0H
initialized EEPROM at [ 1] 0000H..001FH length 0020H
```


want to work systematically, it is recommended to first read on about the actual abilities of the MatchBox, and then make a flying start with the example programs.

A MatchBox program consists of individual lines. There is only one command in each line. It is not possible to cram more commands into one line. However, lines may contain labels (see below) and comment. There are no line numbers, and the programs may be produced with any word processor capable of outputting text in straight ASCII format. The MatchBox language is case sensitive. Keywords are usually written in capitals. Some designators (labels, variable names, and so on) may be written in capitals or lower case characters. Note, however, that the program still sees the difference between capitals and lower case characters. Thus, 'COUNTER' and 'Counter' are two different variables.

First commands

At the end of each MatchBox program the compiler should find the END directive. Any text which follows the END directive is simply ignored because the compiler has ended its job. If you want the MatchBox to halt the execution of a program, and return to interactive mode, that may be achieved by inserting the STOP command. The DELAY instruction allows you to create delay periods. Assuming that a 12 MHz crystal is used, the line

```
DELAY(100)
```

causes a delay of 100 times 10 ms, or one second.

Labels

Any line of a MatchBox program may start with a label. A label serves as a reference for GOTO commands. Subroutines, too, are identified by labels. Labels should be terminated with a colon (:). An example of a line containing a label is

```
START: PRINT('HERE GOES')
```

The ability to use labels eliminates the need of those awkward line numbers which were required in early dialects of BASIC.

GOTO

The GOTO command is still alive and well in spite of many misgivings. Provided it is used with care, the GOTO command is very useful, and does not necessarily cause unstructured programming. In the MatchBox, the command

```
GOTO label
```

causes the program to jump to the lo-

cation indicated by 'label'. It goes without saying that such a GOTO command easily leads to 'badly written' code. None the less, it offers a simple, effective means to do lot of programming drudgery in a simple and uncluttered way.

Comment

As every programmer should know, comment serves to help yourself (and others) understand and remember what a particular line or program section does. Comment starts after a semicolon (;), and is not interpreted in any way by the MBC. A line containing a label, a command and some comment may look like this:

```
PROGRAM end: STOP ; this is where
                  the program
                  halts
```

Never skimp on comment, because it helps to keep your programs understandable, also after a couple of weeks.

An example

Let's tackle the first 'commented' example, which shows how the MatchBox may be used to make a LED flash. To keep the hardware as simple as possible, the LED is connected to the RS232 line after downloading and running the relevant demonstration program. The LED may be connected either way around between pins 2 and 5 of the 9-way sub-D socket (Fig. 1), and should start to flash if you run the program shown in Listing 2.

This program may be found on disk as 'PROG2.MBL', and may be edited by typing MB PROG2.

Control structures

A programming language offers control structures to determine the course of the program depending on the outcome of certain tests. The best known construction in this respect is IF...THEN...ELSE, which is also understood by the MatchBox. It may be programmed in one of two versions:

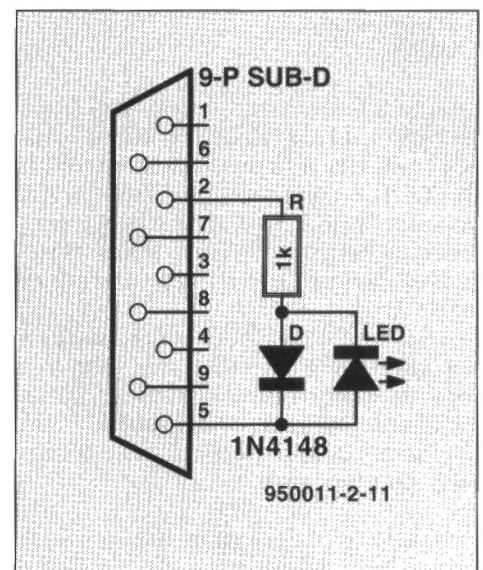


Fig. 1. Have fun by connecting this LED/resistor combination to the RS232 lines and make the LED flash by means of a simple program run on the MatchBox computer.

```
; version 1
IF test THEN
  then_statements ; are executed
when the test returns TRUE
ENDIF
```

```
; version 2
IF test THEN
  then_statements ; are executed
when the test returns TRUE
ELSE
  else_statements ; are executed
when the test returns FALSE
ENDIF
```

Any number of lines may be contained between IF, THEN and ENDIF. The other control structures recognized by the MatchBox are REPEAT and the WHILE loop. For example:

```
REPEAT
  statements
UNTIL test
;
WHILE test DO
```

Listing 2

```
; PROG2.MBL
; subject: flashing light, LED at RS232 Pin 2 and Pin 5 of 9-Pin DSUB
;
RESOURCE IIC-EEPROM 0100H BYTES @ 05000H ; PCF8582 EEPROM
AndON: ; a label
P3.1:=0 ; TxD set to +10 Volt
DELAY(10) ; 100 ms delay
P3.1:=1 ; TxD set to -10 Volt
DELAY(40) ; 400 ms delay
GOTO AndON ; start again
END ; end of source code
```

statements
WHEND

Commands enclosed within the lines REPEAT and UNTIL are repeated until 'test' returns a 'true' indication. With the WHILE command, the commands between WHILE and WHEND are executed as long as the 'test', which is executed before each loop iteration, yields 'true'.

The MatchBox BASIC language does not offer the FOR statement because that is easily mimicked by suitably arranged REPEAT and WHILE commands in combination with a loop iteration counter, as in

```
; like this in standard BASIC
; FOR K:=1 TO 10 DO
;   for_statements
; NEXT K
;
; MatchBox: Replace FOR loop by
WHILE command
K:=1
WHILE K<=10 DO
  for_statements
  K:=K+1
WHEND
```

Variables

While programming, it is often required to put values away in temporary storage. Such values may represent numbers, bit patterns, flags, etc. The actual meaning of such a stored value is determined by the programmer. In MatchBox BASIC, values may be stored in so called variables, which are identified by exclusive names, and for which the compiler reserves exclusive memory locations. Variables may be used in two ways. A variable may have its value changed, or it may be assigned a value. In the latter case, the variable is located to the left of the '=' sign ('location'), while the value appears to the right. The MatchBox language has a special feature in this respect because it allows location/value assigning to be used not only for variables, but also for the special function registers (SFRs) of the 8051, which may occur as locations or values.

MatchBox programming allows both 8-bit (type BYTE) and 16-bit (type INTEGER) variables to be used. These variables may be placed in RAM, which is normally done by the compiler, or packed into the EEPROM, if the value needs to be retained after the computer is switched off. A couple of examples showing valid variable declarations:

```
BYTE X      ; a byte is stored
              in X
BYTE EEPROM Y ; Y stored as a byte
              in EEPROM
```

able X (used as a memory location), you simply write

X:=10

Similarly, to increase variable Y by 5, write

Y:=Y+5

Note that Y is used as a location to the left of the assignment symbol ':=', while it is a value to the right of it. In this respect, a number is also a value.

As a special feature, variables may also be stored in user-specified address locations in special memory devices. This allows you use, for instance, the 8051's internal RAM. Examples showing how to do this may be found on the courseware disk. It is also possible to define one-dimensional arrays — more about this further on. Variable names may have a length of up to 16 characters.

```
REM a Quick Reference
REM Card listing all
REM MatchBox BASIC
REM command formats,
REM syntax and
REM hardware
REM connexions is
REM included with set
REM 950011-C. This
REM card is also
REM available
REM separately.
REM See page 70.
```

Resources

As already mentioned in the first instalment of this article series, the MatchBox computer may be connected to a number of extensions such as additional EEPROMs and I²C RAMs. Obviously the compiler should be told which of these extensions may be used for program and/or data (variable) storage. This system information is conveyed to the MBC via the RESOURCE command, which indicates which memory type, with a specified number of bytes, at a specified address, may be used by the compiler. In the minimum configuration, the MBC has a single PCF8582 sEEPROM, which is connected as explained last month. The associated RESOURCE directive looks like this:

```
RESOURCE IIC-EEPROM 0100H BYTES
@05000H
```

This tells the compiler that an I²C EEPROM is connected which is 100H bytes large, and mapped from address 5000H onwards. The general form of the RESOURCE command is

```
RESOURCE memory type length BYTES
@address
```

Possible memory type indicators are:

IIC_EEPROM	means any I ² C EEPROM which is addressed like a PCF8582;
IIC_RAM	means any I ² C RAM which is addressed like a PCF8571;
8051-IRAM	means internal RAM of the 8051;
8051-XRAM	means external data memory of the 8051.

When the indicator '8051-IRAM' is used, you should observe the locations already used by the MatchBox interpreter in the internal RAM. This is the range from 00H to TOP, where TOP is indicated by the MatchBox at start-up. In version v0.3, for example, TOP equals 66H. Consequently, you may use the internal RAM range from 67H to 7FH. The '8051-XRAM' option enables you to address externally connected memory. As usual with the 8051, this memory has to be hooked up via an address latch. This possibility enables 'experts' to realize large data storage areas. The 'length' parameter simply indicates the number of bytes available in a particular memory device. The maximum value of this parameter is 8,192 bytes. The length may be indicated in decimal or hexadecimal notation. Hexadecimal notation is marked by a suffix H, for instance, 200H = 512 decimal. Finally, the start of the address range available to the MBC is indicated after the @ (hash) sign.

The start address of I²C devices is derived as follows from the I²C device address. For example, with the PCF8582 on the MatchBox board, the A2, A1 and A0 inputs are all held at '0'. Consequently, you first have to send a byte which represents address 101000xB, where x=1 for read operations, or x=0 for write operations. Removing the 'x' bit, we get the bit sequence 1010000B, which equals 50H. That sequence forms the most significant address specification with the RESOURCE command. The least significant byte is the start address of the range within the 256-byte page in an I²C EEPROM. Another example. The PCF8570 has the following address wiring: A2=1, A1=1, A0=1. This corresponds to I²C address 101111xB. If you want to allocate the first 16 bytes to the MBC, you write

In order to assign the value 10 to vari-

RESOURCE IIC_RAM 10H BYTES @5F00H

The use of the RESOURCE command in a number of different forms is the subject of comment in various example programs found on your courseware diskette. These are good places to learn more about this type of command. Finally, be sure to avoid address conflicts between I²C devices (for example, when connecting the real-time clock and several EEPROMs).

Logic combinations

Almost any type of programming requires values to be combined in several ways. As with variables, 'values' may mean numbers, bit patterns, flags, text characters, etcetera. The possibilities to combine such values may be designated 'arithmetic operations'. These are the subject of the following descriptions, which concentrate, basically, on what appears to the right of the '=' (equal to) sign. That is called, as explained above, a 'value', or, frequently, an arithmetic expression.

Assigning a value

Assigning serves to move a value somewhere, which is another way of saying that it is being stored. The target is called the location. The general notation for assigning as supported by the MatchBox is:

Location := Value

A few examples may help to illustrate the principle:

```
A:=2+3      ; Location is A ; Value
              equals value 2 + value 3
B[4]:=X.2+10/Y
P1:=1010B
```

Values may take a large number of different forms, all of which may be used to perform arithmetic operations with. These different forms are discussed below, along with the allowed locations.

An additional point regarding arithmetic: if a BYTE (for instance, a Port) is fetched, it is converted into a 16-bit value during the subsequent processing. This is done simply by adding leading zeroes. Values are, therefore, never computed 16-bit wide. If a value (that is, a 16-bit word) is assigned a location which has only eight bits, the eight most significant (left-most) bits of the value are ignored.

Numbers and variables

The simplest values are numbers, which the MatchBox understands in different forms: decimal, hexadecimal (suffix 'H') or binary (suffix 'B').

Hexadecimal numbers must start with a figure between 0 and 9. If neces-

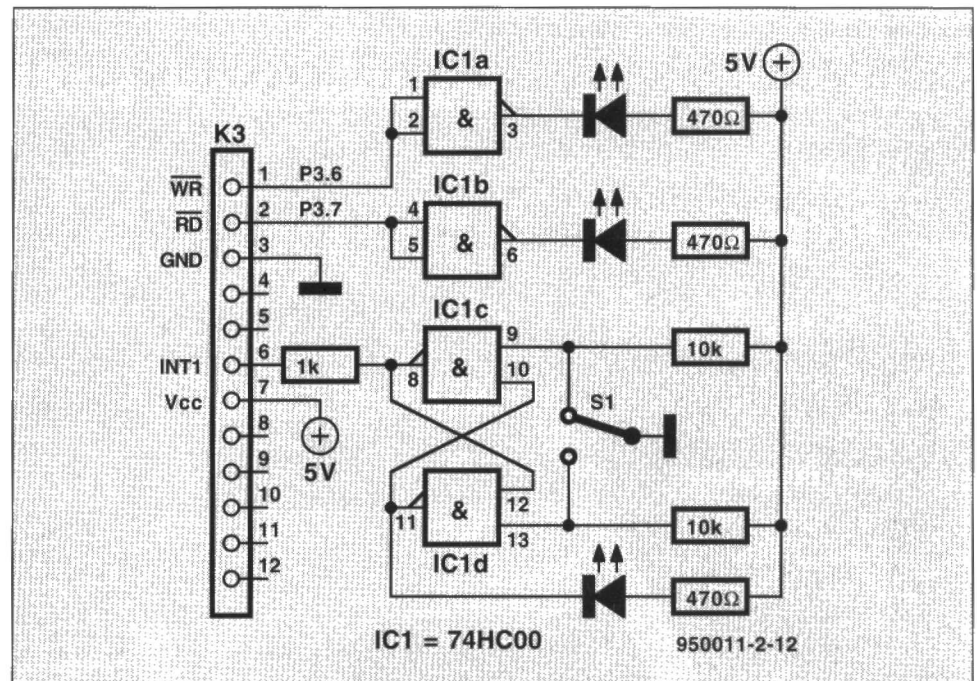


Fig. 2. Extension circuit which enables the MBC to drive two LEDs, and read one switch.

```
REM The EIT (Elektor
REM Item Tracer) will
REM tell you almost
REM instantly
REM where to find all
REM our earlier
REM publications
REM covering 8051-
REM family microcon-
REM trollers.
REM The same for I2C
REM integrated
REM circuits and PC
REM interfaces.
```

sary, a leading zero should be added. The value 0FFFFH therefore equals 65535 (decimal), while just FFFFH is not allowed as a hexadecimal value. The binary or hexadecimal notation greatly improves the readability of bit patterns and bit masks.

Numbers by themselves will not get you very far in programming. Therefore, variables are also allowed as values. The notation of a variable name then indicates the value of the variable.

Ports

The ports of the 8051 microcontroller are used to connect simple extensions like switches and relay drivers. The ports consist of input and output lines, eight of which are bundled to

form a byte. These ports are accessible, which means that you may change the level of their lines may be changed (Port output), or read (Port input). To gain access to the ports of the 8051, the usual notations may be employed. If you write

```
P1:=01110001B
```

then the bit pattern 01110001 is output on port P1. Looking at the individual bits, bits 0, 4, 5 and 6 are pulled high (1), while all other bits are held low (0). Thus, a port may also be used as a location. The state of a port may be requested simply by using the port designation as a value. For example, to fetch the state of port P1 and copy it into variable X, your program

```
X:=P1
```

Ports P1 and P3 allow individual bits to be controlled, without affecting the state of the others. For instance, to set bit 3 of port P1, you write

```
P1.3:=1
```

Likewise, individual bits (of any port) may be addressed and interrogated, for example:

```
IF P2.5=1 THEN ...
```

In this way, you have simple but effective control over, say, a lamp or a relay which is driven by a port line. Likewise, the state of an external logic signal may be captured easily via a port line. Even the notation 'P1.x' is allowed in this BASIC, and may be assigned a value, provided 'x' is an

DEVELOPMENT AND PRODUCTION SOLUTIONS

• Low-cost Development
Programmers

• Package Converters

• Gang Programmers

• Universal Cross Assembler

News Flash

Gang Programmes

NEC 78/75p XXX
Motorola 68HC
Hitachi H8 Micro
Families



ELECTRONICS Ltd

Park Road Centre, Malmesbury, Wiltshire, SN16 0BX UK
Tel: 01 666 825146 Fax: 01 666 825141

Ask for Free
Information Pack
and Demonstration
Discs



allowed value. In this way, variable bit positions may be written.

An example

A program is shown which creates a flashing LED. The flash rate is programmable by pressing a key. The program requires the small auxiliary circuit shown in **Fig. 2**. By the way, this circuit is also used in the next instalment of this course, so you had better keep it. The duration of the flash period is contained in variable 'T'. The variable 'TCNT' counts down from 'T' to nought, and then changes the state (on/off) of the LED. When key 'S' is pressed, the value of 'T' is incremented starting from 1, until the key is released. The current value of 'T' is output to the PC via the RS232 link for verification. The LED starts to flash again when the key is released. The complete program listing is given in **Listing 3**.

Next time

Next month's third instalment of this series will concentrate on arithmetic combinations, formatted output, and I²C and LCD device connections. Also scheduled is an introduction into sub-routine calls.

(950011-2)

Listing 3

```
; PROG3.MBL
; subject:   programmable flashing light
;
;
RESOURCE IIC-EEPROM 0100H BYTES @05000H ; declare EEPROM
RESOURCE 8051-IRAM 10H BYTES @070H      ; use 8051 internal RAM
INTEGER T,TCNT                          ; declare variables
FORMAT(U 1 D )                          ; RS232 output format
P3.7:=0                                 ; Led at P3.7 off
T:=10                                   ; flash period default value
TCNT:=T                                 ; initialize time count
start:                                  ; main loop starts here
    IF P3.3=1 THEN                      ; set new time T if key
        pressed                          ;
        T:=1                             ; starting with T=1
        WHILE P3.3=1 DO                  ; as long as key pressed :
            T:=T+1                         ; increment value
            PRINT(T, ' ')                 ; out value via RS232
        WHENEND
        TCNT:=T                           ; initialize count again
    ENDIF ;
    TCNT:=TCNT-1                          ; decrement count
    IF TCNT<=0 THEN                       ; if time over
        P3.7:=P3.6                        ; turn on LED at P3.7
        P3.6:=NOT P3.6                    ; toggle LED at P3.6
        TCNT:=T                           ; initialize count again
    ENDIF
GOTO start                               ; start all over
END                                       ; end of source code
```


APPLICATION NOTE

The content of this note is based on information received from manufacturers in the electrical and electronics industries or their representatives and does not imply practical experience by *Elektor Electronics* or its consultants.

National Semiconductor's LM2575 as voltage inverter

By G. Kleine

It is often necessary to derive a negative voltage from an available positive supply line. This requirement is conveniently met by National Semiconductor's Type LM2575 regulator IC, which was first introduced in *Elektor Electronics* in March 1991. National Semiconductor calls the device a 'Simple Switcher'.

Basic circuits with the LM2575

A basic circuit of the LM2575 as a step-down regulator is shown in **Fig. 1**. It converts a fairly high input voltage into a much lower output voltage with an efficiency of 80–90%, which is appreciably higher than obtainable with a linear regulator. Consequently, the dissipation and heating are relatively small.

The device is available in presettable form (LM2575-ADJ) or as several fixed-voltage versions (LM2575T-xx) or LM2575HVT-xx), where 'xx' is the output voltage. The LM2575T operates from input voltages up to 40 V, the LM2575HVT up to 60 V. Each of these is available with standard output voltage of 3.3 V, 5.0 V, 12 V and 15 V. The 'T' refers to a 5-pin TO220 case, but versions in 4-pin TO3, SO14 and DIL16 cases are also available.

These regulators need only a loading coil, a Schottky diode and a couple of decoupling capacitors to form a complete circuit. The presettable versions also needs a reference potential divider, R_1 , R_2 .

The FB-pin of the fixed-voltage regulators must be connected to the output voltage. The rating of the electrolytic capacitors must, of course, correspond with the peak output voltage.

Step-up regulators Type LM2577 are intended to derive an output voltage that is higher than the input voltage, for example, 12 V from a 5 V input. In this case, the loading coil and the Schottky diode, D_1 , are in series with the current flow—**Fig. 2**. As in **Fig. 1**, R_1 , R_2 form a potential divider that divides the output voltage

by 1.23. The output voltage is easily computed with the formula given. The LM2577 is also available in presettable and fixed-output form, but only 12 V and 15 V versions.

LM2575 as voltage inverter

If a negative supply voltage is required, the LM2575 may be used in an inverter circuit: in **Fig. 3a** this is arranged with an LM2575-ADJ. Loading coil L_1 is connected to ground, while the (negative) output is available from the GND pin of the regulator. As before, potential divider R_1 - R_2 determines the level of the output voltage. In the computation, note that the drop across R_2 is always 1.23 V, which fixes the level of current through this

resistor. The potential across R_1 is $U_0 - 1.23$ V. Since the current through the two resistors is the same, the value of R_1 can be calculated. The values of the resistors for various output voltages is given below.

U_0 (V)	R_1 (k Ω)	R_2 (k Ω)
3.3	1.2	0.68
5.0	3.3	1.0
9.0	7.5	1.2
12	10	1.1
15	7.5	0.68

If the output voltage is -5 V, the circuit in **Fig. 3a** may be simplified to that in **Fig. 3b**, which uses a Type LM2575-5.0. A potential divider preset for 5.0 V is available on board the regulator: connecting the FB terminal to

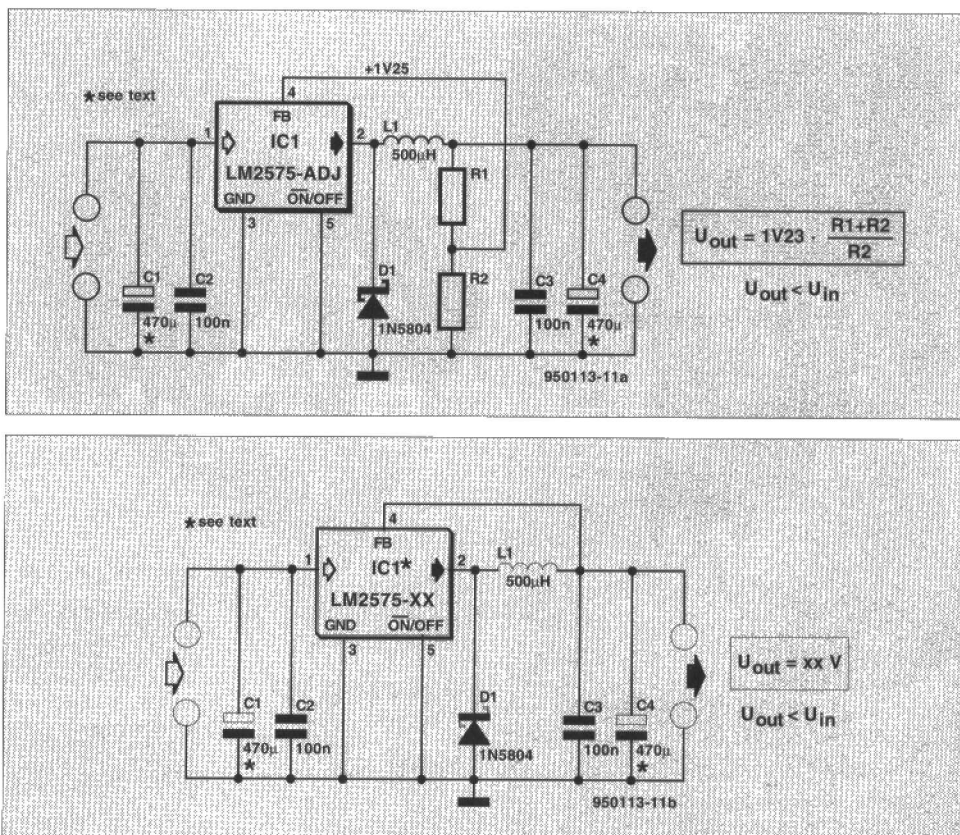


Fig. 1. Basic circuits of the LM2575: (top) ADJ(ust) version; (below) fixed-voltage version.

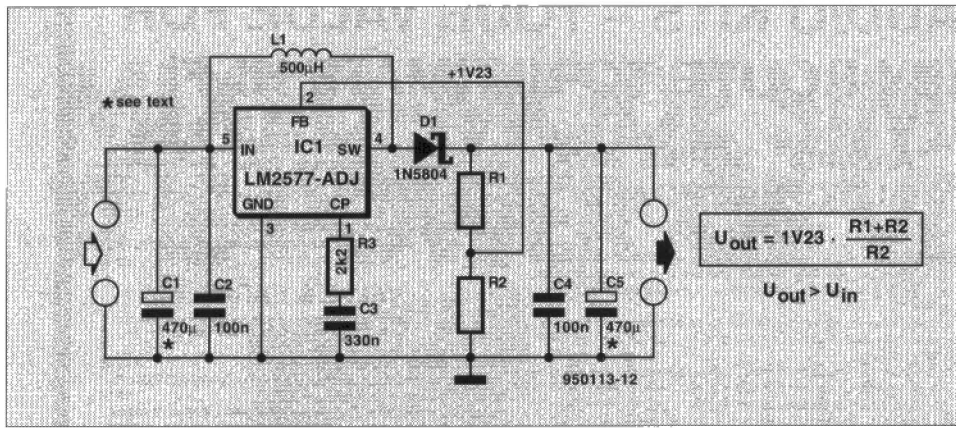


Fig. 2. Step-up regulator Type LM2575T.

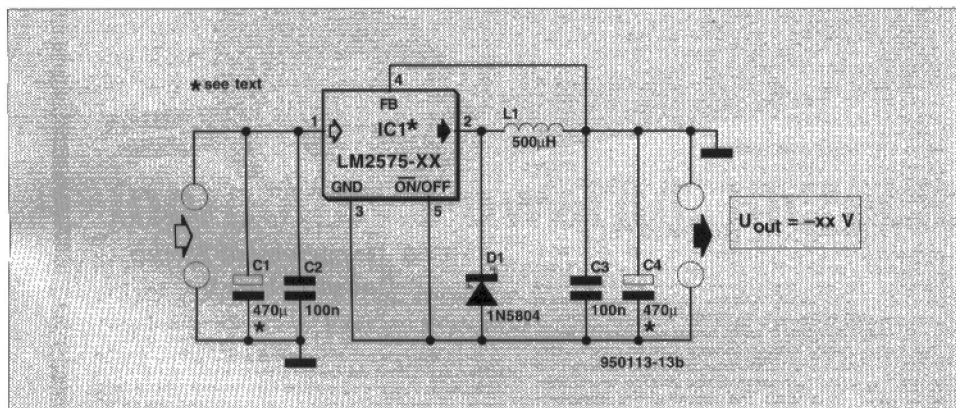
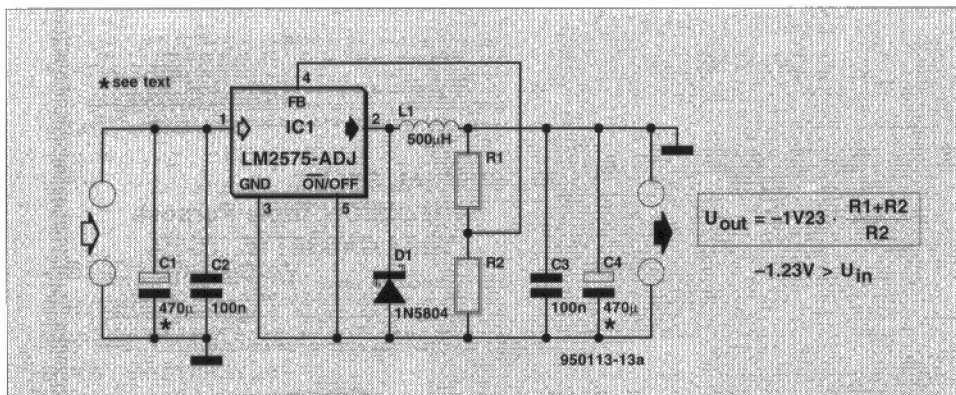


Fig. 3. Voltage inverter with (top) LM2575T-ADJ, and (below) with LM2575T-xx.

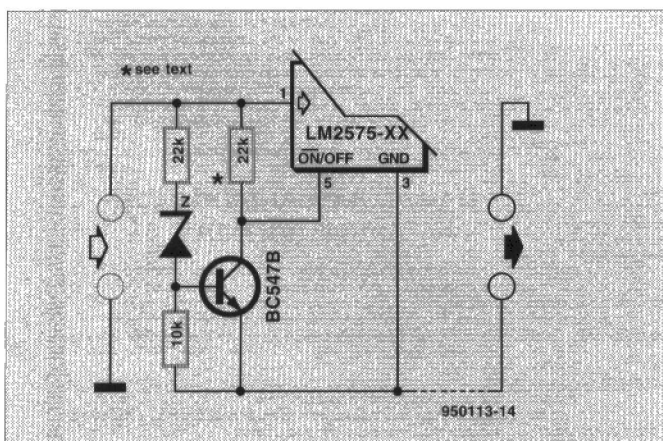


Fig. 4. Undervoltage protection for Fig. 3.

the output is all that needs to be done.

In the step-down circuit, the current through the LM2575T is about 1 A. In the inverter circuit, however, an appreciably higher current flows in the loading coil, so that the output current may be much lower than 1 A. For instance, with an output voltage of -12 V, the maximum output current is 350 mA. But, with an output voltage of -5 V, the peak output current is very nearly 1 A.

If a potential drop of more than 40 V across the device is expected, it is advisable to use a Type 2575HVT, which is suitable up to 60 V.

When the supply is switched on, a much higher starting current flows through the device than when it is used as a regulator. This may cause a problem if the supply cannot provide a current higher than 1.5 A. The input voltage then does not rise fast enough and this prevents the regulator from working: it behaves as if there is a short-circuit. In such a case, the circuit in Fig. 4 may prove useful: this causes the LM2575T to be enabled only when the input voltage to it is high enough. The rating of the zener diode is such that the transistor is not switched on until the input voltage is only a few volts below its nominal value.

It is important to not that the TO220 case of the LM2575T is connected to GND pin 3. Since, in the inverter circuit, ground is at a negative potential, the case must not be connected to the circuit earth, but must be seated on an appropriate insulating washer.

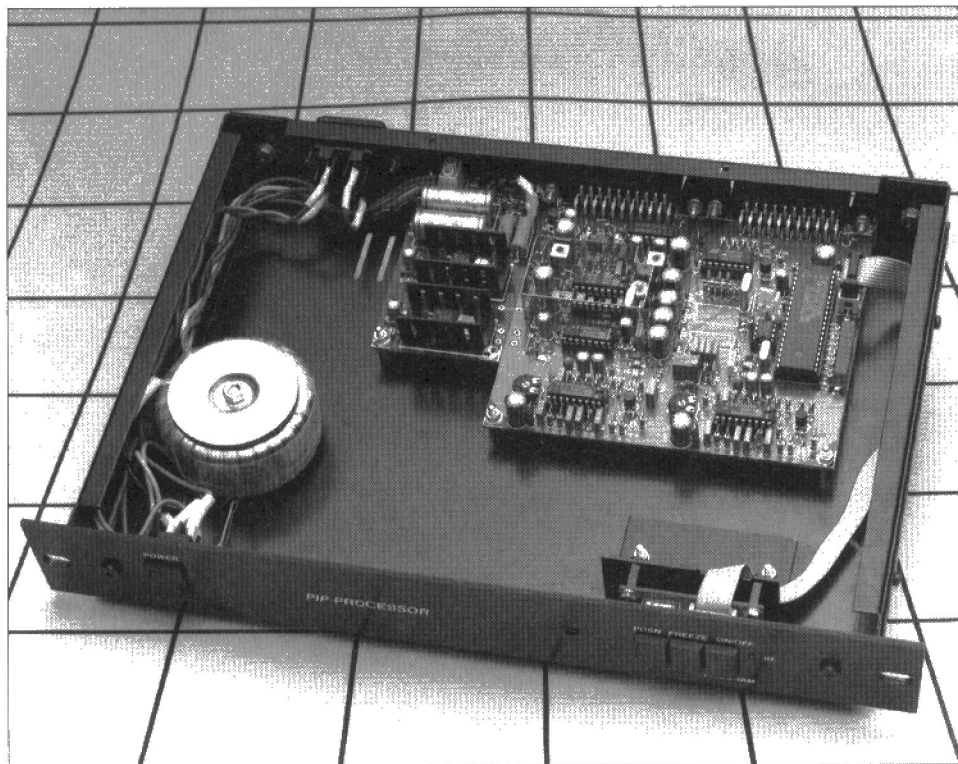
National Semiconductor has available a PC program called *Switchers Made Simple*, which generates a circuit diagram, automatically calculates the values of the components, and generates a list of components.

[950113]

PICTURE-IN-PICTURE PROCESSOR

(PART 2, FINAL)

The PIP unit is a clever bit of electronics which allows a small picture to be inset in a corner of a normal TV picture. Having described the electronic operation of the unit in last month's instalment, we now tackle the construction and programming of the beast.



Design by W. Sevenheck

Last month we already mentioned that the PIP processor needs to be programmed with I²C commands. No cause for alarm, because that entire function is handled by the internal microcontroller, IC₁₁. Even if you do not program anything, the unit will work fine for most applications because it then uses its default settings. Much of the programming information given here is, therefore, aimed at those of you who want to know a bit more about the actual operation of the PIP processor, or wish to change certain settings.

When the supply voltage is switched on, the PIP processor is reset, and bus lines SDA and SCL are enabled. All bits in the ten registers of the processor (except PL27, bit d3 in register 0)

are then cleared to '0'. The SDA9188-3X then operates in slave mode, and works only when the 'inset' clock, LL3I, is present. The basic structure of an I²C command may be found in Table 2 in last month's instalment. Register addresses are automatically incremented after a byte has been transferred, so that the next higher address is quickly available for reading or writing. It goes without saying that the plethora of functions and options offered by the registers inside the PIP chip core fully justifies the use of a microcontroller.

There are two ways of changing the contents of a PIP register: via an RC5 (Philips) compatible infra-red remote control, or via the three presskeys on the front panel of the unit. The micro-

controller does all the decoding of the received RC5 commands. It also scans the presskeys for activity, and ensures that the correct I²C instructions are sent to the PIP core.

Programming the PIP core is not exactly easy, and that is why the control program in the 8751 arranges for a number of default settings to be copied into the EEPROM at power-on. In practice, that means that you have a working PIP unit the minute you complete the construction.

The normal operation of the unit is quite simple using the three presskeys on the front panel:

- Key 1 (ON/OFF): PIP on/off;
- Key 2 (FREEZE): switch between moving and still PIP picture;
- Key 3 (POSN): the PIP picture jumps between four positions in the main picture. Press again to select desired position.

These functions will be the most frequently used in practice.

The PIP unit is switched to programming mode by keeping the ON/OFF key pressed for about 5 seconds. In programming mode, all registers of the PIP processor may be modified bitwise. This programming may appear difficult at first because it is done with just the three presskeys, meaning that every one of these has several functions. Fortunately, the job is not difficult to master, it only requires some practicing to get used to. In programming mode, the ten LEDs arranged next to the 87C51 indicate the current position, as well as the selected addresses and registers. It is recommended to first make a list of the desired settings, so that you know exactly what needs to be changed in the PIP core registers. The two-page overview at the end of this article shows all registers inside the SDA9188-3X, and the functions of the bits.

LED D₁₀ lights when you enter programming mode. LEDs D₁ through D₈ then indicate the current register address in binary 'notation', i.e., LED D₁ represents the least significant bit. The ON/OFF and POSN keys are used to increase and decrease the register address respectively. A total of 16 registers may be programmed; ten inside the PIP core, and six in the 87C51. You leave the programming mode without

making any changes in the EEPROM by stepping up beyond address 15, or down beyond address 0. In either case, LED D₁₀ will go out.

After selecting the desired register, you have to choose the low or high nibble of the byte with the aid of the FREEZE key (within 3 s). The low nibble is selected when D₁₀ lights and D₉ is off. The high nibble is selected when D₁₀ and D₉ flash. Next, you may enter the new register contents with the aid of the FREEZE key. The register contents are displayed in binary notation by LEDs D₁ through D₈. To return to normal mode, and save the new value(s) in EEPROM, all you have to do is wait 20 s before D₁₀ goes out automatically. The programming operation is summarized in **Table 3**.

The table overview for the SDA9188-3X starts with a summary of the register contents. Then follow the individual registers. Note that there are nibbles which do not consist of exactly four bits (in the 'I²C bus register' table, the division is indicated by a small shaded bar). Also note that the low nibble of register 4 is blocked, and can not be changed.

That concludes the programming of the PIP core. The 87C51 also has six registers (0A_H through 0F_H) which may be programmed by the user. These registers are shown in **Table 4**. Their programming is the same as described above for the PIP core registers. The 87C51's registers contain settings for the (software-implemented) RC5 decoder, the speed of the inset picture movement using S₃, and all default settings. The latter are particularly useful in case something goes wrong during manual programming of the registers.

When jumper J₁ is removed from the board, all default settings are copied into the EEPROM at the next complete reset (power-on). Next, you

Key	Action	D10	D9	D8-D1
1	Press for 5 s until D10 lights	1	0	register address
3	Decrement register address, programming mode left without storing settings when address < 0	1 0	0 0	register address - 1 off
1	Increment register address, programming mode left without storing settings when address > 15	1 0	0 0	register address + 1 off
2	D9 on/off for high/low nibble - after 3 s D10 and D9 flash - after 3 s D10 flashes, D9 off	1 F F	x F 0	register address high nibble low nibble
2	Increment register contents	F	x	new nibble contents

1=LED on, 0=LED off, x=LED on or off, F=LED flashes

Table 3. Programming the PIP core register array with the aid of the presskeys.

may fit J₁ again. Jumper J₂ is only essential if you play back a video tape. If it is not fitted, the tape picture is the main picture, and the TV picture goes to the inset. If J₂ is fitted, the inset picture is suppressed when the tape is played. It may be retrieved, however, by pressing S₁.

The normal functions of the three presskeys on the front panel of the PIP unit may be replaced by three RC5 (infra-red) commands which may be selected by the user. The software decoder has a 'learning' mode which enables the code to be stored by pressing a key on the RC5 remote control. The learning mode is left when LEDs D₁ through D₁₀ indicate the return to normal mode. Incidentally, the software contained in the 87C51 also recognizes the extended RC5 code set.

When a continuous RC5- or EEPROM error exists in the system, the 87C51 reports that condition by displaying a running light on the LED

bar. The only way out of this situation is by doing a hardware reset (remove J₁ and switch the power off and on again).

Construction and adjustment

Before you start soldering, cut off the keyboard section from the main board (**Fig. 8**). If necessary, the power supply section may also be cut off, and fitted separately in the enclosure. The supply section is then connected to the main board via three wires.

There are a few points to note as regards the fitting and soldering of the parts on the PCB. Firstly, the two PIP ICs come in SMA (surface mount assembly) cases, and have to be soldered at the **solder side** of the PCB (see also **Fig. 9**). It is recommended to solder the SMA ICs before the other components. Next, fit and solder capacitor C₄₈ — also an SMA component — at the **component side** of the board. Do not use an ordinary (miniature) capacitor in this position — it may cause synchronization problems with the inset picture.

The second point regarding the construction is the tin-plate screen around the TDA4510 PAL decoder. This part of the circuit has a relatively high source impedance (because of the LC circuit at the input), and processes signals with a level of a few millivolts only. The screening also prevents the crystal located next to the decoder from interfering with the rest of the circuit. Such screening measures are not necessary for the other ICs in the circuit. The tin-plate sheet is first bent to give the right shape (approximately), and then secured to four solder pins on the board. This should be the last soldering action to the board.

The third point concerns inductors

Register address	Action	D10	D9	D8-D1
10 (0A _H)	Repositioning speed of PIP image (possible values: 1-5)	1	0	address
11 (0B _H)	Remote control: transmitted RC5 code valid for PIP ON/OFF	0	0	address
12 (0C _H)	Remote control: transmitted RC5 code valid for FREEZE	0	0	address
13 (0D _H)	Remote control: transmitted RC5 code valid for POSN	0	0	address
14 (0E _H)	Press FREEZE and POSN keys to load default values for registers 5-9, as well as PIP position and repositioning speed	0	0	x - x
15 (0F _H)	Press FREEZE, ON/OFF and POSN keys simultaneously to load all default settings	0	0	X - X

Table 4. Programming the dedicated 87C51 internal registers.

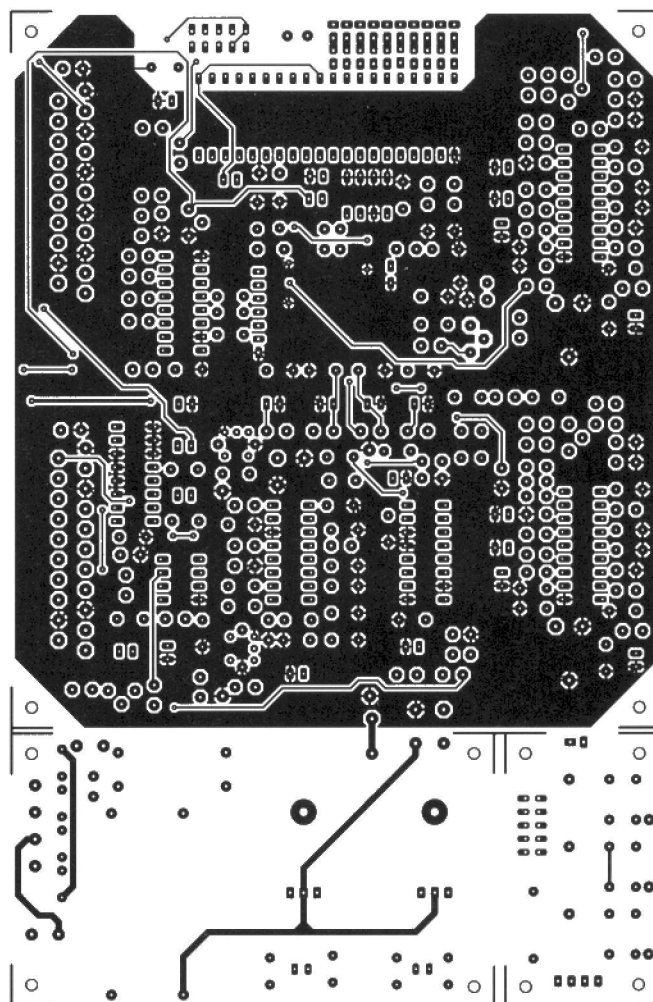
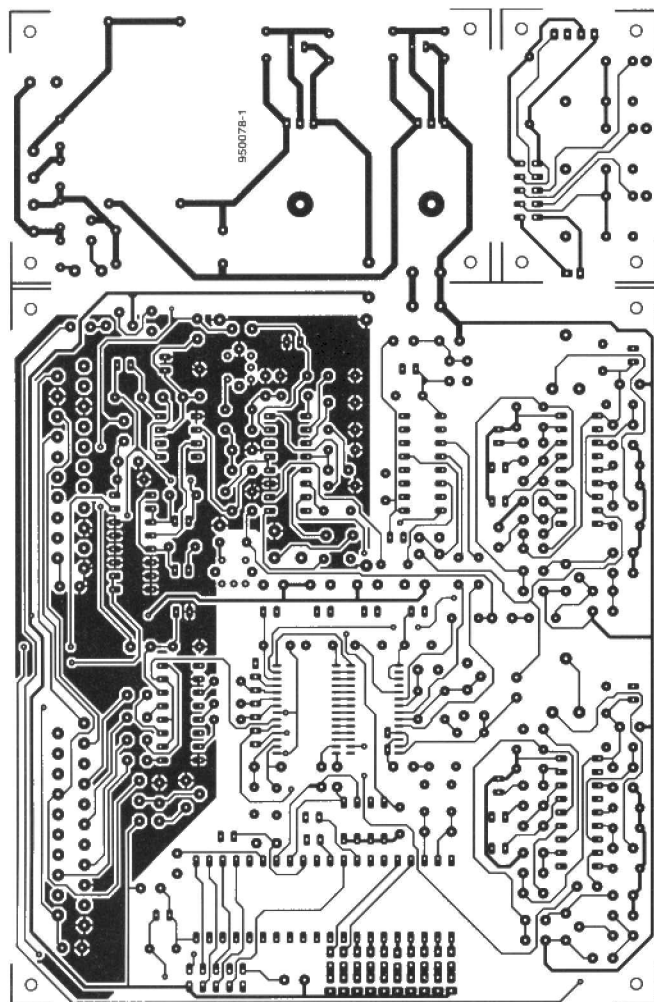
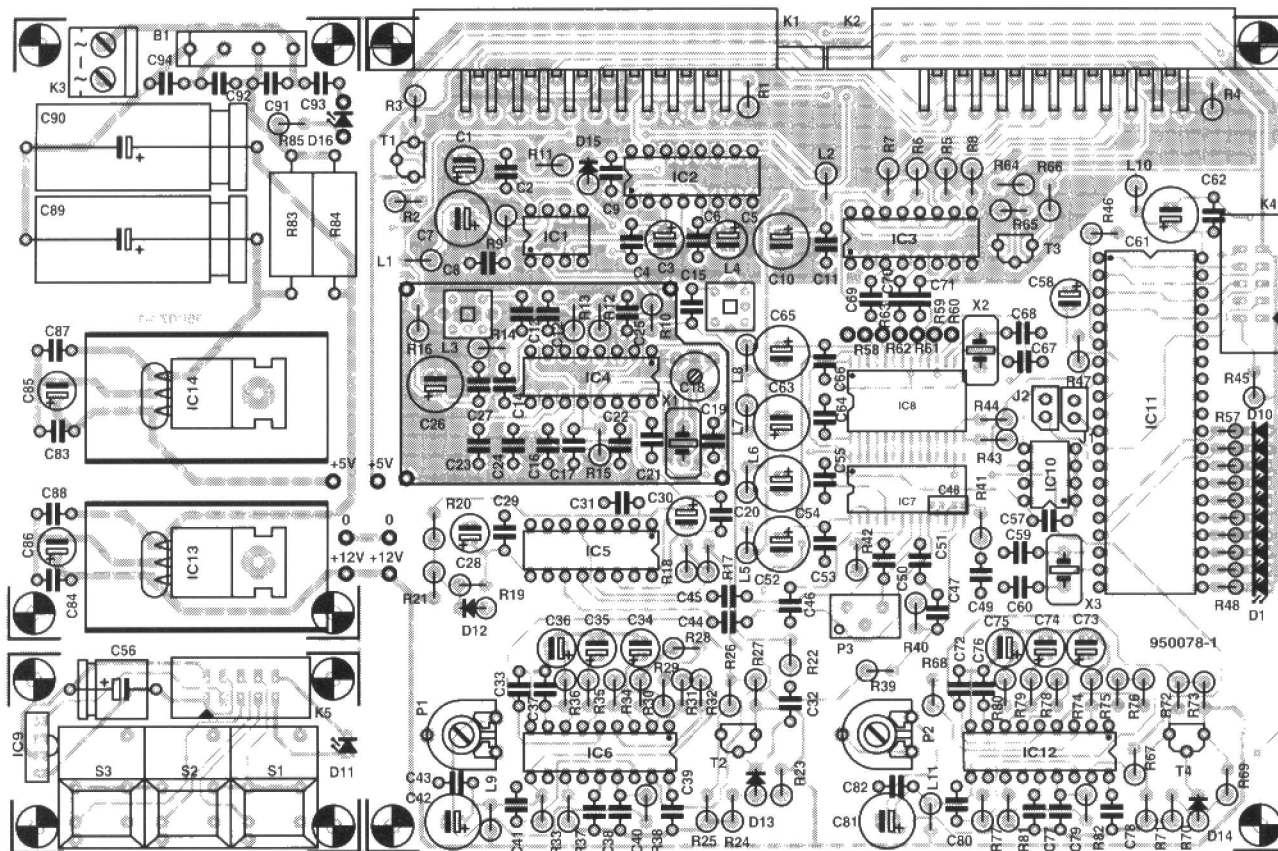


Fig. 8. This three-section, double-sided and through-plated printed circuit board greatly reduces the construction effort. Because of their size, the track layouts are printed at about 70% of their true size, and the component overlay, at about 90%. This board is available ready-made through the Readers Services (see page 70).

COMPONENTS LIST

Resistors:

R1;R4 = 75Ω
 R2;R43;R44 = 100Ω
 R3;R5;R6;R7 = 68Ω
 R8 = 15Ω
 R9;R17;R27;R28;R31;R60;R67;R73;R75;
 R85 = 10kΩ
 R10;R13 = 220Ω
 R11;R12;R22;R26;R30;R33;R37;R72;R7
 4;R77;R81 = 1kΩ
 R14;R15 = 3kΩ
 R16 = 4Ω
 R18;R47;R59 = 8kΩ
 R19;R20 = 10Ω
 R21 = 680Ω
 R23;R69 = 12kΩ
 R24;R34;R40;R70;R78 = 5kΩ
 R25;R71 = 820Ω
 R29;R46;R48-R57;R68 = 2kΩ
 R32;R65;R76 = 100kΩ
 R35;R79 = 22Ω
 R36;R80 = 1kΩ
 R38;R82 = 39kΩ
 R39;R58 = 6kΩ
 R41 = 56kΩ
 R42 = 120Ω
 R45 = 47Ω
 R61;R62;R63 = 681Ω 1%
 R64;R66 = 4kΩ
 R83 = 56Ω 5W
 R84 = 2Ω 5W
 P1;P2 = 10kΩ preset H
 P3 = 2kΩ multiturn preset, upright
 (Bourns 3299Y)

Capacitors:

C1;C3;C5 = 4μF 63V radial
 C2;C4;C6;C8;C9;C11;C27;C43;C53;C55;
 C57;C62;C64;C66;C69;C70;C71;C82;C8
 3;C84;C87;C88 = 100nF ceramic
 C7;C10;C26;C42;C52;C54;C61;C63;C65;
 C81 = 220μF 25V radial
 C12;C59;C60 = 33pF

C13;C15;C33;C72 = 150pF
 C14;C29;C31;C44;C45;C46 = 10nF ce-
 ramic
 C16;C23;C32 = 330nF 5mm
 C17;C37;C76 = 47nF 5mm
 C18 = 22p trimmer (small)
 C19;C20 = 3nF 5mm
 C21 = 22nF 5mm
 C22;C25 = 10nF 5mm
 C24 = 470nF 5mm
 C28;C30;C35;C74 = 22μF 40V radial
 C34;C73 = 2μF 63V radial
 C36;C75 = 6μF 35V tantalum
 C38;C39;C41;C77;C78;C80 = 100nF
 5mm
 C40;C79 = 2nF 5mm
 C47 = 220pF
 C48 = 1nF (SMD) *
 C49 = 56nF 5mm
 C50;C51 = 1μF MKT 5mm
 C56 = 220μF 10V
 C58;C85;C86 = 10μF 63V radial
 C67;C68 = 15pF
 C89;C90 = 1000μF 25V
 C91-C94 = 47nF ceramic

Inductors:

L1;L2;L5-L11 = 47μH
 L3 = 39μH = 55 turns ecw 0.1mm on
 former type 7A1S (Neosid).
 L4 = 8μH = 27 turns ecw 0.2mm on
 former type 7A1S (Neosid).

Semiconductors:

B1 = B80C1500
 D1-D10 = LED (flat)
 D11;D16 = LED low current
 D12 = 5V1 0W5
 D13;D14 = 1N4148
 D15 = 9V1 0W5
 T1;T2;T4 = BC547C
 T3 = BC547B
 IC1 = TEA2014A (SGS-Thomson)

IC2 = 74HCT4053
 IC3 = TEA5114A (SGS-Thomson)
 IC4 = TDA4510 (Philips)
 IC5 = TDA4661 (Philips)
 IC6;IC12 = TDA2579B (Philips)
 IC7 = SDA9187-2X (SMD) (Siemens)
 IC8 = SDA9188-3X (SMD) (Siemens)
 IC9 = SFH506-36 (Siemens)
 IC10 = 24C02 (CB1) (SGS-Thomson)
 IC11 = 87C51 (order code 956505-1,
 see page 70)
 IC13 = 7812
 IC14 = 7805

Miscellaneous:

K1;K2 = SCART socket, PCB mount.
 K3 = 2-way PCB terminal block, raster
 5mm.
 K4 = two 5-way boxheaders (for S1,
 S2, S3 and D11).
 K5 = two 5-way IDC style PCB mount
 connector.
 S1;S2;S3 = Digitast presskey,
 w=12mm.
 J1;J2 = 2-way pinheader w. jumper.
 X1 = quartz crystal 8.867238 MHz.
 X2 = quartz crystal 20.48 MHz.
 X3 = quartz crystal 10 MHz.
 Tr1 = mains transformer 15V/15VA.
 Two heatsinks (for IC13 and IC14)
 29K/W (e.g., Fischer ICK35SA) (Dau
 Components).
 Enclosure: ESM type ET32/04, 21cm
 deep, w. black front panel,
 mains appliance socket w. internal
 fuse holder and fuse, 100 mA slow
 (I²t≥0.03).
 Mains on/off switch.
 Printed circuit board and ready-pro-
 grammed 87C51, set order code
 950078-C, see page 70.

* see text.

L₃ and L₄. These you have to wind yourself, using the data given in the parts list. It is not difficult, but do make sure the wires go to the right pins on the inductor base.

All ICs, with the obvious exception of the SMA PIP ICs, may be fitted in IC sockets. When mounting the crystals, make sure that their metal housing does not touch the PCB tracks, the screening or other components. All resistors (with the exception of R₈₃ and R₈₄) and diodes are fitted upright. LEDs D₁ through D₁₀ are fitted on to the printed circuit board, while D₁₁ is fitted on the smallest sub-board, together with the presskeys and the IR receiver IC. This sub-board is fitted behind the front panel. On the power supply board, care should be taken that the two heatsinks (for IC₁₃ and IC₁₄) do not touch the tracks under-

neath. That is simple to achieve by inserting a 5-mm thick washer between the board and the heatsink. This will give sufficient protection against short-circuits with copper tracks, and at the same time improves the heatsink's ability to dissipate heat. Although the remainder of the construction is straightforward, it still requires great care and precision. Do not use too much solder tin, and check your work after you have finished soldering.

The circuit should be adjusted before it is built into the metal enclosure. There are six adjustment points: three preset potentiometers, one trimmer capacitor and two inductors. Although you do not need specialized instruments to set up the PIP processor, a digital multimeter will prove useful. The inductors must be adjusted with a

plastic trimming tool, because a metal screw driver would give too much stray capacitance. First, set P₁, P₂, P₃ and trimmer C₁₈ to mid-travel. Connect SCART socket K₂ to the TV set via a **fully wired** SCART cable (many of the cheaper brands of SCART cable have only wires for the audio and video signals). Furthermore, you have to be sure that the RGB and blanking pins on the SCART socket of your TV are actually connected. If not, the circuit will not work properly. Select a channel with a clear picture on the TV. Next, connect the other video source to K₁. This source, for instance, the VCR's internal tuner, should supply a good quality CVBS signal. After switching on the supply voltage, press S₁ once. The inset picture should appear almost instantly. Presets P₁ and P₂ serve to adjust the basic frequency

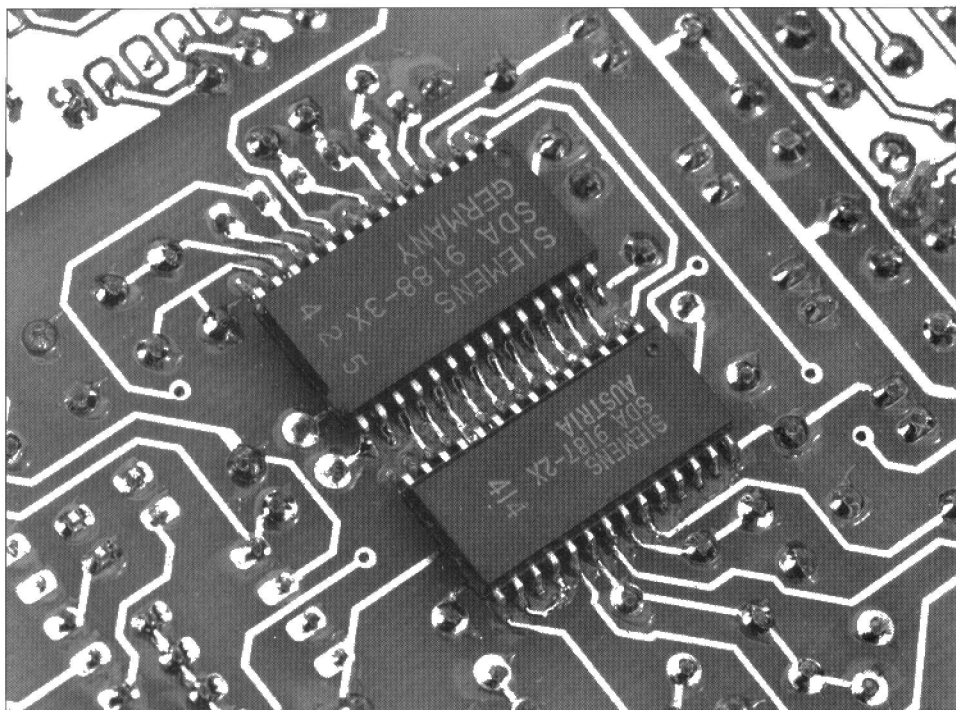


Fig. 9. This photograph shows the two PIP core ICs. These are surface-mounted devices (SMDs) which are fitted at the solder side of the board. It goes without saying that a solder iron with a fine tip is needed here. And good eyesight!

of the line oscillator. This frequency should be 15,625 Hz. First, adjust P_2 until the inset picture is horizontally stable. Turn the wiper back and forth to determine the range in which the inset is stable, and then set the wiper to the centre of that range. The same is done with P_2 for the vertical sync.

Preset P_3 determines the input sensitivity of the Y/U/V inputs of IC₇. This preset is adjusted for equal contrast between the main picture and the inset (tip: set the VCR and the TV to the same channel). The sensitivity will normally lie between about 0.5 V_{pp} and 0.95 V_{pp}, which may be measured across capacitor C₅₀ (remember there is a direct voltage at this point).

Next, turn to the adjustment of the PAL chroma oscillator running at 8.867 MHz. Simply adjust trimmer C₁₈ until the inset picture appears in colour.

Finally, concentrate on the two inductors. For the inset, select a TV channel which supplies a test chart, then adjust L₄ for minimum moiré (cross-colour patterning) in the picture. The other inductor, L₃, is adjusted for the best possible colour reproduction in the inset picture. The following is for guidance only: in our prototype, the top of the core of L₃ was about flush with the top of the metal case. The top of the core in L₄ was about 2 mm below the top of the metal case.

After the (successful) adjustment, the board may be fitted into the ESM case. The main board and the supply

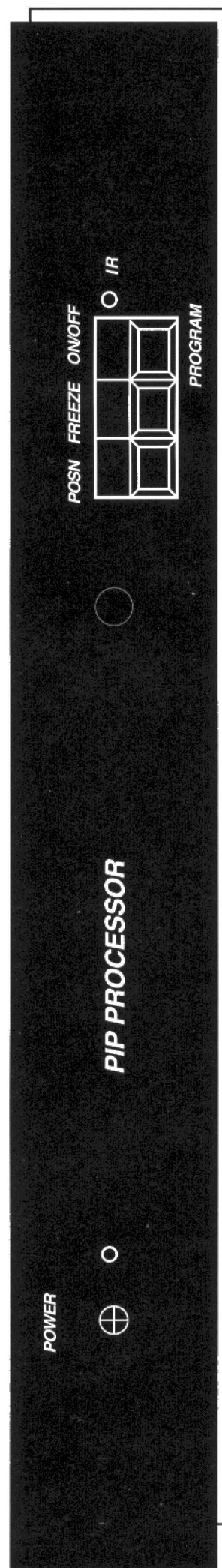
board are secured on the bottom plate of the case, while the keyboard PCB is secured behind the front panel with the aid of a clip or similar. A large rectangular clearance is made in the front panel for the keys, and two smaller, round, holes for the LED and the IR receiver IC. At the far left, drill the holes for the mains switch and the on/off LED.

The wiring between the boards is minimal: three wires between the supply board and the main board, and a length of flatcable between the main board and the keyboard. One end of the flatcable has an IDC socket. The other end is secured to PCB connector K₅. Clearances are made in the rear panel for the two SCART sockets and the mains appliance socket. Observe electrical safety when fitting the wiring between the mains socket, the mains on/off switch and the mains transformer. The SCART sockets should be secured tightly to the rear panel to avoid the PCB taking all the mechanical strain when a SCART plug is inserted or removed.

Right, everything constructed neatly? Then you may fit the top cover plate. Fit all the connections, switch on, and you are ready to enjoy the luxury of a PIP function on your TV.

(950078-2)

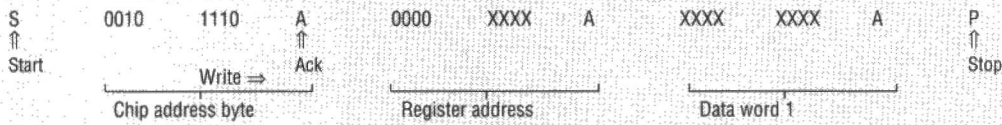
Fig. 10. Suggested layout of the front panel, printed at about 83% of actual size (front panel foil not available ready-made).



Organization of I²C bus registers in SDA9188-3X

Device address SDA9188-3X: 00101110 = 2E_H

Write operation:



Inset Picture size

Picture size	TV standard (inset) (no. of frame lines)	Number of pixels P			No. of lines L
		Y	U	V	
1/9	625	212	53	53	88
1/9	525	212	53	53	76
1/16	625	160	40	40	66
1/16	525	160	40	40	57

I²C bus register

Function	sub-address	high nibble				low nibble			
		D7	D6	D5	D4	D3	D2	D1	D0
CONTROL0	00 _H	0	0	STILL	SIZE	PL27	NINT	OUT	PON
CONTROL1	01 _H	0	0	0	FRY	COL2	COL1	COL0	FRON
CONTROL2	02 _H	0	SD2	SD1	SD0	RDV3	RDV2	RDV1	RDV0
CONTROL3	03 _H	POS1	POS0	RDH5	RDH4	RDH3	RDH2	RDH1	RDH0
CONTROL4	04 _H	CON0	CON1	CON2	CON3	0	SOP	PLLOFF	HSP5
CONTROL5	05 _H	DECVER	DECHOR	FRWV	FRWH	PMOD1	PMOD0	IMOD1	IMOD0
CONTROL6	06 _H	FRAME	STATI	VSIIS	VSIDEL4	VSIDEL3	VSIDEL2	VSIDEL1	VSIDEL0
CONTROL7	07 _H	AMSEC	STATP	VSPIS	VSPDEL4	VSPDEL3	VSPDEL2	VSPDEL1	VSPDEL0
CONTROL8	08 _H	0	0	0	FRYEN	FRY5	FRY4	FRY3	FRY2
CONTROL9	09 _H	0	PLTLC	SOS	VCOSSEL3	VCOSSEL2	VCOSSEL1	VCOSSEL0	0

Register 0 (Address 00_H)

Bit	Function	Name	Remarks
d0	0=PIP off 1=PIP on	PON	If d0=0 no SELECT generated d0=1 should be set after the initialization
d1	0=Y,-U,-V 1=RGB	OUT	Output format
d2	0=normal picture 1=double scan	NINT	Reproduction mode
d3	0=13.5 MHz PLL 1=27 MHz PLL	PL27	Switching of clock prescaler of the PLL for 50/60 Hz or 100/120 Hz operation mode
d4	0=1/9 1=1/16	SIZE	Picture size; if d4=0 the picture size depends on DECHOR, DECVER in Register 5
d5	0=normal picture 1=still picture	STILL	Still/moving picture
d6,d7	not assigned		

Register 1 (Address 01_H)

Bit	Function	Name	Remarks
d0	0=without frame 1=with frame	FRON	
d1-d3	frame colour	COL0-COL2	
d3 d2 d1	0 0 0 blue 0 0 1 purple 0 1 0 green 0 1 1 white 1 0 0 red 1 0 1 yellow 1 1 0 orange 1 1 1 cyan		
d4-d7	Intensity of the border frame 1=dark frame 0=bright frame	FRY	Only valid if FRYEN=0 for white,yellow,orange,cyan for blue,purple,green,red
d5-d7	No function		

Register 2 (Address 02_H)

Bit	Function	Name	Remarks
d0-d3	Vertical read delay in HSP period	RDV0-RDV3	Increment in two HSP periods If POS1=1 is selected, i.e. 525-lines parent picture and 625-lines inset picture are displayed, then RDV bits are not evaluated
d3 d2 d1 d0	0 0 0 0 = 0 0 0 0 1 = 2 0 0 1 0 = 4 ... 1 1 0 1 = 26 1 1 1 0 = 28 1 1 1 1 = 30		
d4-d6	SELECT delay in LL3P period	SD0-SD2	
d6 d5 d4	0 0 0 = 0 0 0 1 = 1 0 1 0 = 2 0 1 1 = 3 1 0 0 = 4 1 0 1 = 5 1 1 0 = 6 1 1 1 = 7		
d7	no function		

Register 3 (Address 03_H)

Bit	Function	Name	Remarks
d0-d5	Horizontal read delay in LL3P period d5 d4 d3 d2 d1 d0 0 0 0 0 0 0 = 0 0 0 0 0 0 1 = 4 0 0 0 0 1 0 = 8 ... 1 1 1 1 0 1 = 244 1 1 1 1 1 0 = 248 1 1 1 1 1 1 = 252	RDH0-RDH5	Increment in four LL3P periods
d6,d7	Inset picture location d7 d6 0 1 top left 0 1 top right 1 0 bottom left 1 1 bottom right	POS0-POS1	

Register 6 (Address 06_H)

Bit	Function	Name	Remarks
d4-d0	VSI delay setting	VSIDEL	Setting is possible in steps of 2.37 μ s.
d5	0=Vertical noise reduction inactive 1=Vertical noise reduction active	VSIS	Noise reduction of VSI pulse (should be set to 1 under normal conditions).
d6	0=Check for correct TV standard inactive 1=Check for correct TV-standard active	STATI	If the check is active a full frame display is only possible if the number of lines is exactly according to the TV standard: 312.5 (50 Hz), 262.5 (60 Hz).
d7	0=Field display 1=Frame display	FRAME	Only active if line number and interlace mode are equal for both inset and parent signal. If display mode is 100/120 Hz or progressive scan, d7 has to be set to 0.

Register 4 (Address 04_H)

Bit	Function	Name	Remarks
d0	1=TTL level at HSP	HSP5	Set to 1
d1	0=internal PLL 1=external PLL	PLLOFF	Switching between internal and external clock generation
d2	0=Select int. pull-up 1=Select ext. pull-up	SOP	Open drain for Select output
d3	No function		Must be set to 0
d4-d7	Contrast D/A-converter d7 d6 d5 d4 0 0 0 0 1 0 0 0 0 1 0 0 ... 1 1 1 1	CON0-CON3	With an external resistor of 10 k Ω between V _{SS} and V _{REF} the output level for (d7-d4)=0001 is nearly the same as for 3.9 k Ω and (d7-d4)=0000 Min. contrast Max. contrast

Register 7 (Address 07_H)

Bit	Function	Name	Remarks
d4-d0	VSP pulse delay	VSPDEL	Setting is possible in steps of 2.37 μ s (50 Hz) or 1.185 μ s (100 Hz)
d5	0=Vertical noise reduction OFF 1=Vertical noise reduction ON	VSPIS	Noise reduction for vertical pulse of parent channel (should be set to 1 under normal conditions)
d6	0=Check for correct TV standard inactive 1=Check for correct TV standard active	STATP	If check for correct TV standard is active, a full frame display is only possible if the number of lines is exactly according to TV standard: 312.5 (50 Hz) or 262.5 (60 Hz)
d7	0=PAL/NTSC 1=SECAM	AMSEC	Doubling of the gain if an appropriate SECAM decoder without delay line is used

Register 5 (Address 05_H)

Bit	Function	Name	Remarks
d1,d0	00=automatic TV standard recognition 01=50 Hz 10=60 Hz 11=freeze current mode	IMOD0-IMOD1	for multistandard applicat.
d3,d2	same as d1,d0	PMOD0-PMOD1	Fixed setting Fixed setting Undisturbed switching during change of received station as above for parent channel
d4	0=Frame width horizontal: 6 pixel 1=Frame width horizontal: 4 pixel	FRWH	Individual setting of frame width and height is possible e.g. for 16:9 operation
d5	0=Frame width vertical: 3 lines 1=Frame width vertical: 2 lines	FRWV	Individual setting of frame width and height is possible e.g. for 16:9 operation
d6	0=Horizontal decimation 3:1 1=Horizontal decimation 4:1	DECHOR	Individual setting of picture width and height is possible e.g. for 16:9 operation, but only if Size=0 in Register 0
d7	0=Vertical decimation 3:1 1=Vertical decimation 4:1	DECVER	Individual setting of picture width and height is possible e.g. for 16:9 operation, but only if Size=0 in Register 0

Register 8 (Address 08_H)

Bit	Function	Name	Remarks
d3-d0	0000=min. brightness of the border frame 1111=max. brightness of the border frame	FRY5:2	Setting only valid if bit d4 d4 is set to 1
d4	0=brightness of border frame selected by FRY 1=brightness of border frame selected by FRY5:2	FRYEN	
d7-d5	not used		To be set to 0

Register 9 (Address 09_H)

Bit	Function	Name	Remarks
d0	-		Set to 0
d1-d4	VCO nominal frequency	VCOSEL	Set to 0 under nominal conditions
d5	Select open source	SOS	If d5=1 pull-down transistor of select output is switched off. Resistor to ground required!
d6	PLL time constant	PLLTC	0=fast time constant 1=slow time constant
d7	-		Set to 0

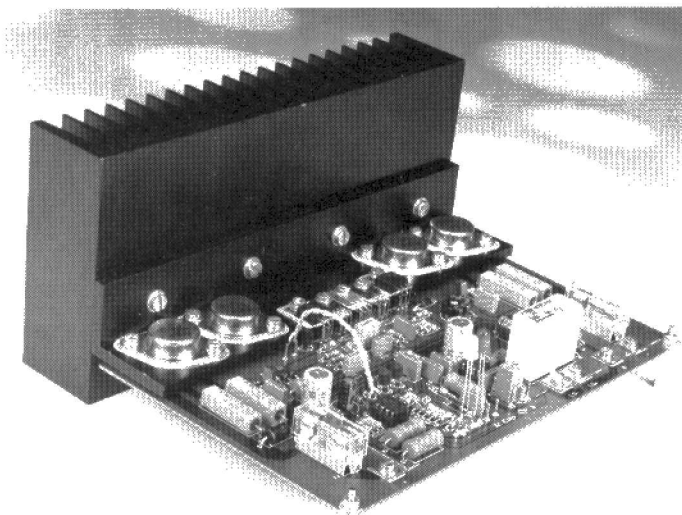
PA300 POWER AMPLIFIER

There are several starting points to the design of a power amplifier: pure hi-fi without any compromise; simplicity and reliability; high output power. The design of the present amplifier is a mixture of these. The result is a unit that does not use esoteric components, is not too complex, and is fairly easily reproduced. In fact, it could well be named a 'Hi-fi public address amplifier'.

There will be a few eyebrows raised at the power output of 300 watts (into 4 Ω); it is true, of course, that in the average living room 30–40 W per channel is more than sufficient. However, peaks in the reproduced music may have a power of 10–20 times the average level. This means that some reserve power is desirable. Also, there are loudspeakers around with such a low efficiency that a lot more than 30–40 W is needed. And, last but not least, there are many people who want an amplifier for rooms much larger than the average living room, such as an amateur music hall.

Straightforward design

Since every amplifier contains a certain number of standard components, the circuit of **Fig. 1** will look pretty familiar to most audio enthusiasts. Two



Design by A. Riedl

Taken by themselves, the properties of the PA300 amplifier are not revolutionary. But taken in combination, they show something special: a robust 300 watt hi-fi power amplifier that is not too difficult to build.

aspects may hit the eye: the higher than usual supply voltage and the presence of a couple of ICs. The first is to be expected in view of the power output. One of the ICs is not in the signal path and this immediately points to it being part of a protection circuit. What is unconventional is an IC in the input stage. Normally, this

stage consists of a differential amplifier followed by a voltage amplifier of sorts, often also a differential amplifier, to drive the predriver stages. In the PA300, the entire input stage is contained in one IC, a Type NE5534 (IC₁).

The internal circuit of IC₁ is shown in the box on further on in this article. It may also be of interest to note that the NE5534 is found in nine out of every ten CD players (as amplifier in the analogue section). This is reflected in its price which is low. Its only drawback is that its supply voltage is far below that of the remainder of the amplifier. This means an additional symmetrical supply of ± 15 V. Moreover, it restricts the drive capability of the input stage. The supply requirement is easily met with the aid of a couple of zener diodes and resistors. The drive restriction means that the amplifier must provide a measure of voltage amplification after the input

stage.

Circuit description

The input contains a high-pass filter, C₅-R₃ and a low-pass filter, R₂-C₆. The combination of these filters limits the bandwidth of the input stage to a realistic value: it is not necessary for signals well outside the audio range to be amplified – in fact, this may well give rise to difficulties.

Opamp IC₁ is arranged as a differential amplifier; its non-inverting (+) input functions as the meeting point for the overall feedback. The feedback voltage, taken from junction D₇-D₈, is applied to junction R₄-R₅ via R₉. Any necessary compensation is provided by C₉, C₁₂ and C₁₄. The voltage amplification is determined by the ratio R₉:R₅, which in the present circuit is $\times 40$.

The output of IC₁ is applied to drive stages T₁ and T₃ via R₆. These transistors operate in Class A: the current drawn by them is set to 10 mA by voltage divider R₁₀-R₁₃ and their respective emitter resistors. Their voltage and current amplification is appreciable, which is as required for the link between the input and output stages.

The output amplifier proper con-

Technical data (measured with power supply shown in Fig. 2)

Input sensitivity	1 V _{rms}
Input impedance	17.8 k Ω
Power output (0.1% THD)	164 W into 8 Ω 275 W into 4 Ω
Music power (500 Hz burst 5 cycles on, 5 cycles off)	176 W into 8 Ω 306 W into 4 Ω
Power bandwidth (90 W into 8 Ω)	7 Hz–67 kHz
Slew rate	20 V/ μ s
Signal-to-noise ratio (referred to 1 W into 8 Ω)	>96 dB (A-weighted)
Harmonic distortion (THD+N) (bandwidth 80 kHz)	at 1 W into 8 Ω : <0.004% (1 kHz) at 150 W into 8 Ω : <0.001% (1 kHz) <0.05% (20 Hz–20 kHz)
Intermodulation distortion (50 Hz: 1 kHz; 4:1)	at 1 W into 8 Ω : <0.003% at 100 W into 8 Ω : <0.0035%
Dynamic IM (rectangular wave + 15 kHz sine wave)	1 W into 8 Ω : <0.004% 150 W into 8 Ω : <0.06%
Damping factor (at 8 Ω)	<345 at 1 kHz <275 at 20 kHz

sists of drive stages T_6 and T_7 and power transistors T_8 , T_9 , T_{14} , T_{15} , which have been arranged as symmetrical power darlingtontons. Because of the high power, the output transistors are connected in parallel. The types used can handle a collector current of 20 A and have a maximum dissipation of 250 W.

The output stages operate in Class AB to ensure a smooth transition be-

tween the n-p-n and p-n-p transistors, which prevents cross-over distortion. This requires a small current through the power transistors, even in the absence of an input signal. This current is provided by 'zener' transistor T_2 , which puts a small voltage on the bases of T_6 and T_7 so that these transistors just conduct in quiescent operation. The level of the quiescent current is set accurately with P_1 .

To ensure maximum thermal stability, transistors T_1 - T_3 and T_6 - T_7 are mounted on and the same heat sink. This keeps the quiescent current within certain limits. With high drive signals, this current can reach a high level, but when the input signal level drops, the current will diminish only slowly until it has reached its nominal value.

Diodes D_7 , D_8 protect the output

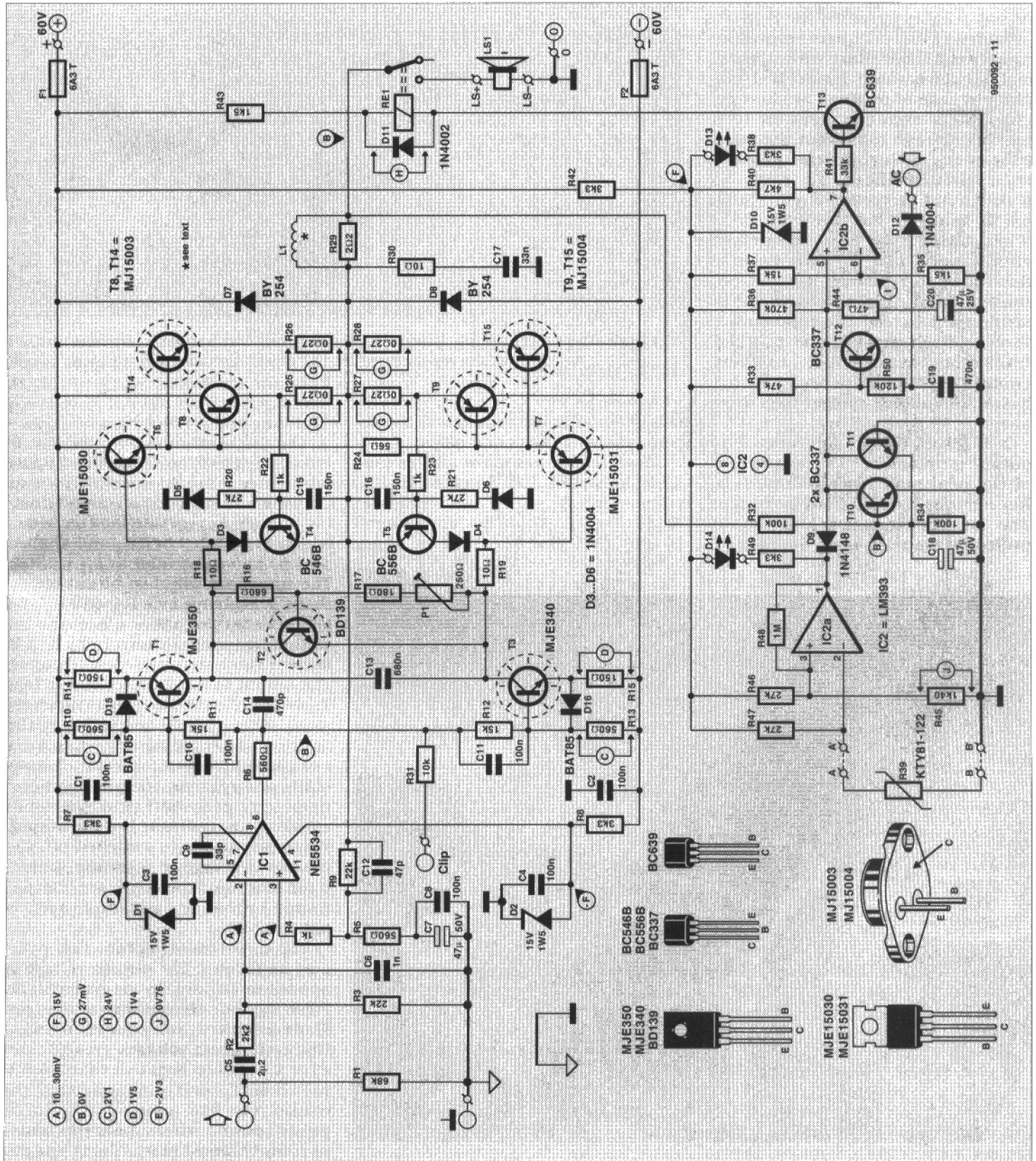


Fig. 1. With the exception of an IC at the input, the circuit of the PA300 amplifier is conventional.

stages against possible counter voltages generated by the complex load. Resistor R_{30} and capacitor C_{17} form a Boucherot network to enhance the stability at high frequencies. Inductor L_1 prevents any problems with capacitive loads (electrostatic loudspeakers). Resistor R_{29} ensures that the transfer of rectangular signals are not adversely affected by the inductor.

Protection circuits

As any reliable amplifier, the PA300 is provided with adequate protection measures. These start with fuses F_1 and F_2 , which guard against high currents in case of overload or short-circuits. Since even fast fuses are often not fast enough to prevent the power transistors giving up the ghost in such circumstances, an electronic short-circuit protection circuit, based on T_4 and T_5 , has been provided. When, owing to an overload or short-circuit, very high currents begin to flow through resistors R_{25} and R_{27} , the potential drop across these resistors will exceed the base-emitter threshold voltage of T_4 and T_5 . These transistors then conduct and short-circuit or reduce drive signal at their bases. The output current then drops to zero.

If a direct voltage appears at the output terminals, or the temperature of the heat sink rises unduly, relay Re_1 removes the load from the output. The loudspeakers are also disconnected by the relay when the mains is

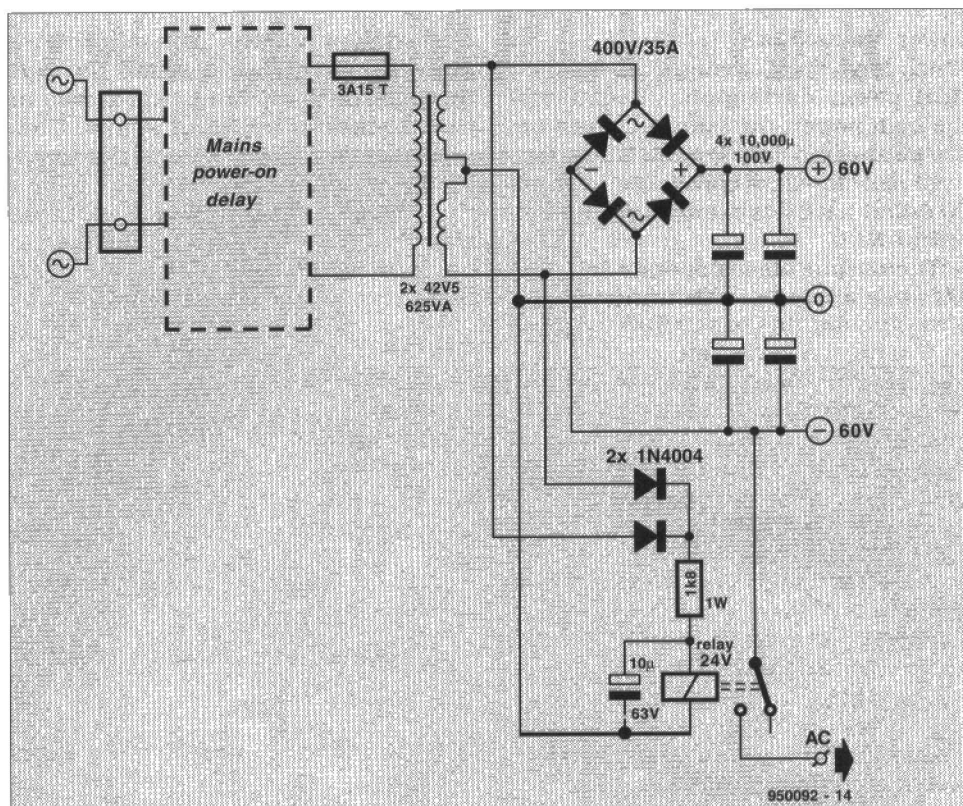


Fig. 2. The power supply is straightforward, but can handle a large current. Voltage 'AC' serves as drive for the power-on delay circuit.

switched on (power-on delay) to prevent annoying clicks and pops.

The circuits that make all this possible consist of dual comparator IC_2 , transistors T_{10} – T_{13} , and indicator diodes D_{13} and D_{14} . They are powered by the 15 V line provided by zener

diode D_{10} and resistor R_{42} .

The 'AC' terminal on the PCB is linked to one of the secondary outputs on the mains transformer. As soon as the mains is switched on, an alternating voltage appears at that terminal, which is rectified by D_{12} and applied as a negative potential to T_{12} via R_{50} . The transistor will then be cut off, so that C_{20} is charged via R_{36} and R_{44} . As long as charging takes place, the inverting (+) input of comparator IC_{2b} is low w.r.t. the non-inverting (–) input. The output of IC_{2b} is also low, so that T_{13} is cut off and the relay is not energized. This state is indicated by the lighting of D_{13} . When C_{20} has been charged fully, the comparator changes state, the relay is energized (whereupon D_{13} goes out) and the loudspeakers are connected to the output. When the mains is switched off, the relay is deenergized instantly, whereupon the loudspeakers are disconnected so that any switch-off noise is not audible.

The direct-voltage protection operates as follows. The output voltage is applied to T_{10} and T_{11} via potential divider R_{32} – R_{34} . Alternating voltages are short-circuited to ground by C_{18} . However, direct voltages greater than +1.7 V or more negative than –4.8 V switch on T_{10} or T_{11} immediately. This causes the +ve input of IC_{2a} to be pulled down, whereupon this comparator changes state, T_{13} is cut off, and the relay is deenergized. This state is again indicated by the lighting

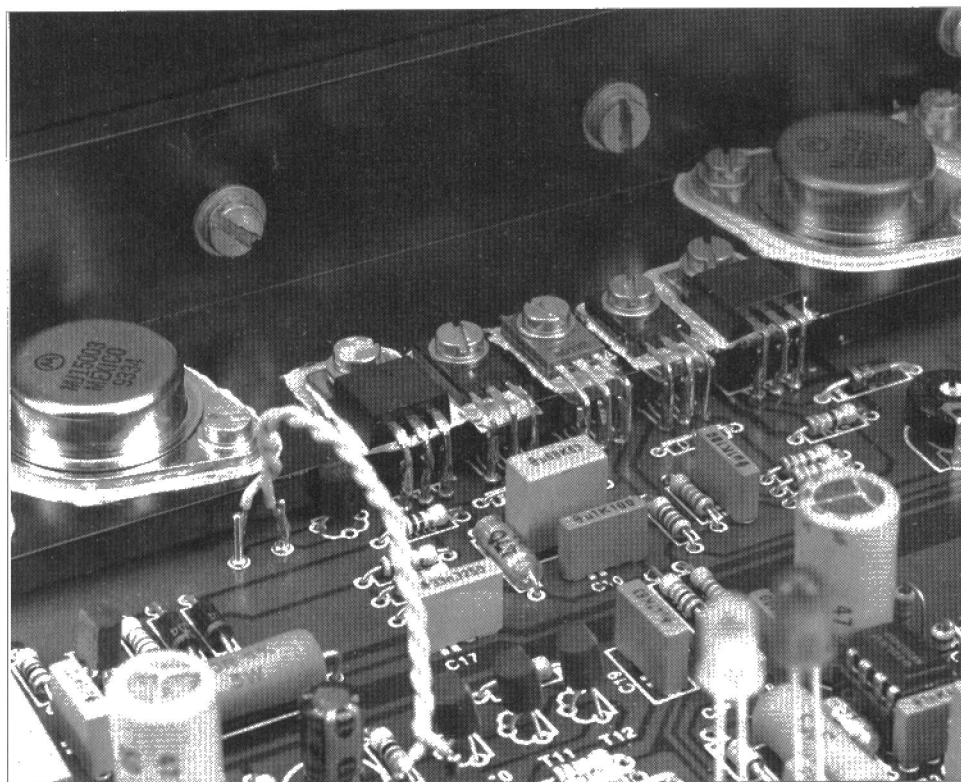


Fig. 3. This close-up photograph shows clearly how the transistors are fitted to the heat sink via a rectangular bracket.

of D₁₃.

Strictly speaking, temperature protection is not necessary, but it offers that little bit extra security. The temperature sensor is R₃₉, a PTC (positive temperature coefficient) type, which is located on the board in a position where it rests against the rectangular bracket. Owing to a rising temperature, the value of R₃₉ increases until the potential at the -ve input of IC_{2a} rises above the level at the +ve input set by divider R₄₅-R₄₆, whereupon the output of IC_{2a} goes low. This causes IC_{2b} to change state, whereupon T₁₃ is cut off and the relay is deenergized. This time, the situation is indicated by the lighting of D₁₄. The circuit has been designed to operate when the temperature of the heat sink rises above 70 °C. Any relay clatter may be obviated by reducing the value of R₄₈.

The terminal marked 'CLIP' on the PCB is connected to the output of IC₁ via R₃₁. It serves to obtain an external overdrive indication, which may be a simple combination of a comparator and LED. Normally, this terminal is left open.

Power supply

As with most power amplifiers, the ± 60 V power supply need not be regulated. Owing to the relatively high power output, the supply needs a fairly large mains transformer and corresponding smoothing capacitors—see Fig. 2. Note that the supply shown is for a mono amplifier; a stereo outfit needs two supplies.

The transformer is a 625 VA type, and the smoothing capacitors are 10 000 μ F, 100 V electrolytic types. The bridge rectifier needs to be mounted on a suitable heat sink or be mounted directly on the bottom cover of the metal enclosure. The transformer needs two secondary windings, providing 42.5 V each. The prototype used a toroidal transformer with 2 \times 40 V secondaries. The secondary winding of this type of transformer is easily extended: in the prototype 4 turns were added and this gave secondaries of 2 \times 42.5 V.

The box 'Mains power-on delay' provides a gradual build-up of the mains voltage, which in a high-power amplifier is highly advisable. A suitable design was published in *305 Circuits* (page 115).

The relay and associated drive circuit is intended to be connected to terminal 'AC' on the board, where it serves to power the power-on circuit. If a slight degradation of the amplifier performance is acceptable, this relay and circuit may be omitted and the PCB terminal connected directly to one of the transformer secondaries.

Construction

Building the amplifier is surprisingly simple. The printed-circuit board in Fig. 4 is well laid out and provides ample room. Populating the board is

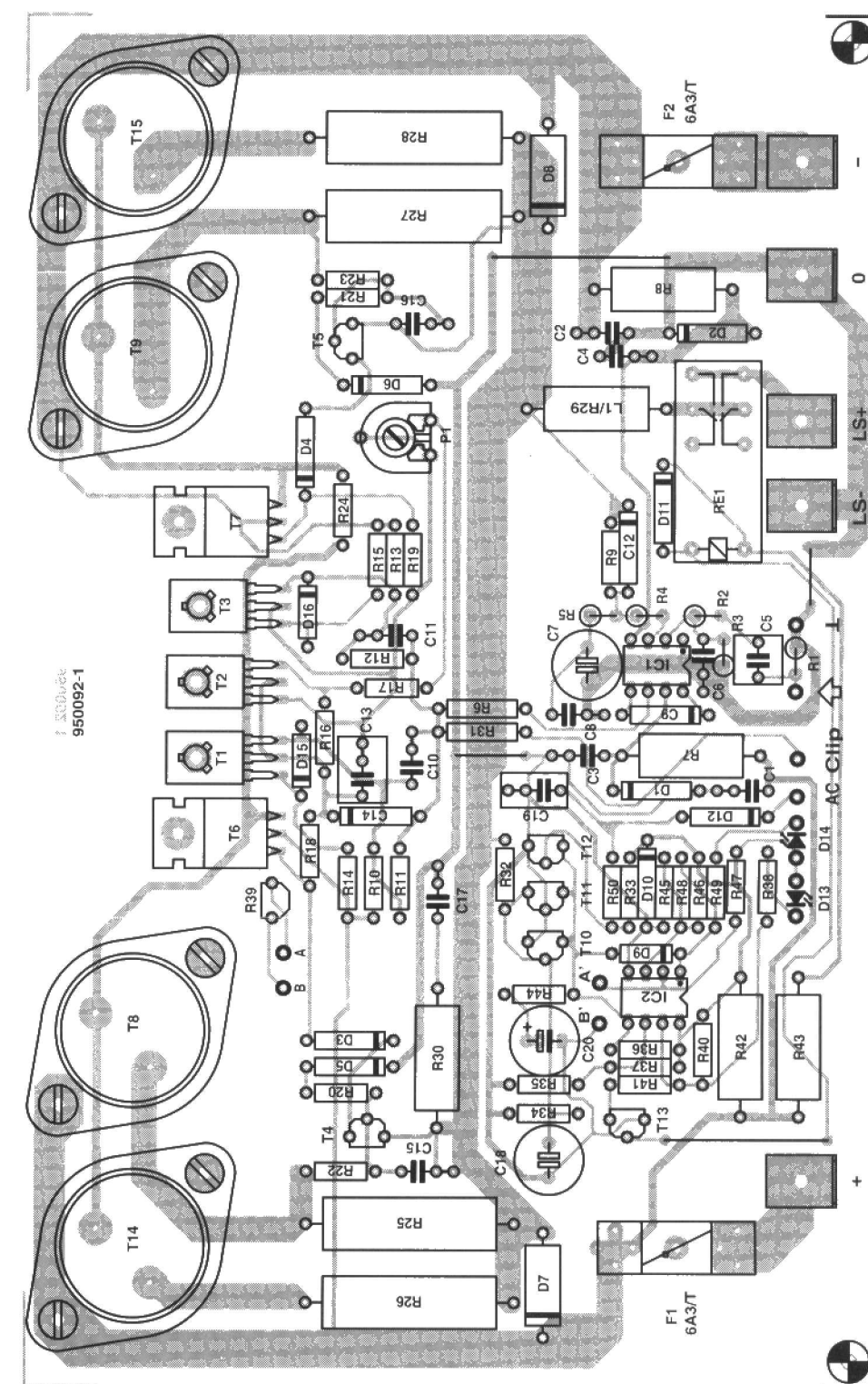


Fig. 4a. Component layout of the printed-circuit board for the 300 W power amplifier.

as usual best started with the passive components, then the electrolytic capacitors, fuses and relay. There are no 'difficult' parts.

Circuits IC₁ and IC₂ are best mounted in appropriate sockets.

Diodes D₁₃ and D₁₄ will, of course, have to be fitted on the front panel of the enclosure and are connected to the board by lengths of flexible circuit wire.

Inductor L₁ is a DIY component; it consists of 15 turns of 1 mm. dia.

enamelled copper wire around R₂₉ (not too tight!).

Since most of the transistors are to be mounted on and the same heat sink, they are all located at one side of the board. However, they should first be fitted on a rectangular bracket, which is secured to the heat sink and the board—see Fig. 3. Note that the heat sink shown in this photograph proved too small when 4 Ω loudspeakers were used. With 8 Ω speakers, it was just about all right, but with full

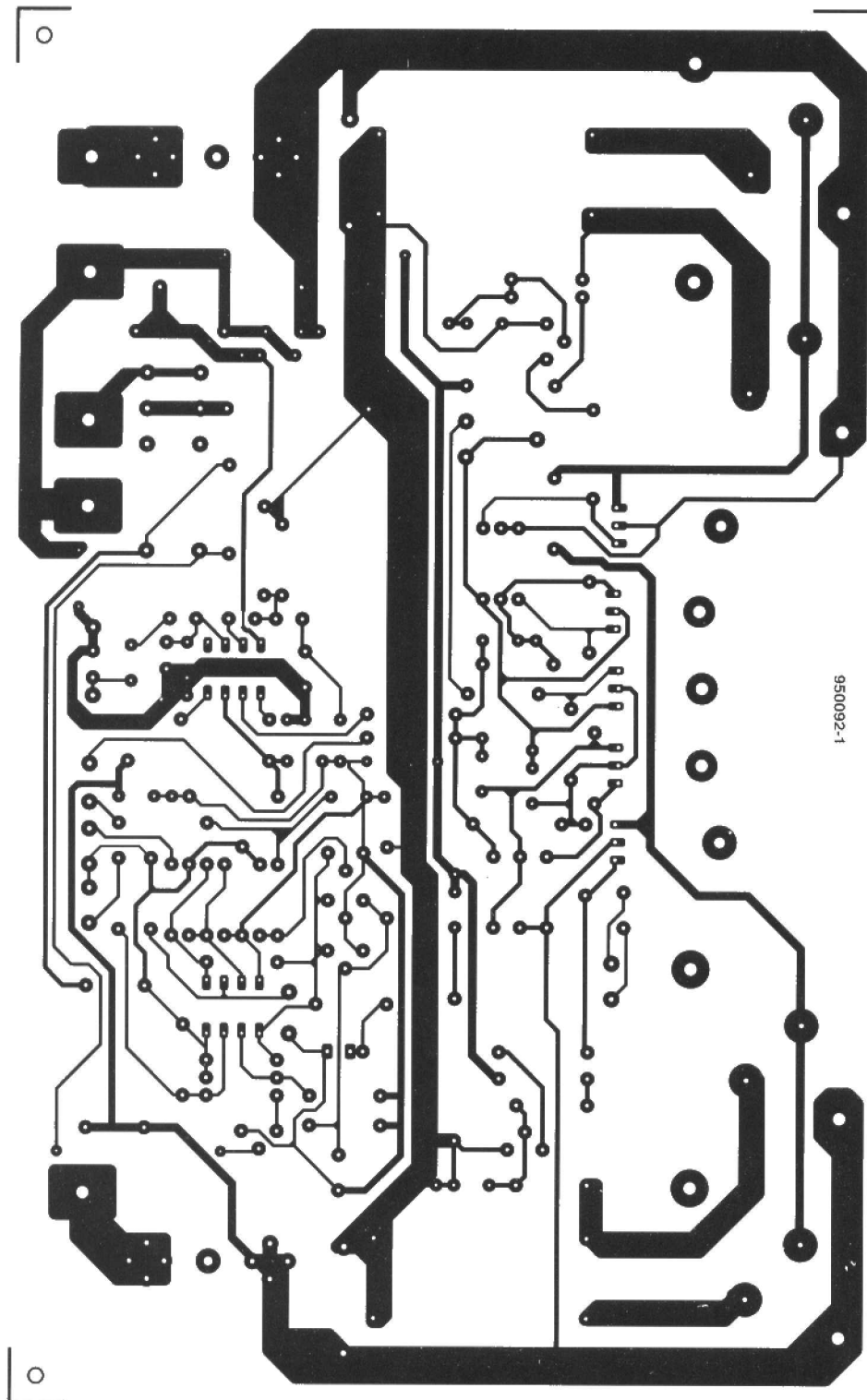


Fig. 4b. Track layout of the printed-circuit board for the 300 W power amplifier.

drive over sustained periods, the temperature protection circuits were actuated. If such situations are likely to be encountered, forced cooling must be used.

As already stated, temperature sensor R_{39} should rest (with its flat surface) against the rectangular bracket. On the board, terminals 'A' and 'B' terminals to the left of R_{39} must be connected to 'A' and 'B' above IC_2 with a twisted pair of lengths of insulated circuit wire as shown in Fig. 3.

The points where to connect the

loudspeaker leads and power lines are clearly marked on the board. Use the special flat AMP connectors for this purpose: these have large-surface contacts that can handle large currents. The loudspeaker cable should have a cross-sectional area of not less than 2.5 mm^2 .

Finally

How the amplifier and power supply are assembled is largely a question of individual taste and requirement. The

two may be combined into a mono amplifier, or two each may be built into a stereo amplifier unit. Our preference is for mono amplifiers, since these run the least risk of earth loops and the difficulties associated with those. It is advisable to make the '0' of the supply the centre of the earth connections of the electrolytic capacitors and the centre tap of the transformer.

The single earthing point on the supply and the board must be connected to the enclosure earth by a short, heavy-duty cable. This means that the input socket must be an insulated type. This socket must be linked to the input on the board via screened cable.

To test the amplifier, turn P_1 fully anticlockwise and switch on the mains. After the output relay has been energized, set the quiescent current. This is done by connecting a multimeter (direct mV range) across one of resistors R_{25} – R_{28} and adjusting P_1 until the meter reads 27 mV (which corresponds to a current of 100 mA through each of the four power transistors). Leave the amplifier on for an hour or so and then check the voltage again; adjust P_1 as required.

Test results

The technical data given on page 00 were verified or obtained with a power supply as shown in Fig. 2. They show that in spite (or because?) of its simple design, the amplifier offers excellent performance. The distortion figures are particularly good.

Measurements with the Audio Precision analyser are illustrated in Fig. 5.

Figure 5a shows the total harmonic distortion (THD+N) over a frequency range of 20 Hz to 20 kHz, with a bandwidth of 80 kHz and a power output of 150 W into 8 Ω . Up to 1 kHz, the distortion is very low and then increases, which is usual and caused by the inertia of the semiconductors.

Figure 5b shows the distortion at 1 kHz as a function of the output level at a bandwidth of 22 Hz to 22 kHz. The dashed curve refers to a load of 4 Ω and the solid curve to a load of 8 Ω . The irregularities between 10 W and 100 W are not caused by the amplifier but by the limits of the measuring range of the analyser. From the clipping points, the curves rise almost vertically.

Figure 5c shows the maximum for a distortion of 0.1%. The dashed curve (4 Ω load) is very close to the 300 W line. The small reduction at low frequencies is caused by the imperfection of the electrolytic buffer capacitors in the power supply.

Figure 5d shows the Fourier analysis of a 1 kHz signal for a power out-

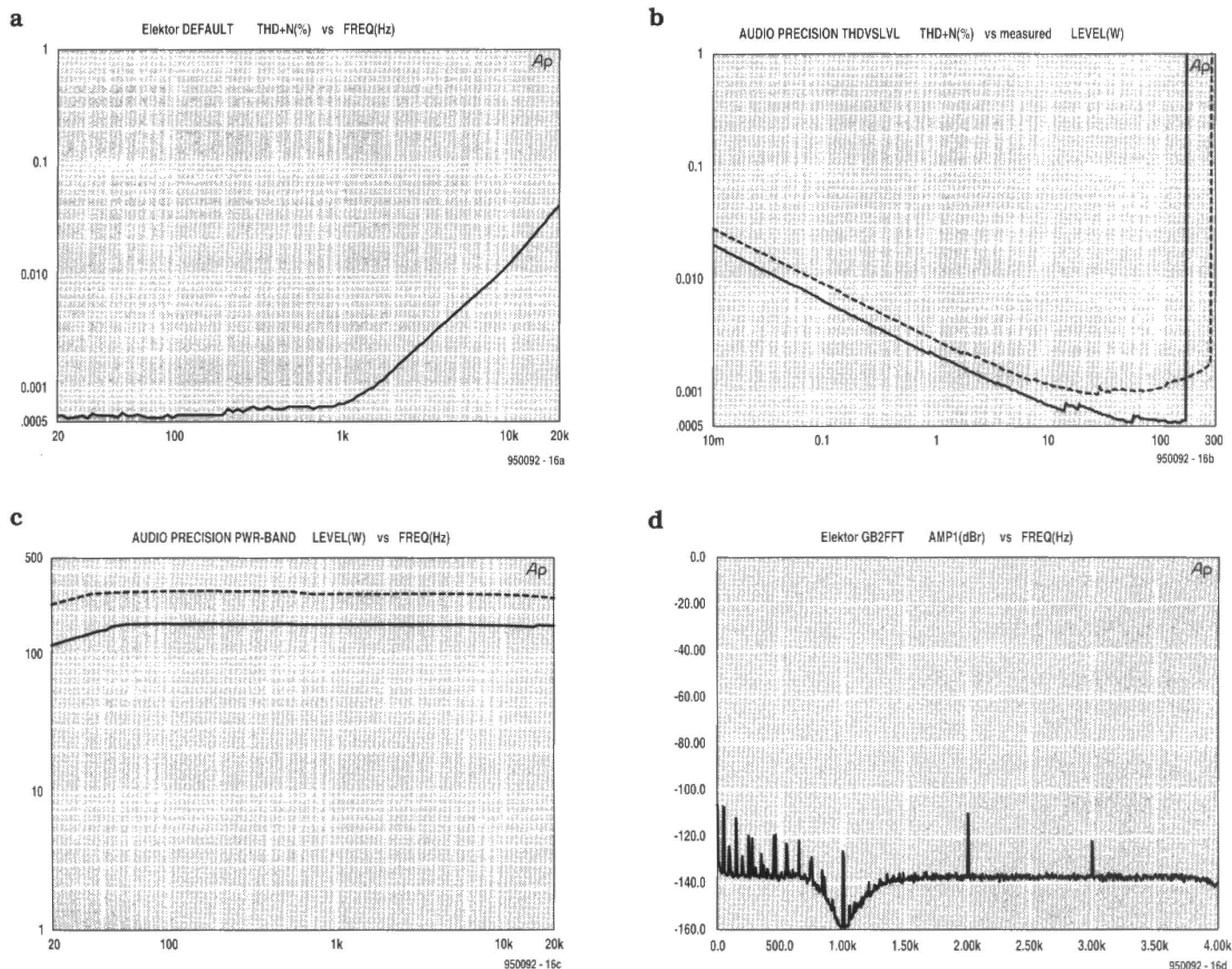


Fig. 5. Curves obtained during measurements on the amplifier with an Audio Precision Analyser (see text).

put of 1 W into 8 Ω . The fundamental frequency is suppressed. The 2nd and 3rd harmonics are down by 110 dB and 120 dB respectively referred to the fundamental frequency. The THD+N figure at this measurement was 0.0009%.

Parts list

Resistors:

$R_1 = 68 \text{ k}\Omega$
 $R_2 = 2.2 \text{ k}\Omega$
 $R_3, R_9 = 22 \text{ k}\Omega$
 $R_4, R_{22}, R_{23} = 1 \text{ k}\Omega$
 $R_5, R_6, R_{10}, R_{13} = 560 \Omega$
 $R_7, R_8, R_{42} = 3.3 \text{ k}\Omega, 5 \text{ W}$
 $R_{11}, R_{12}, R_{37} = 15 \text{ k}\Omega$
 $R_{14}, R_{15} = 150 \Omega$
 $R_{16} = 680 \Omega$
 $R_{17} = 180 \Omega$
 $R_{18}, R_{19} = 10 \Omega$
 $R_{20}, R_{21}, R_{46}, R_{47} = 27 \text{ k}\Omega$
 $R_{24} = 56 \Omega$
 $R_{25}-R_{28} = 0.27 \Omega, 5 \text{ W}$
 $R_{29} = 2.2 \Omega, 5 \text{ W}$
 $R_{30} = 10 \Omega, 5 \text{ W}$
 $R_{31} = 10 \text{ k}\Omega$

$R_{32}, R_{34} = 100 \text{ k}\Omega$
 $R_{33} = 47 \text{ k}\Omega$
 $R_{35} = 1.5 \text{ k}\Omega$
 $R_{36} = 470 \text{ k}\Omega$
 $R_{38}, R_{49} = 3.3 \text{ k}\Omega$
 $R_{39} = \text{sensor Type KTY81-122}$
 $R_{40} = 4.7 \text{ k}\Omega$
 $R_{41} = 33 \text{ k}\Omega$
 $R_{43} = 1.5 \text{ k}\Omega, 5 \text{ W}$
 $R_{44} = 47 \Omega$
 $R_{45} = 1.40 \text{ k}\Omega, 1\%$
 $R_{48} = 1 \text{ M}\Omega$
 $R_{50} = 120 \text{ k}\Omega$
 $P_1 = 250 \Omega \text{ preset}$

Capacitors:

$C_1-C_4, C_8, C_{10}, C_{11} = 100 \text{ nF}$
 $C_5 = 2.2 \mu\text{F}$ polypropylene, pitch 5 mm
 $C_6 = 1 \text{ nF}$
 $C_7, C_{18} = 47 \mu\text{F}, 50 \text{ V}$, bipolar, radial;
 $C_9 = 33 \text{ pF}, 160 \text{ V}$, polystyrene
 $C_{12} = 47 \text{ pF}, 160 \text{ V}$, polystyrene
 $C_{13} = 680 \text{ nF}$
 $C_{14} = 470 \text{ pF}, 160 \text{ V}$, polystyrene
 $C_{15}, C_{16} = 150 \text{ nF}$
 $C_{17} = 33 \text{ nF}$
 $C_{19} = 470 \text{ nF}$
 $C_{20} = 47 \mu\text{F}, 25 \text{ V}$, radial

Semiconductors:

$D_1, D_2, D_{10} = \text{zener}, 15 \text{ V}, 1.5 \text{ W}$
 $D_3, D_6, D_{12} = 1\text{N}4004$
 $D_7, D_8 = \text{BY}254$
 $D_9 = 1\text{N}4148$
 $D_{11} = 1\text{N}4002$
 $D_{13}, D_{14} = \text{LED}$
 $D_{15}, D_{16} = \text{BAT}85$
 $T_1 = \text{MJE}350$
 $T_2 = \text{BD}139$
 $T_3 = \text{MJE}340$
 $T_4 = \text{BC}546\text{B}$
 $T_5 = \text{BC}556\text{B}$
 $T_6 = \text{MJE}15030$
 $T_7 = \text{MJE}15031$
 $T_8, T_{14} = \text{MJ}15003$
 $T_9, T_{15} = \text{MJ}15004$
 $T_{10}, T_{12} = \text{BC}337$
 $T_{13} = \text{BC}639$

Integrated circuits:

$\text{IC}_1 = \text{NE}5534$
 $\text{IC}_2 = \text{LM}393$

Miscellaneous:

$L_1 = \text{see text}$
 $\text{Re}_1 = 16 \text{ A}, 24 \text{ V}, 875 \Omega$ relay (e.g. Siemens V23056-AO105-A101*)

BADGER BOARDS

Printed Circuit Boards for Amateur Radio Schools Colleges
Short Wave Listeners Clubs Hobbyists & Industry

A range of Printed Circuit Boards in stock from many of the Projects in Magazines
PRACTICAL WIRELESS □ SHORT WAVE MAGAZINE □ ELEKTOR □ HRT
RADIO COMMUNICATION

Kits Projects and Materials for manufacturing your own boards. Artwork and Plotting from your own Schematic drawings and also C.A.D. facilities. We supply ONE OFF Prototypes Phone between 9.00am and 5.30pm Monday to Friday for helpful advice and assistance Club talks and demonstrations of Printed Circuit Board manufacture QRP involvement etc

0121 - 384 2473

80 Clarence Road, Birmingham B23 6AR

(Please mention where you spotted this advertisement)



IF AN ADVERT IS WRONG, WHO PUTS IT RIGHT?

We do. The Advertising Standards Authority ensures advertisements meet with the strict Code of Advertising Practice. So if you question an advertiser, they have to answer to us.

To find out more about the ASA, please write to
Advertising Standards Authority,
Department X, Brook House,
Torrington Place, London WC1E 7HN.



This space is donated in the interests of high standards in advertisements.

F_1, F_2 = glass fuse, 6.3 A, slow complete with PCB type holder
Loudspeaker and mains connectors for board mounting (AMP - see text)
Mica washers for T_1 - T_3 , T_6 - T_9 , T_{14} and T_{15}
Rectangular bracket e.g. SWP40, 20 cm long (Fischer 40×30×5**)

Heat sink $<0.4 \text{ K W}^{-1}$
PCB Order no. 950092
Mains transformer, $2 \times 42.5 \text{ V}$, 625 VA (see text)
Fuse (power supply) 3.15 A, slow, $I^2t \geq 400$
Bridge rectifier 400 V, 35 A
4 off electrolytic capacitors,

10,000 μF , 100 V
PCB Order No. 924055

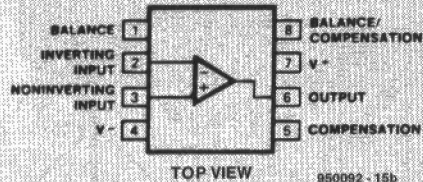
[950092]

* ElectroValue 01784 33603 or 0161 432 4945

** Dau 01243 553 031; trade only, but information on your nearest dealer will be given by telephone.

NE/SA/SE5534/5534A

D, FE, N Packages



The NE5534

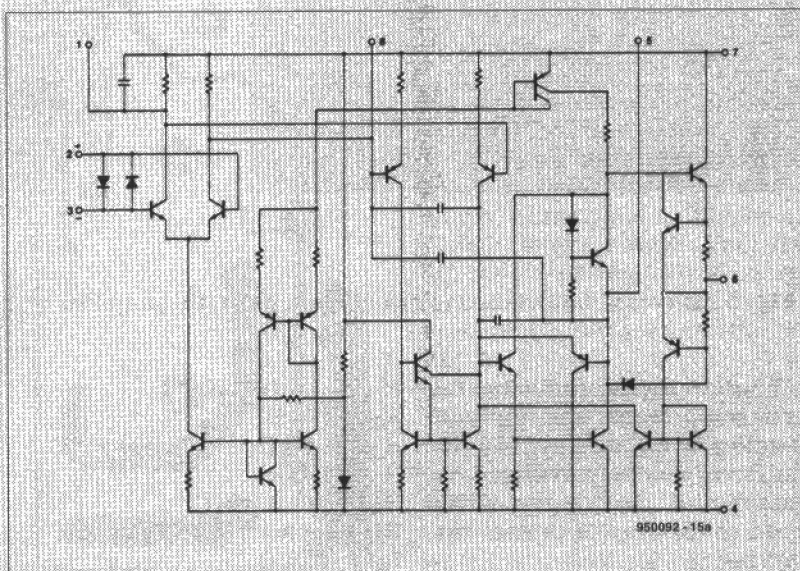
The NE5534 is a good quality, versatile, low-noise operational amplifier which is excellent value for money.

Compared with older types, it has better noise figures, small signal performance, power bandwidth, and output drive capability.

These characteristics make it ideally suited to high-end audio applications. It is found even in the most expensive CD players.

The adjacent simplified diagram gives an idea of the internal structure of this versatile device. It consists of a number of differential amplifiers that are set with the aid of current sources and current mirrors. Well-designed compensation circuits result in excellent linearity and very low distortion.

The standard design gives an amplification of $\times 3$. The frequency response can be optimized for various applications with the aid of an external capacitor. It may be adjusted for a capacitive load, high slew rate, low overshoot or for application as a unity amplifier.



Some technical data

Small-signal bandwidth	10 MHz
Output voltage (at $U_b = \pm 18 \text{ V}$)	10 V_{rms} across 600 Ω
Input noise	4 nV Hz^{-1}
DC voltage amplification	10^5
AC voltage amplification	6×10^3 at 10 kHz
Power bandwidth	200 kHz
Slew rate	13 $\text{V } \mu\text{s}^{-1}$
Supply voltage range	$\pm 3 \text{ V}$ to $\pm 20 \text{ V}$

VAT No.GB 454 135 463

Date _____

Total paid

continued overleaf

FOCUS ON: SCOPE MULTIMETERS

A new type of test instrument, the portable digital storage oscilloscope (DSO) has appeared on the electronics scene, and looks here to stay. This instrument is often combined with a digital multimeter (DMM), and is marked by a large LCD screen and a control panel which make it particularly suitable for field use. Prices of these units are beginning to come down to a level where even the hobbyist may become interested.



By our editorial staff

IN the field of measurement technology, microprocessors and automated measurements play an increasingly important role, and have a great effect on the working tools available to the electronics engineer and the service technician. Work that used to consist of just a few voltmeter checks now involves complex voltage waveforms and sequences, all of which have to be recorded and processed. Today's service engineer should be conversant with programmable controls, while he or she struggles with noise in switch-mode power supplies and faults in digital circuits based on extremely complex digital circuits. No wonder a test instrument for all these different functions is a must for cost-effective design, repair and adjustment work.

Manufacturers of electronic test instruments keep a close watch on such trends because of the market potential, which is another way of saying that they want to increase their turnover. Test instruments get smaller and smaller, more powerful, more intelligent, and ... cheaper! Currently prices have dropped

to a level where even the advanced hobbyist may consider purchasing a portable DSO/DMM for use inside and outside the workshop.

The handheld oscilloscope has a large liquid crystal display (LCD) instead of a cathode ray tube (CRT). This change has made the instrument much lighter and smaller, which has obvious advantages for servicing and other field work. The portable DSO also doubles as a versatile digital multimeter, while even more functions are available that replace a pretty hefty stack of measurement equipment: frequency and event counter, logic analyser and function generator.

This article aims at presenting a couple of the more affordable portable DSOs/DMMs on the market today. The range of instruments is fairly small, and mainly supplied by Tektronix/Sony, Fluke/Philips, Escort and Hung Chang. The latter two are Korean manufacturers whose products are sold under the brand names Keithley and Gould respectively. Unfortunately Hitachi's product overview of portable oscilloscopes arrived too late for inclusion in this article.

Just like the modern oscilloscope seems to move into the direction of the digital multimeter, the multimeter is becoming an increasingly graphics-oriented instrument. You probably know the bargraph readout, which is far better than a sequence of just digital values when it comes to indicating slowly changing quantities ('trends'). New, however, are DMMs which are capable of showing a (simple) graph on an LCD screen. Unfortunately we found only two instruments, a Fluke and a Tektronix, which offered this relatively new feature. These instruments are available at a price below approximately £600.

Some impressions

Tektronix THS-710

This oscilloscope offers a DSO and a DMM function, but lacks a number of features available on competitive products. Fortunately, this has a positive effect on the quality of the measurements as well as on the ease of operation. Achieving a bandwidth of 60 MHz and a maximum sample rate of 250 MS/s the

THS-710 is the fastest of the DSOs/DMMs discussed in this article. All function keys and function areas are neatly arranged, and easily mastered by the new owner in a couple of minutes without the need of consulting the handbook. Multiple key functions are avoided wherever possible. Unfortunately, the THS-710 responds fairly slowly to key actions, a problem which is shared by all handheld DSOs. The 150-page manual supplied with the THS-710 is well laid out. Moreover, a quick reference is available.

The THS-710 has a brighter display than any of its competitors. In fact, the brightness is almost equal to that of a CRT. Of great interest are the instruments' extensive trigger options including TV, pulse width, and missing pulse.

The multimeter mode allows direct and alternating voltage, as well as resistance, to be measured. The multimeter values may be displayed as maximum, minimum or delta-max-min. Moreover, they may be averaged and held. An acoustic continuity tester, a diode check and a data logger function are also available. For reliable and safe measurements, the inputs of the instrument are electrically isolated from one another. The RS232 serial interface enables measured values, screendumps and other data to be conveyed to a PC. Supported file formats include TIF, BMP, EPS and HPGL. Optionally, the RS232 interface enables software to be uploaded and downloaded.

Other instruments:

THS-720, functionally similar, bandwidth 100 MHz.

Fluke: 96 ScopeMeter

As regards its price and technical data, the Fluke 96 ScopeMeter falls into the same class as the THS-710. The instrument is marked by extensive options for calculation and display, both in oscilloscope and multimeter mode. The maximum sensitivity is not achieved over the entire timebase range. The instrument has a very useful switchable function called Auto Set, which performs fully automatic settings for the timebase, trigger and attenuator.

The operation of the 96 ScopeMeter is a little more complex than that of the Tektronix instrument. Understandable, however, because of the more extensive measurement and display options. When the instrument is only used occasionally, you will find that the extensive, 180-odd pages thick manual has to be consulted to be able to perform measurements which call for the less usual functions. For 'emergency cases' a Quick Operating Card may be found in the carrying bag.

In addition to the oscilloscope function, the 96 Scopemeter has a 32/3 digit multimeter which not only measures direct voltages, alternating voltages and



resistance, but also frequency, events, mark/space ratios and pulse widths. The measurement values may be displayed in different decibel notations. Also available are a diode tester, a continuity tester and a general-purpose component tester.

The 96 ScopeMeter has an internal signal generator which supplies a rectangular test signal for adjusting probes. Instrument settings and signals may be memorized and sent to a PC or a printer via an optical RS232 interface. Software is available as an option.

A weak point of the instrument is its difficult to read LC display. In a practical

test, our design engineers found that the display was only readable from a short distance, and vertically, when fluorescent lighting was used. The LCD's backlight failed to improve the readability. Somewhat better results were obtained under daylight conditions. The LCD has rather too much information on it, and the texts and symbols shown are poorly laid out. Also, in DMM mode the displayed figures are relatively small. On the positive side, a short help text may be called up for each item on the display. The 96 ScopeMeter is marked by low current consumption and a small number of sockets and plugs, which remain limited to an optical interface, a socket for the mains adaptor, two wander ('banana') sockets and two BNC sockets.

Other instruments:

Scopemeter 91, single-channel without cursor measurement function and memory;

Scopemeter 92, dual-channel without cursor measurement function and memory;

ScopeMeter 99, with signal shape mathematics, signal generator, component tester, full PC interface;

Scopemeter 105, as Scopemeter 99, however 100 MHz bandwidth.

Keithley: Model 125 ScopeBook (Gould EasyScope 340)

As far as could be ascertained, these are identical instruments manufactured by Korea-based Escort Instruments, who are known for their instruments with a good price/performance ratio. Not surprisingly, the Model 125 ScopeBook is much cheaper than the Tektronix or Fluke instruments. The ScopeBook not only offers DSO and DMM functions, it also doubles as an 8-channel logic



analyser and a frequency meter.

Unfortunately, the wealth of functions offered by the ScopeBook seems to be obtained at the cost of operating speed of the oscilloscope: a bandwidth of just 20 MHz may not be enough for modern measurement applications. None the less, the features of the oscilloscope meet the usual standards as regards horizontal and vertical deflection, as well as the triggering facilities.

The multimeter has a 33/4-digit display and a 40-segment bargraph readout. A diode and an acoustic continuity tester are integrated. Moreover, current measurement are possible without the need of connecting an extra probe, as with the Fluke and Tektronix instruments.

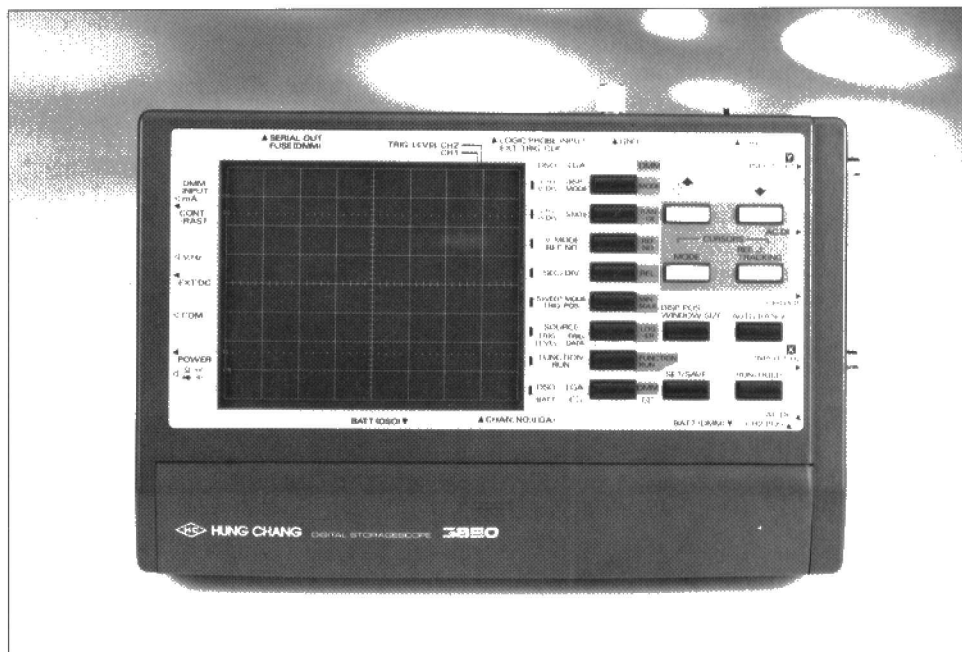
The 8-channel logic analyser turns the 125 ScopeBook into a multi-purpose test instrument. However, the timing resolution is on the low side, so that this interesting function is really only suitable for use with relatively slow signals.

The instrument has an 'encoder' rotary control on the front panel. This control replaces up/down buttons, and offers a simple and easy-going 'quasi-analogue' way of controlling the instrument. Without occasional recourse to the users manual, however, it is not always clear which functions are controlled by the rotary control, and which functions, by the rubber presskeys (having an agreeable tactile 'click'). The display is sufficiently large and its readability is good even at bad lighting conditions and unfavourable viewing angles. As on the Fluke DSO, plastic BNC sockets are used. However, the ones on the ScopeBook appear to be made from a much harder plastic, and give a more solid impression. The documentation that came with the ScopeBook did not state the current consumption. The instrument put to our disposal for this article worked about 1.5 hours on a freshly loaded set of batteries.

Hung Chang: HC 3850 (DataBlue 6000)

These two instruments are identical and marketed under different brand names by Korea-based manufacturers Hung Chang. Their price is much lower than that of the other three DSOs mentioned above, making it dangerous to do a direct comparison as regards technical data. None the less, the HC 3850 has the largest number of functions of all DSOs. Apart from an optically isolated DSO and DMM with voltage, current and resistance measurement, the instrument offers a frequency meter and a capacitance meter. A logic analyser with 16 channels is also integrated.

In most measurement modes, fewer ranges are available than on the other models. However, the measurement errors remain in the acceptable range. The bandwidth is stated as 50 MHz, while the maximum sample rate is an astounding 50 MS/s (on one channel).



The push buttons are a bit unstable, while the abbreviations used as function legends are not always clear until you have consulted the manual. The main

shortcoming of the Hung Chang is, however, its display. Offering only low resolution, it gives a fairly 'coarse' impression. The low resolution not only



affects the graphs, it also makes the texts on the display difficult to read. Because of the limited space for them, texts are often abbreviated or turned into acronyms. Another obvious shortcoming, particularly with the graphics functions (DSO and logic analyser), is the lack of a clear distinction between measurement readout and text.

The graticule does not appear on the display as with the other instruments. Instead, it is printed at the inside of the cover plate. The printed graticule not only aggravates the parallax effect, it also interferes with the numerical display of the measured values.

The supply for the DSO and DMM sections are separated. While the six NiCd batteries for the DSO are exhausted after about 2.5 hours, the two cells for the DMM last about 200 hours. The Hung Chang has all-metal BNC sockets.

In spite of its shortcomings, the HC 3850 (DataBlue 6000) is an interesting choice for tight budgets, because it meets most requirements of the advanced electronics hobbyist.

Other instruments:

DataBlue 4000/HC3820 with 20 MHz bandwidth.

DMMs with graphics display

Apart from the above mentioned portable DSOs, we also had a chance to examine two graphic multimeters, the Fluke 863 and the Tektronix THM 420.

These two instruments look like normal, high-end DMMs. They are operated by a centrally located rotary switch, and feature autoranging. Autoranging, obviously, helps to keep the lettering around the rotary switch to a minimum. In addition to the rotary control, these graphic multimeters (GMMs) have a couple of extra buttons. On the THM 420, these buttons serve to select between two functions, creating a great resemblance with an ordinary DMM. The scope function only serves as a coarse indication of the graph shape — it is not really suitable for quantitative measurements because of the small height of the display, the low resolution and the poor scaling. The multimeter functions are limited to the bare essentials. An interface is not available on the Tek. On the positive side, the 863 is the only instrument which actually deserves the description *handheld*.

At the cost of being difficult to handle with just average size hands, the Fluke GMM offers a multitude of functions which may be selected and configured with the aid of six toggle keys and five so-called soft keys, each of which having different functions depending on the menu. Operation is relatively complex, so that you are really helpless without the manual. The measurement values have a very small basic error, while the graphics



in 'view' mode are sufficiently large for an accurate indication of the graph shape. Here, too, the graticule could be clearer.

The Fluke 863 takes an intermediate position between a DMM and an oscilloscope. As shown in the photograph, the instrument allows a special mode to be selected which combines a numerical and a graphical display. The Fluke 863 does not have an interface, however this is available on more expensive GMMs in the series (which also offer additional features such as a memory for measured values). The protective, non-removable, case of the Fluke is of excellent quality.

Other instruments:

Fluke 865, with logic/component tester and signal memory;
Fluke 867, with logic/components tester, signal memory and PC interface.

The choice: handheld DSO, GMM or bench instrument?

If you are involved in any kind of field testing, calibration or repair work, the question whether or not to include the relatively new handheld DSOs and GMMs in one's choice is definitely answered in the positive. There can be no doubt that these new instruments are

lighter and more compact than an equivalent stack of bulky, mains-powered bench instruments. Not so in the electronics laboratory, however, where benchtop instruments still have a better price/performance ratio, and better accuracy, than any of the new handheld DSOs and GMMs. Another totally different situation is that of the hobbyist, who may not be after the highest specs as regards accuracy. He or she may be perfectly satisfied with the performance of, for example, the Hung Chang instrument, which eliminates the usual cable mess when using separate instruments, and allows quick and efficient construction of prototypes. Provided the DSO supports the function, all measured data may be sent to a PC via a single interface for further processing. However, the cost of such an instrument will continue to be the decisive factor for the hobbyist. As already mentioned, handheld scopes are nice, but expensive. (950083)

Some useful addresses:

Write or telephone the manufacturers or their local sales offices for extensive technical data on their products.

Tektronix U.K. Limited, Fourth Avenue, Globe Park, Marlow, Bucks SL7 1YD. Tel. (01628) 403300. Fax: (01628) 403301.

Head office: Tektronix Inc., Corporate Offices, 26600 SW Parkway, P.O. Box 1000, Wilsonville, Oregon 97070-1000. Tel. (503) 682-3411, (800) 426-2200.

Fluke UK Ltd., Colonial Way, Watford, Herts WD2 4TT. Tel. (01923) 240511. Fax: (01923) 225067.

Head office: John Fluke Mfg. Co. Inc., P.O. Box 9090, Everett, WA 98206, U.S.A. Tel. (206) 347-6100. Fax: (206) 356-5116.

Keithley Instruments, Ltd., The Minster, 58 Portman Road, Reading, Berks RG3 1EA. Tel. (01734) 575666. Fax (01734) 59649.

European Headquarters: Keithley Instruments GmbH, Landsberger Str. 65, D-822110, Germany. Tel. (+49) 89 849307-0. Fax (+49) 89 84930759.

Hung Chang Products Co., Ltd., 2nd/3rd Floor, Hongje-dong, Seodaemun-ku, Seoul, Korea. Tel. (02) 395-8610/19. Fax (02) 395-5381/84.

With over 14,000 products the new Maplin Catalogue is now bigger than ever



THE EIFFEL TOWER

Built in 1889 by Alexandre Gustave Eiffel, the Eiffel Tower is 984 feet high and gives an unrivalled view of the whole of Paris.



THE NEW MAPLIN CATALOGUE

Built for 1996 by Maplin, the new catalogue is almost 1,200 pages long and gives an unrivalled view of the whole world of electronics.

Now Only £2.95



Home TV Security System
£149.99

WIDE RANGE OF SECURITY PRODUCTS FROM £5 TO £400

LATEST NAVIGATION SYSTEMS FROM £5 TO £560




Traffic Information System
£149.99

Universal Charger with Discharger
£22.99



FULL RANGE OF CHARGERS FROM £6 TO £23

RANGE OF CLOCKS AND WATCHES FROM £4 TO £40



Radio Controlled Clock
£27.99

JUST LOOK AT THESE SUPERB EXAMPLES!



Digital Multimeter with TTL Logic Tester
£49.99

EXCEPTIONAL RANGE OF TEST EQUIPMENT FROM £3 TO £1300

OVER 300 KITS FOR YOU TO BUILD FROM £5 TO £599



Millennium 4-20 Valve Amplifier Kit
£199.99



EXTENSIVE RANGES OF COMPONENTS FROM MICROSWITCHES TO MICROPROCESSORS

OVER 100 PAGES OF COMPUTER COMPONENTS FROM £1 TO £3700

Cordless Mouse
£60.99




Get your copy now from WHSMITH, John Menzies and Maplin stores nationwide
Or order direct NOW on 01702 554161

Catalogue Mail order Price £3.45 (inc p&p). Prices refer to the 1996 Maplin Catalogue and are inclusive of VAT. All items are subject to availability. E&OE. Maplin Electronics, P. O. Box 3, Rayleigh, Essex, England SS6 8LR.